
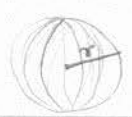




# Useful Mathematical Formulas.

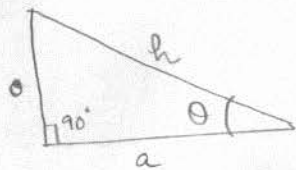
## (1) Quadratic Formula.

If  $ax^2 + bx + c = 0$  then  $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

## (2) AREAS AND Volumes

Shape	Volume	Surface area
Circle, radius $r$ 	—	$\pi r^2$ (perimeter = $2\pi r$ )
Sphere, radius $r$ 	$\frac{4}{3} \pi r^3$	$4\pi r^2$
Right circular cylinder radius $r$ , height $h$ 	$\pi r^2 h$	$2\pi r^2 + 2\pi r h$
Right circular cone, radius $r$ , height $h$ 	$\frac{1}{3} \pi r^2 h$	$\pi r^2 + \pi r \sqrt{r^2 + h^2}$

## (3) TRIGONOMETRIC FUNCTIONS & IDENTITIES.



$$\sin \theta = \frac{o}{h} \quad \cos \theta = \frac{a}{h} \quad \tan \theta = \frac{o}{a}$$

$$\csc \theta = \frac{1}{\sin \theta} \quad \sec \theta = \frac{1}{\cos \theta} \quad \cot \theta = \frac{1}{\tan \theta}$$

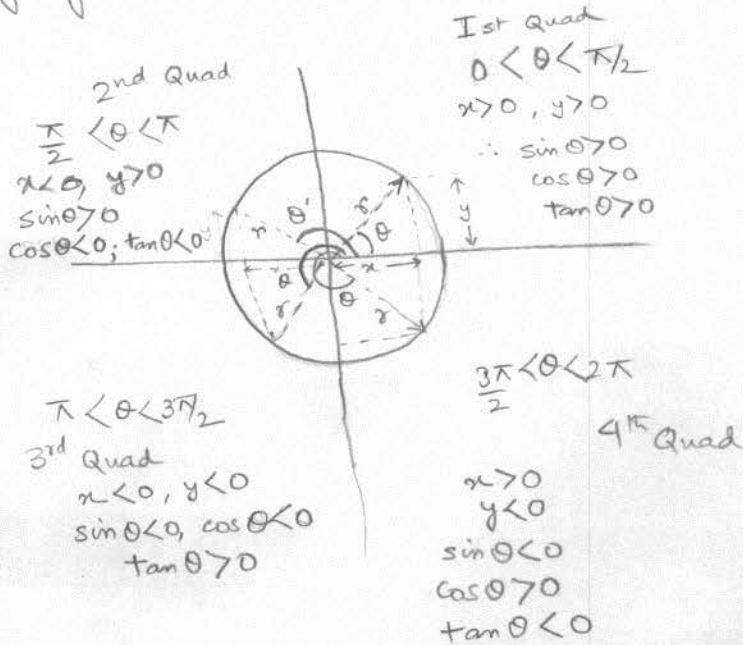
$$a^2 + o^2 = h^2 \text{ (Pythagoras Theorem)}$$

Quadrant picture and signs :

Notation:

- $r$  = radial distance (always +ve)
- $x$  = distance on  $x$  axis
- $y$  = distance on  $y$  axis

$$\sin \theta = \frac{y}{r} \quad \cos \theta = \frac{x}{r} \quad \tan \theta = \frac{y}{x}$$



$$\sin^2 \theta + \cos^2 \theta = 1 \quad ; \quad \sec^2 \theta - \tan^2 \theta = 1 \quad ; \quad \csc^2 \theta - \cot^2 \theta = 1$$

Multiple angle :

$$\sin 2\theta = 2 \sin \theta \cos \theta \quad ; \quad \cos 2\theta = \cos^2 \theta - \sin^2 \theta \quad ; \quad \tan 2\theta = \frac{2 \tan \theta}{1 - \tan^2 \theta}$$

$$= 2 \cos^2 \theta - 1$$

$$= 1 - 2 \sin^2 \theta$$

Sum/Diff. of angles :

$$\sin(A \pm B) = \sin A \cos B \pm \cos A \sin B$$

$$\cos(A \pm B) = \cos A \cos B \mp \sin A \sin B$$

$$\tan(A \pm B) = \frac{\tan A \pm \tan B}{1 \mp \tan A \tan B}$$

$$2 \sin A \sin B = \cos(A-B) - \cos(A+B)$$

$$2 \cos A \cos B = \cos(A-B) + \cos(A+B)$$

$$2 \sin A \cos B = \sin(A-B) + \sin(A+B)$$

$$\sin(\pi - \theta) = \sin \theta$$

$$\sin\left(\frac{\pi}{2} - \theta\right) = \cos \theta$$

$$\sin(-\theta) = -\sin \theta$$

$$\cos(\pi - \theta) = -\cos \theta$$

$$\cos\left(\frac{\pi}{2} - \theta\right) = \sin \theta$$

$$\cos(-\theta) = \cos \theta$$

$$\tan(\pi - \theta) = -\tan \theta$$

$$\tan\left(\frac{\pi}{2} - \theta\right) = \cot \theta$$

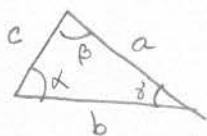
$$\tan(-\theta) = -\tan \theta$$

$$\sin^2 \theta = \frac{1 - \cos 2\theta}{2}$$

$$\cos^2 \theta = \frac{1 + \cos 2\theta}{2}$$

$$\tan^2 \theta = \frac{1 - \cos 2\theta}{1 + \cos 2\theta}$$

TRIANGLE LAWS



$$\frac{\sin \alpha}{a} = \frac{\sin \beta}{b} = \frac{\sin \gamma}{c} \quad [\text{Law of Sines}]$$

$$c^2 = a^2 + b^2 - 2ab \cos \gamma \quad [\text{Law of Cosines}]$$

(Will be useful for vector addition).

(A) LOGARITHMS :

\* if  $y = A^x$  then

$$x = \log_A y$$

Natural  $\rightarrow y = e^x \Rightarrow \ln y = x$

Common  $\rightarrow y = 10^x \Rightarrow \log_{10} y = x$

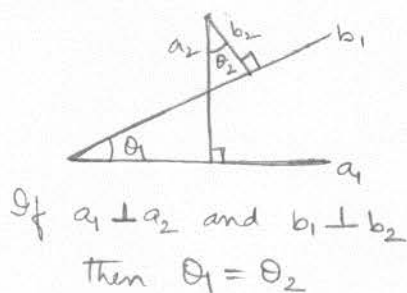
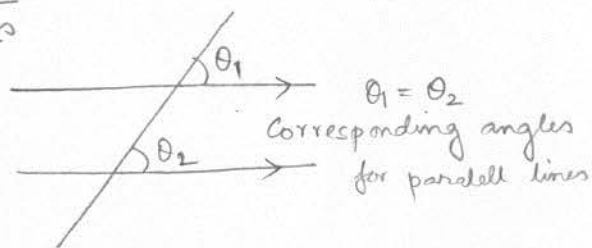
\*  $\log(AB) = \log A + \log B$

$\log(A/B) = \log A - \log B$

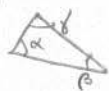
## (5) PLANE GEOMETRY :

[Note: Will be very useful in breaking force into normal & tangential components when dealing with free body diagrams]

\* Equal angles

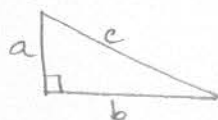


\* Sum of interior angles of a plane  $\Delta$  is  $180^\circ$



$$\alpha + \beta + \gamma = \pi$$

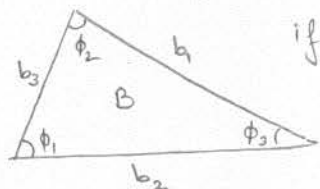
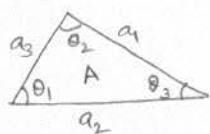
\* Pythagoras theorem



$$a^2 + b^2 = c^2$$

for right angled triangle

\* Similar Triangles



Triangle A is similar to B

if  $\theta_1 = \phi_1$ ;  $\theta_2 = \phi_2$ ;  $\theta_3 = \phi_3$

(i) if  $(\theta_1 = \phi_1 \text{ and } \theta_2 = \phi_2)$  then  $(\theta_3 = \phi_3)$  is true  
and the  $\Delta$ s are similar

because  
 $\theta_1 + \theta_2 + \theta_3 = \pi$   
 $\phi_1 + \phi_2 + \phi_3 = \pi$

(ii) ratio of corresponding sides of similar  $\Delta$ s are equal

$$\frac{a_1}{b_1} = \frac{a_2}{b_2} = \frac{a_3}{b_3}$$

\* Congruent triangles : Two  $\Delta$ s are congruent only if they are similar and of the same size.

Two  $\Delta$ s are congruent if any of these is known to be true

(a) Three <sup>corresponding</sup> sides are equal (SSS)

(b) Two sides and enclosed angle (A) are equal (SAS)

(c) Two angles and enclosed side are equal (ASA)

## (6) VECTORS.

If  $\vec{a}$  and  $\vec{b}$  are two vectors :

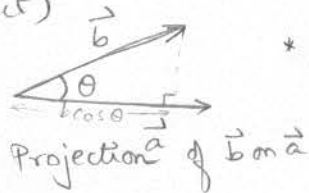
- (i) Commutativity :  $\vec{a} + \vec{b} = \vec{b} + \vec{a}$
- (ii) Associativity :  $(\vec{a} + \vec{b}) + \vec{c} = \vec{a} + (\vec{b} + \vec{c})$
- (iii) Existence of negative vector : for every  $\vec{a}$  there is  $(-\vec{a})$  in opposite direction  
 $\vec{a} + (-\vec{a}) = 0$

- (iv) If  $m$  and  $n$  are scalars,  
 $m(\vec{a} + \vec{b}) = m\vec{a} + m\vec{b}$  and  $(m+n)\vec{a} = m\vec{a} + n\vec{a}$

$$|m\vec{a}| = m|\vec{a}| \quad ; \quad (mn)\vec{a} = m(n\vec{a}) \quad ; \quad 0\vec{a} = 0$$

Scalar product : (Dot product)

$$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$$



$$\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$$

Commutative

$$\vec{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$$

$$\vec{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$$

Comes from dot product of basis vectors (Cartesian coord)  
 $\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$  ;  $\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0$

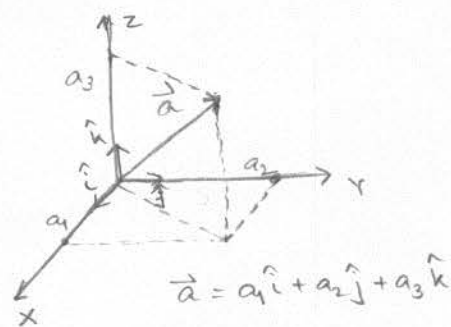
$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

$$|\vec{a}| = a = \sqrt{a_1^2 + a_2^2 + a_3^2} \quad ; \quad |\vec{b}| = b = \sqrt{b_1^2 + b_2^2 + b_3^2}$$

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{ab} = \frac{a_1 b_1 + a_2 b_2 + a_3 b_3}{\sqrt{a_1^2 + a_2^2 + a_3^2} \sqrt{b_1^2 + b_2^2 + b_3^2}}$$

\* Unit vector in the direction of  $\vec{a}$  is  $\hat{a}$

$$\hat{a} = \frac{\vec{a}}{|\vec{a}|} = \frac{\vec{a}}{a}$$

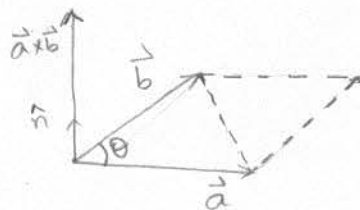


Vector product : (Cross product)

$$|\vec{a} \times \vec{b}| = \text{Area of parallelogram}$$

$$|\vec{a} \times \vec{b}| = 2 \text{Area of } \Delta = (ab \sin \theta)$$

Direction of  $\vec{a} \times \vec{b}$  is  $\perp$  to both  $\vec{a}$  and  $\vec{b}$  (i.e.  $\perp$  to plane containing  $\vec{a}$  &  $\vec{b}$ )



$$\vec{a} \times \vec{b} = ab \sin \theta \hat{n}$$

\*  $\vec{a} \times \vec{b}$  is anti-commutative i.e.  $\vec{a} \times \vec{b} = -(\vec{b} \times \vec{a})$

$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \hat{i}(a_2 b_3 - a_3 b_2) + \hat{j}(a_3 b_1 - a_1 b_3) + \hat{k}(a_1 b_2 - a_2 b_1)$$

$$* \sin \theta = \frac{|\vec{a} \times \vec{b}|}{|\vec{a}| |\vec{b}|} = \frac{|\vec{a} \times \vec{b}|}{a b}$$

### (7) Binomial expansion

$$(1 \pm x)^n = 1 \pm nx + \frac{n(n-1)}{2!} x^2 \pm \frac{n(n-1)(n-2)}{3!} x^3 + \dots = \sum_{k=0}^{\infty} (\pm 1)^k {}^n C_k x^k$$

$$(x+y)^n = x^n \left(1 + \frac{y}{x}\right)^n = x^n \left(1 + n \frac{y}{x} + \frac{n(n-1)}{2!} \frac{y^2}{x^2} + \dots\right)$$

### (8) Permutation and Combination

\* Choosing  $r$  things out of  $n$  distinct possibilities without repetition, and order does not matter

$$\text{no. of ways} = {}^n C_r = \frac{n!}{r!(n-r)!}$$

\* Choosing  $r$  things out of  $n$  distinct possibilities without repetition

$$\text{no. of ways} = {}^n P_r = \frac{n!}{(n-r)!}$$

### (9) Other Expansions:

$$e^x = 1 + x + \frac{x^2}{2!} + \dots$$

$$\ln(1+x) = x - \frac{x^2}{2} + \frac{x^3}{3} - \frac{x^4}{4} + \dots$$

$$\sin \theta = \theta - \frac{\theta^3}{3!} + \frac{\theta^5}{5!} - \dots$$

$$\cos \theta = 1 - \frac{\theta^2}{2!} + \frac{\theta^4}{4!} - \dots$$

$$\tan \theta = \theta - \frac{\theta^3}{3} + \frac{2}{15} \theta^5 + \dots \quad |\theta| < \frac{\pi}{2}$$

In general: Taylor series  $f(x) = f(0) + \left(\frac{df}{dx}\right)_{x=0} x + \left(\frac{d^2 f}{dx^2}\right)_{x=0} \frac{x^2}{2!} + \dots$