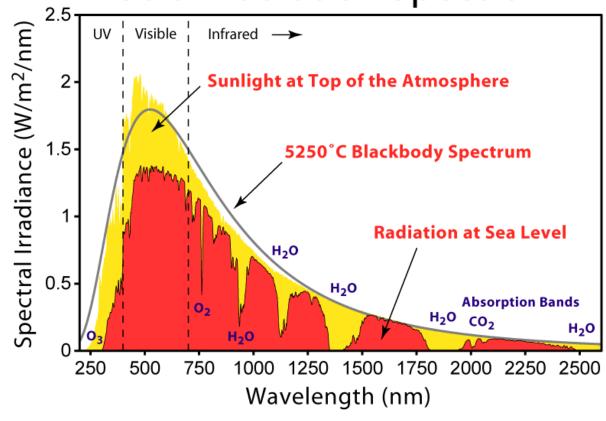
#### **AST 453**

- ☐ Some more basics on determining physical parameters of stars
- ☐ Photometry
- ☐ Luminosities
- ☐ Binaries, and relations between mass, radius, temperature for normal stars

### Solar Radiation Spectrum



### **Astrophysically Useful Numbers**

For fundamental physical constants, see NIST CODATA page:

http://physics.nist.gov/cuu/Constants/index.html

Constants for Sun:

http://www.pas.rochester.edu/~emamajek/sun.txt

Solar radius  $R_{\odot}$  = 695,660 km Solar Mass  $M_{\odot}$  = 1.989e30 kg

Solar Luminosity  $L_{\odot}$  = 3.827e33 erg/s = 3.827e26 W

Solar Effective Temperature  $T_{eff}$  = 5,772 K

Astronomical Unit = 149,597,870,700 m

Jupiter radius  $R_J = 71,492 \text{ km}$  Jupiter mass  $M_J = 1.8986e27 \text{ kg}$ 

Earth radius  $R_E = 6.378 \text{ km}$  Earth mass  $M_E = 5.9736e24 \text{ kg}$ 

A perusal of the astrophysics literature shows a mix of units:

SI, cgs, solar units, eV, Angstroms. Get used to converting units!

#### Apparent magnitudes: stellar photometry

$$m - m_0 = -2.5 \log_{10}(f/f_0)$$
  
 $m = -2.5 \log_{10}(f) + zeropoint$ 

f = observed flux, m = magnitude

Usually this measured at some effective wavelength  $\lambda$  and measured with respect to some reference object (the star Vega has often been used).

Units of flux "f" are usually either quoted in either erg/s/cm²/Angstrom erg/s/cm²/ $\mu$ m erg/s/cm²/ $\mu$ z | Units of flux "f" are usually either quoted in either erg/s/cm²/ $\mu$ m erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Units of flux "f" are usually either quoted in either erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Units of flux "f" are usually either quoted in either erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Units of flux "f" are usually either quoted in either erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Units of flux "f" are usually either quoted in either erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Units of flux "f" are usually either quoted in either erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Units of flux "f" are usually either quoted in either erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Units of flux | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Units of flux | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Units of flux | Erg/s/cm²/ $\mu$ m | Erg/s/cm²/ $\mu$ m | Units of flux |

http://www.astro.utoronto.ca/~patton/astro/mags.html

#### **Absolute Magnitudes**

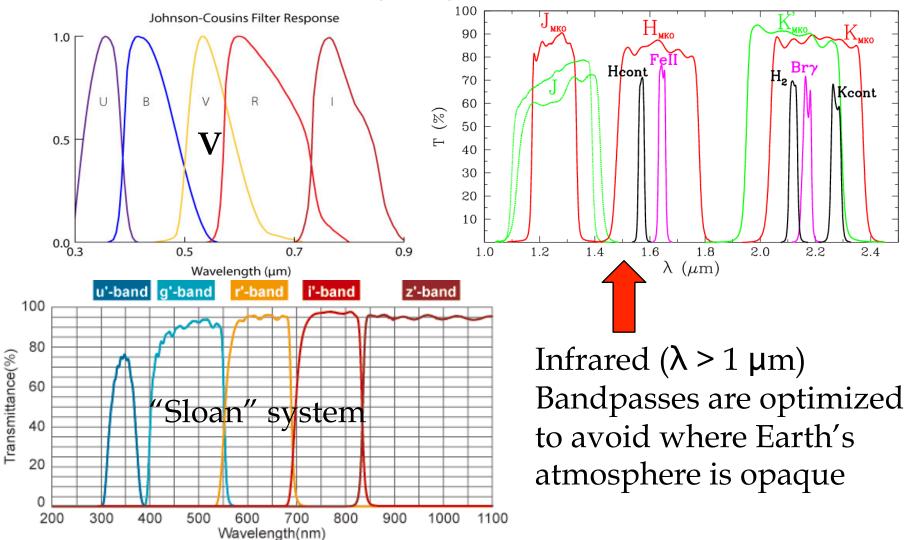
**Absolute magnitude** M is the star's brightness at 10 pc **Distance modulus** (m – M) = -2.5 log((L/d²)/(L/(10pc)²)) = 5log(d<sub>pc</sub>) – 5 For Sun at "V" band ( $\lambda$ =0.55 $\mu$ m), m<sub>V</sub>= -26.75, M<sub>V</sub>= 4.82

On this system  $m_V(Vega) = 0.03$  (don't ask why not zero...)

Example: Vega has apparent V-band mag:  $m_V(Vega) = 0.03$ And parallax  $\mathbf{w} = 0.129$  arcsec => Distance =  $1/\mathbf{w} = 7.75$  pc so absolute magnitude of Vega in V-band is:  $M_V = 0.58$ 

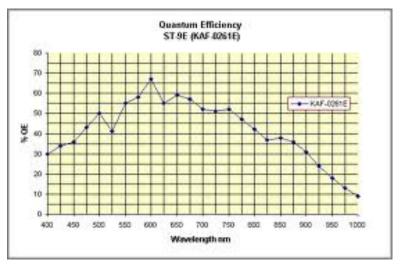
Databases on magnitudes, parallaxes (distances) for stars: <u>SIMBAD</u>, <u>VizieR</u>, <u>NStED</u>

#### Filters for measuring brightnesses at various $\lambda$



e.g. http://www.asahi-spectra.com/opticalfilters/astronomical\_filter.html

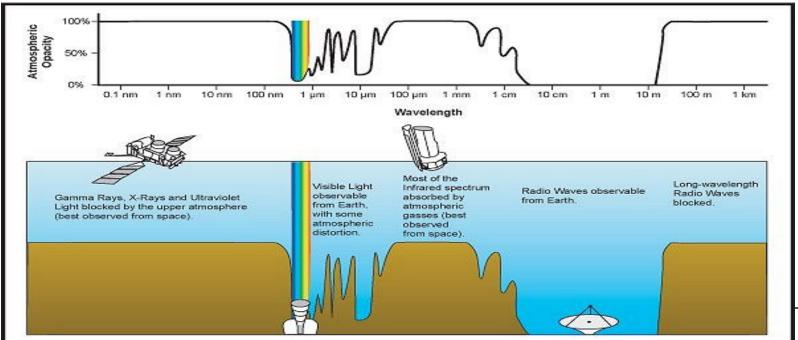
### Other transmission profiles to keep in mind



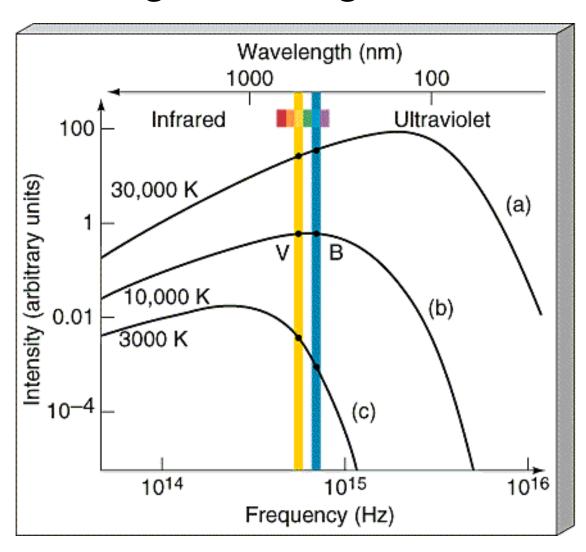
Typical CCD QE curve

Santa Barbara Instrument Group

Earth's atmospheric "windows"



### Brightness/magnitude at two $\lambda$ s => Colors

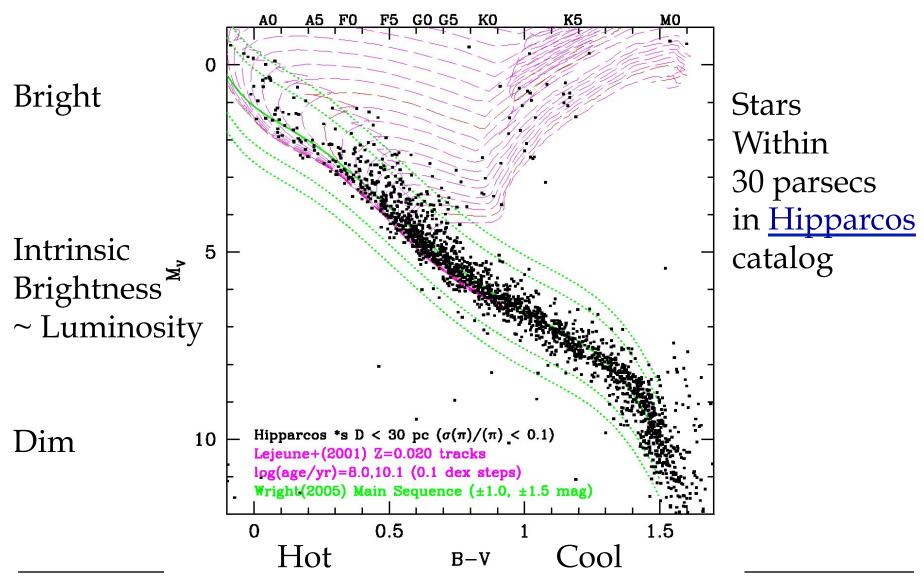


$$m_B - m_V = B - V$$
  
= -2.5 log(f<sub>B</sub>/f<sub>V</sub>)

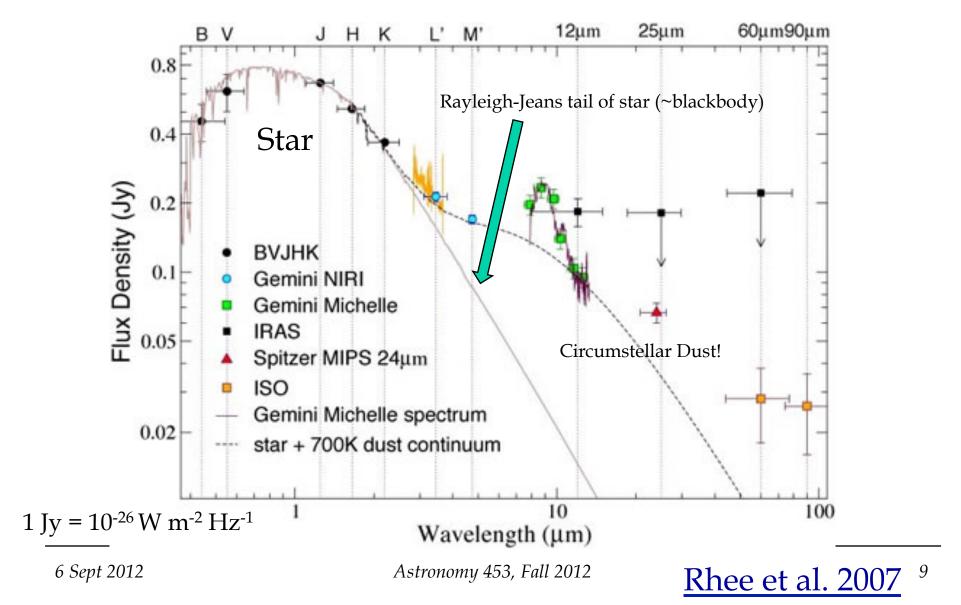
Where B-V = 0.00 mag  
For Vega  
$$(T_{eff} \sim 9500 \text{ K})$$

B-V(Sun, 
$$T_{eff} = 5778K$$
)  
= 0.65 mag  
B-V( $T_{eff} = 30000K$ )  
= -0.32 mag  
B-V( $T_{eff} = 3000K$ )  
= 1.8 mag

#### Combining colors and absolute magnitudes => HR diagram



# How do we calculate <u>luminosity</u> with magnitudes (at some $\lambda$ ) and distances?



# How do we calculate <u>luminosity</u> with magnitudes (at some $\lambda$ ) and distances?

We can work with "bolometric magnitudes" (m<sub>bol</sub>) – i.e. accounting for a star's light at (ostenisbly) all wavelengths.

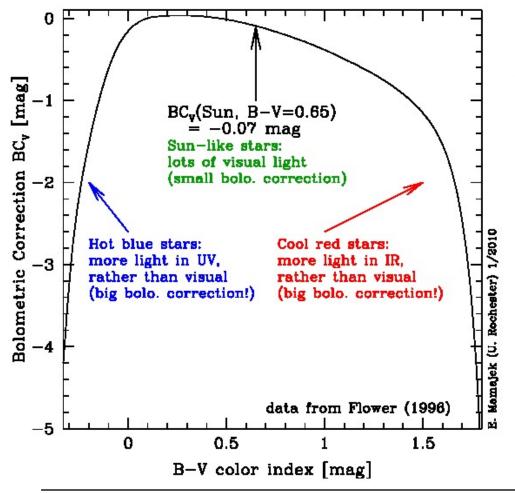
 $m_{bol} = m_V$  (V-band magnitude) + BC ("bolometric correction")

The "BC" accounts for the light not being emitted in the band whose magnitude you've measured (in this case all the light blueward and redward of the V-band ~0.55µm filter).

Absolute bolometric magnitude:  $M_{bol} = m_{bol} - 5log(d_{pc}) + 5$   $m_V(Sun) = -26.74$ ;  $M_{bol}(Sun) = 4.75$  mag (by convention)  $M_V(Sun) = 4.83$ ;  $BC_V(Sun) = -0.08$  mag

#### Bolometric corrections (getting luminosities from magnitude at one band!)

Bolometric correction at V-band for main sequence stars



Shape of spectrum, and this correction factor, can be determined if one knows the color of the star (difference between apparent magnitudes at two  $\lambda$  s).

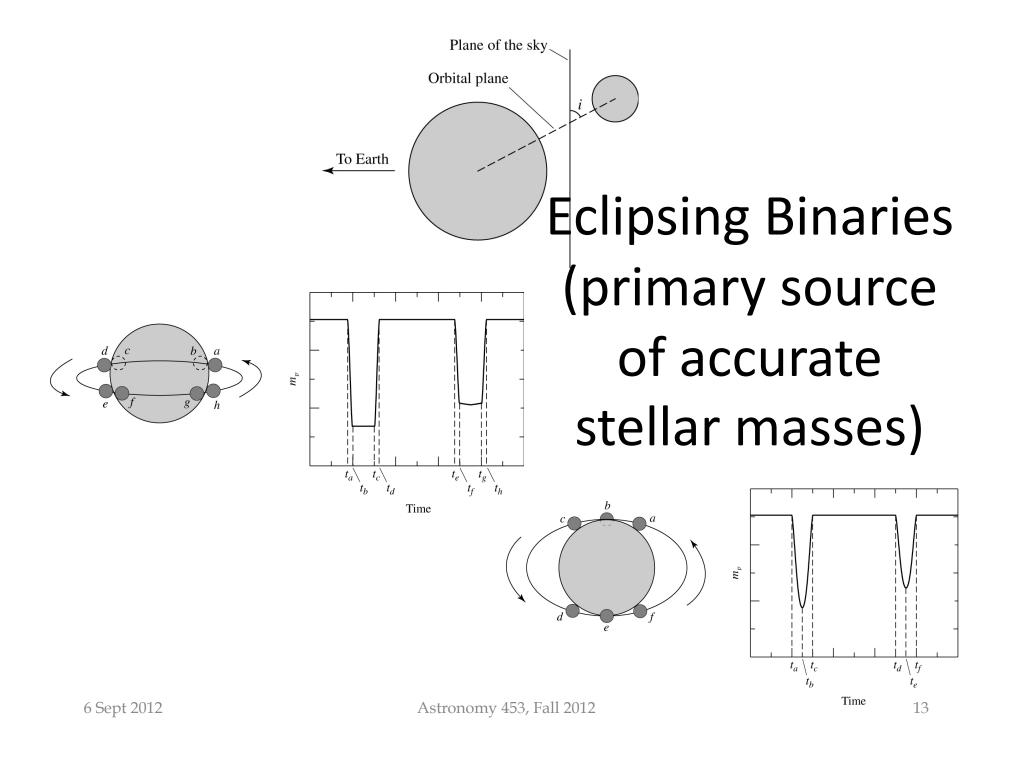
A scaling factor for flux is the same as an offset in magnitude. This offset is called the bolometric correction, *BC*, and is determined **empirically** from observed stellar spectra.

$$m_{bol} = m_V + BC$$
  $B - V = m_B - m_V$ 

### Luminosity... finally!

Log<sub>10</sub>(L/L<sub>sun</sub>) = -0.4(M<sub>bol</sub> - M<sub>bol</sub>(Sun)) = -0.4M<sub>bol</sub> + 1.90 Where L<sub>sun</sub> =  $3.827 \times 10^{33}$  erg/s =  $3.827 \times 10^{26}$  W Origin: spacecraft measurements measure "solar constant" to be  $1361 \text{ W/m}^2$  at 1 AU distance from Sun: and L = f \*  $4\pi R^2$ 

Stefan-Boltzmann law: surface flux =  $f_{bol}$  =  $\sigma T_{eff}^4$   $\sigma$  = Stefan-Boltzmann Constant = 5.67 x 10<sup>-5</sup> erg/cm<sup>2</sup>/s/K<sup>4</sup> Luminosity L =  $4\pi R^2$  ( $\sigma T^4$ ) Sun's radius is opaque to radiation at  $R_{sun}$  = 695, 600 km We define the star's **effective temperature**  $T_{eff}$  to be the temperature of a blackbody that would emit the same luminosity (power) as a star of a given radius

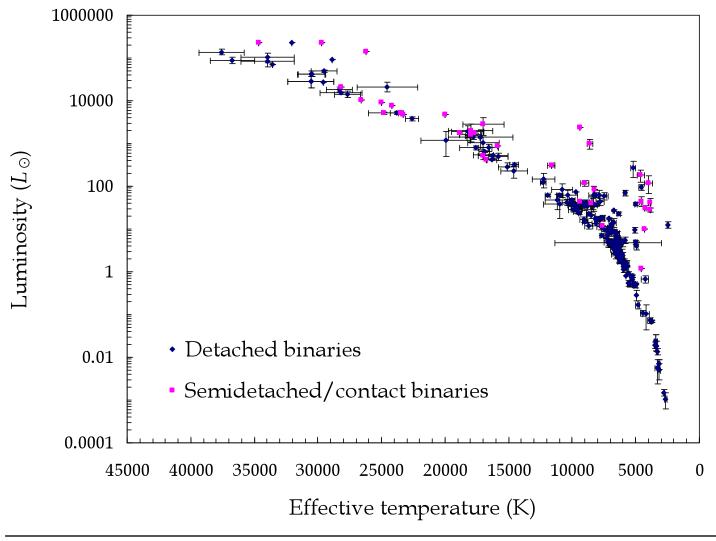


## Binaries from which one gets useful mass measurements

Most normal stars turn out to be members of binary systems.

- Resolved <u>visual binaries</u>: see stars separately, measure orbital axes and speeds directly. Few demonstrate "useful" orbital motion (i.e. period  $\sim \tau_{\text{human}}$ )
- ☐ Astrometric binaries: only brighter member seen, with periodic wobble in the track of its proper motion.
- □ <u>Spectroscopic binaries</u>: unresolved (relatively close) binaries told apart by periodically oscillating Doppler shifts in spectral lines. Periods = days to years.
  - Spectrum binaries: orbital periods longer than period of known observations.
  - Eclipsing binaries: orbits seen nearly edge on, so that the stars actually eclipse one another. (Most useful.)

# Luminosity-temperature relation for binary stars (mostly eclipsing) with well-determined orbits



Compiled by Oleg Malkov (1993),based mostly on work over many decades by Dan Popper.

### Stellar masses determined for binary systems

☐ If orbital major axes (relative to center of mass) or radial velocity amplitudes are known, so is the ratio of masses:

$$\frac{m_1}{m_2} = \frac{a_2}{a_1} = \frac{v_{2r}}{v_{1r}}$$

☐ If the period, P, and the sum of major axis lengths,  $a = a_1 + a_2$ , are known, Kepler's third law can give masses separately:

$$P = \frac{4\pi^2}{G(m_1 + m_2)} a^3$$

### Stellar masses determined for binary systems

☐ If only radial velocities are known, the sum of masses (from Kepler's third law) is:

$$m_1 + m_2 = \frac{P}{2\pi G} \left( \frac{v_{1r} + v_{2r}}{\sin i} \right)^3$$

☐ If orientation angle of orbit, *i*, is known, this allows separate determination of the masses; that's why eclipsing binaries are so important (sin *i* must be close to unity in such cases).

# Other uses for totally-eclipsing binary systems

Duration of eclipses and shape of light curve can be used to determine **radii** of stars:

$$R_{s} = \frac{v_{1} + v_{2}}{2} (t_{2} - t_{1})$$

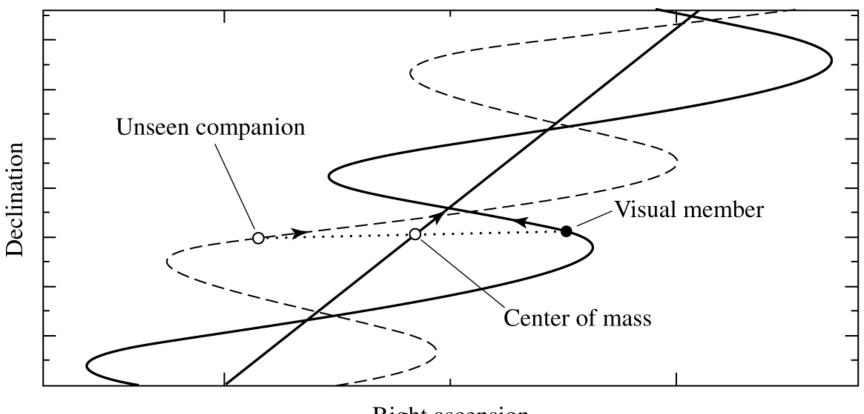
$$R_{\ell} = \frac{v_{1} + v_{2}}{2} (t_{3} - t_{1})$$

$$Time$$

Relative depth of primary (deepest) and secondary brightness minima of eclipses can be used to determine the **ratio of effective temperatures of the stars**:

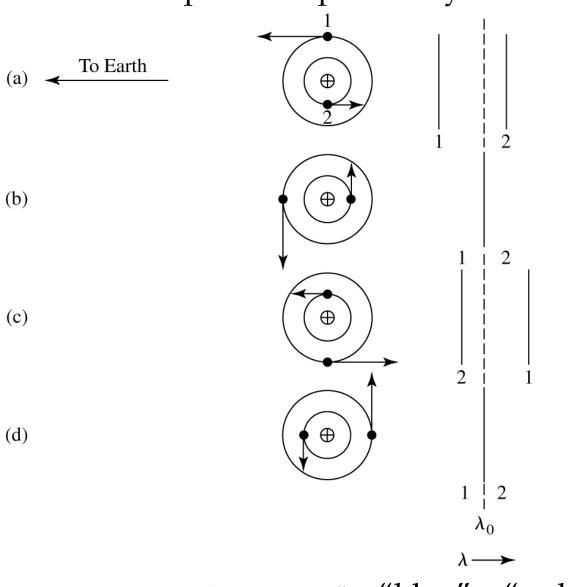
$$\frac{F_0 - F_{\text{primary}}}{F_0 - F_{\text{secondary}}} = \left(\frac{T_{e,s}}{T_{e,\ell}}\right)^4.$$

### **Astrometric Binary**

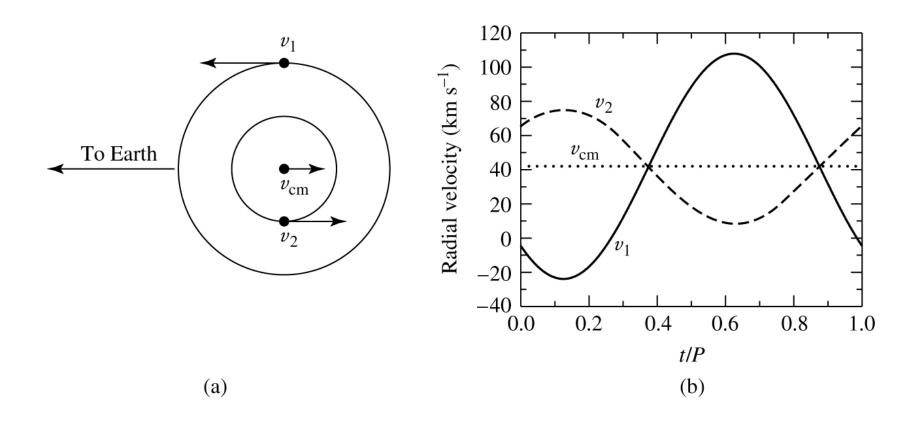


Right ascension

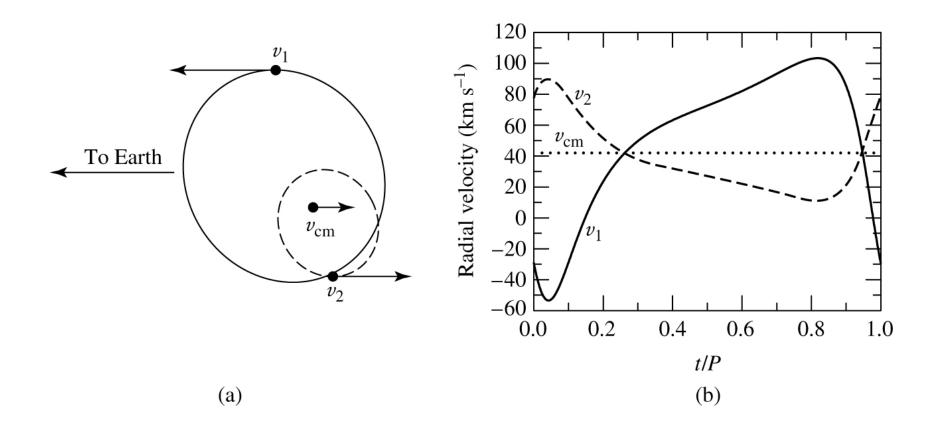
### Spectroscopic Binary



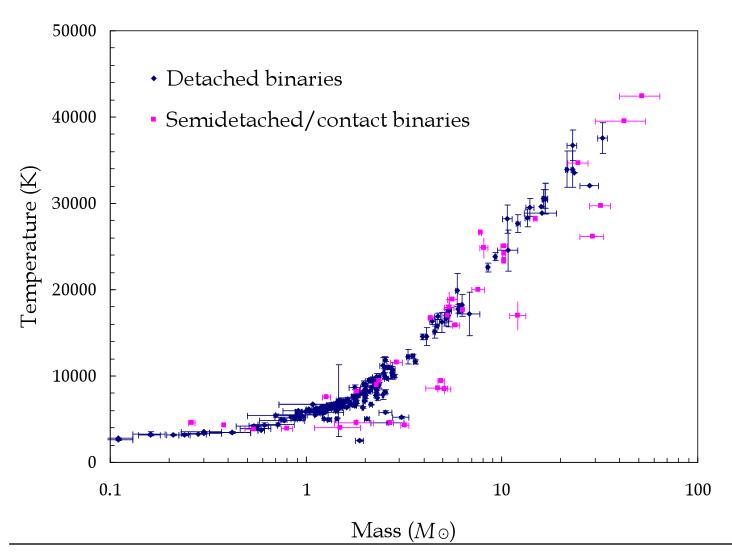
# Radial Velocity vs. Time for Double-lined SB in Circular Orbit



# Radial Velocity vs. Time for Double-lined SB in Elliptical orbit (e=0.4)

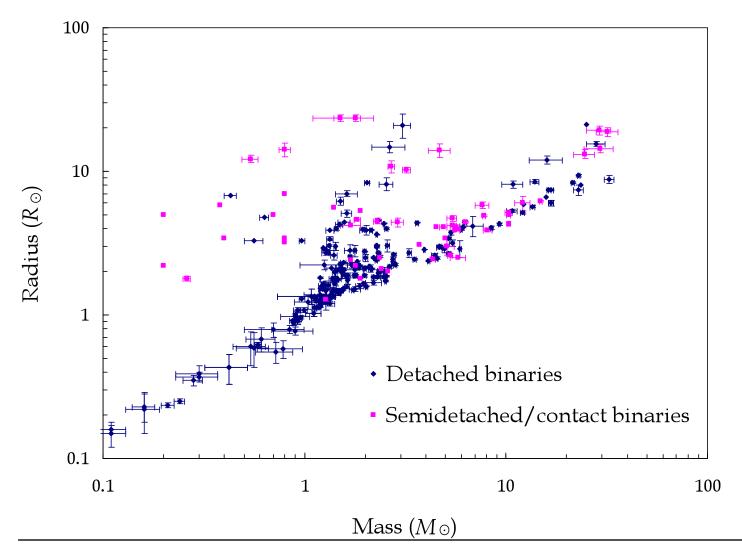


## Temperature-mass relation for binary stars with well-determined orbits



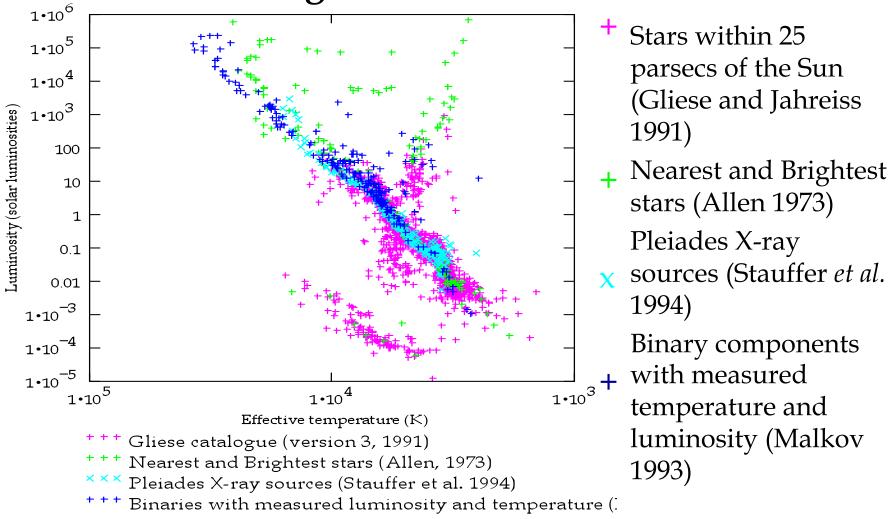
Compiled by Malkov (1993), based mostly on work over many decades by Popper.

### Radius-mass relation for binary stars with welldetermined orbits



Compiled by Malkov (1993), based mostly on work over many decades by Popper.

# Why do we think these results apply to stars in general? Well ...



#### **Mass-Luminosity Relation**

(our stellar models need to reproduce this!)

