

Physics 113 - September 12, 2006  
1-d Motion, Const accel. eqns

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organizational issues

Workshops begin today

Workshop Section list is on the web

Workshop migration

Labs start this week

A-B Assignments made

Review of  
last class

Kinematic variables

in 1-d motion  
direction given by  
Algebraic sign

$x$  (or  $y$  or  $z$ )  $\equiv$  position

$v$   $\equiv$  velocity

$a$   $\equiv$  Acceleration

$t$   $\equiv$  time

Have  $x(t), v(t), a(t)$

Not Independent

Average Speed =  $\frac{\Delta x}{\Delta t}$

Distance Traveled

Average velocity =  $\frac{\Delta x}{\Delta t}$   
 $\bar{v}$

Displacement  
over  
time interval

in limit  $\Delta t \rightarrow 0$

Average velocity  $\rightarrow$  instantaneous velocity

$$\lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt} \equiv v$$

Also known as "velocity"

Similarly,

$$\text{Average Acceleration} = \frac{\Delta v}{\Delta t}$$

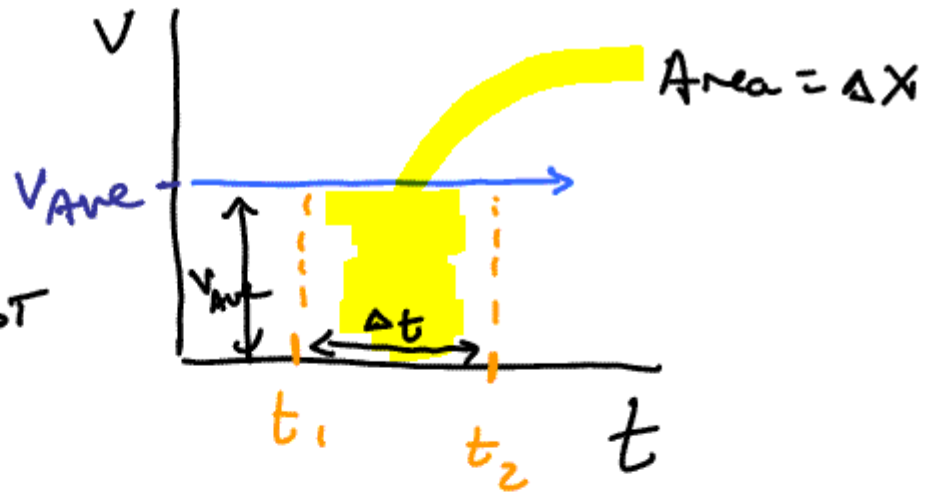
instantaneous Acceleration or acceleration =  $\frac{dv}{dt}$

$$= \frac{d}{dt} \frac{dx}{dt} = \frac{d^2x}{dt^2}$$

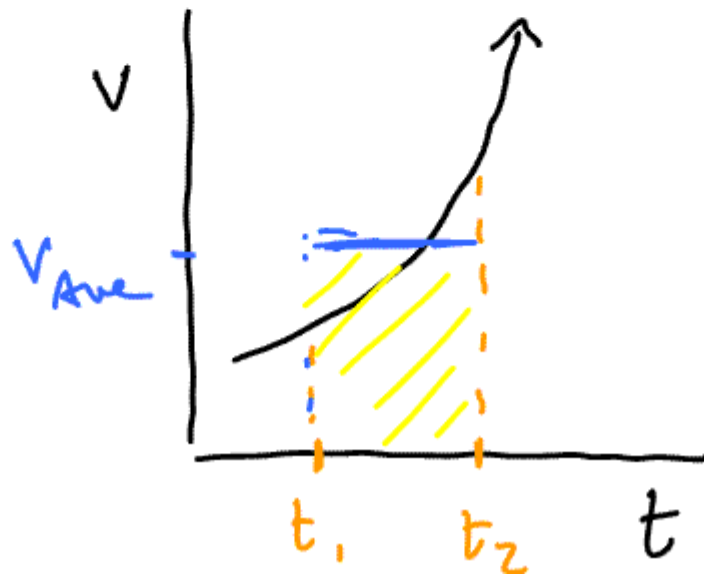
do  $x-t$ ,  $v-t$  PPS exercises

$$\frac{\Delta x}{\Delta t} = v_{\text{ave}}$$

$$v(t) = \text{const}$$



$$\Delta x = v_{\text{ave}} \Delta t$$



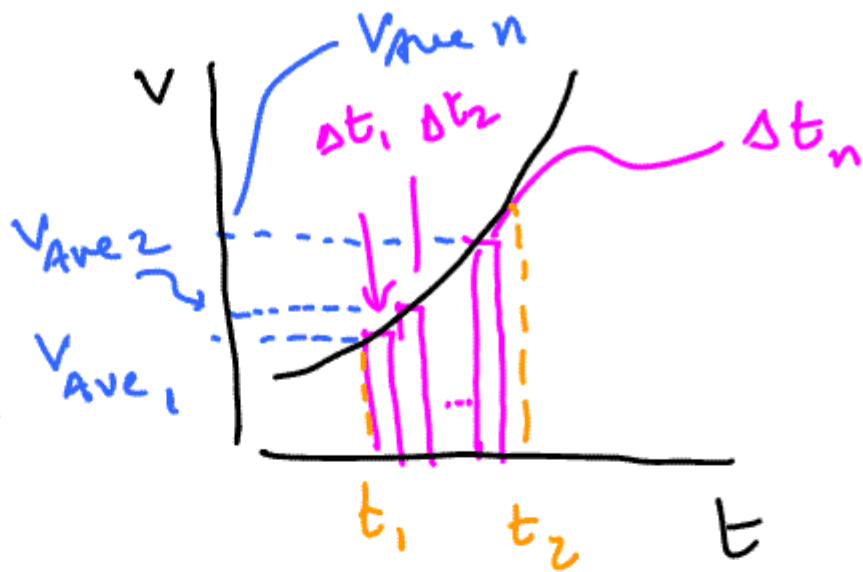
$$\Delta x = v_{\text{ave}} \Delta t$$

interpret.

Not  
So clear

...

$$\Delta x = \sum_i V_{Ave,i} \Delta t_i$$



go to  $\Delta t \rightarrow 0$  limit

$$\Delta x = \lim_{\Delta t \rightarrow 0} \sum_i V_{Ave,i} \Delta t_i$$

$$\Delta x = \int_{t_1}^{t_2} v dt$$

$$\Delta t \rightarrow dt$$

$$V_{Ave} \rightarrow V \quad (\text{instantaneous})$$

if  $g = \int f dt$ , then  $f = \frac{dg}{dt}$

$$\Delta x = \int_{t_0}^t v dt$$

$x - x_0$   $v(t)$

very General  
Always true

$$\frac{\Delta v}{\Delta t} = a_{\text{ave}} \rightarrow \frac{dv}{dt} = a$$

$$\Delta v = \int_{v_0}^v dv = \int_{t_0}^t a dt$$

$$v - v_0 = \int_{t_0}^t a dt$$

very General  
Always  
True

# Special case

$a \equiv \text{CONSTANT}$

$$v - v_0 = \int_{t_0}^t a \, dt = a \left. t \right|_{t_0}^t$$

$$v - v_0 = a(t - t_0)$$

$$v = v_0 + at$$

$t_0 = 0$  for simplicity

$v, a, t$   
no  $x$

$$x - x_0 = \int_{t_0}^t v dt$$

$$x - x_0 = \int_{t_0}^t (v_0 + at) dt$$

$$x - x_0 = \int_{t_0}^t v_0 dt + \int_{t_0}^t at dt$$

$$x - x_0 = v_0(t - t_0) + \frac{a(t^2 - t_0^2)}{2}$$

$$x = x_0 + v_0 t + \frac{1}{2} a t^2$$

$$\int t = \frac{t^2}{2}$$

$x, t, a$

Not  $v$



$$\Delta X = v_{\text{Ave}} \Delta t$$

Const  $a \rightarrow v$  changes at const rate

$$v_{\text{Ave}} = \frac{v + v_0}{2}$$

$$x - x_0 = \frac{v + v_0}{2} (t - t_0)$$

$$x = x_0 + \left( \frac{v + v_0}{2} \right) t$$

$x, v, t$   
No  $a$

$$v = v_0 + at$$

Solve for  $t$

$$\frac{v - v_0}{a} = t$$

Subst. in above eqn

$$x = x_0 + \left(\frac{v + v_0}{2}\right) \left(\frac{v - v_0}{a}\right)$$

$$v^2 = v_0^2 + 2a(x - x_0)$$

$v, a, x$   
No  $t$

Woodpecker problem

$$v_0 = 0.6 \text{ m/s}$$

comes to stop in 2 mm



(a) what is accel. of head in units of  $g$ ?

$$g \equiv 9.8 \text{ (M)}/\text{s}^2$$

Know  $V_0$

$x - x_0$

$V = 0$

want  $a$

$$v^2 = v_0^2 + 2a(x - x_0)$$

$$\begin{array}{cc} \swarrow & \downarrow \\ 0 & +0.6 \text{ M/s} \end{array}$$

$$2 \text{ mm} = .002 \text{ m}$$

$$\frac{-(0.6)^2}{2(.002)} = a$$

$$a = -90 \text{ M/s}^2$$

$$\frac{|-90|}{9.8} \sim 9 \text{ g's}$$

