

Physics 113 - September 6, 2012

■ P.S. 1 due ... hand in here after class

Put in ^{or} "homework locker" across hall from main
entrance to B+L 106 lecture hall

→ Will be picked up Friday morning

■ Workshops start next week

■ Labs start next week (Section A)

Review of
last class

in 1-d motion
direction given by
algebraic sign

kinematic variables

x (or y or z) \equiv position

v \equiv velocity

a \equiv Acceleration

t \equiv time

Have $x(t), v(t), a(t)$

Not Independent

Average Speed = $\frac{\Delta x}{\Delta t}$

Distance Traveled

Average velocity = $\frac{\Delta x}{\Delta t}$
 \bar{v}

Displacement
over
time interval

in limit $\Delta t \rightarrow 0$

Average velocity

INSTANTaneous Velocity

$$\lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt} \equiv v$$

Also known as "velocity"

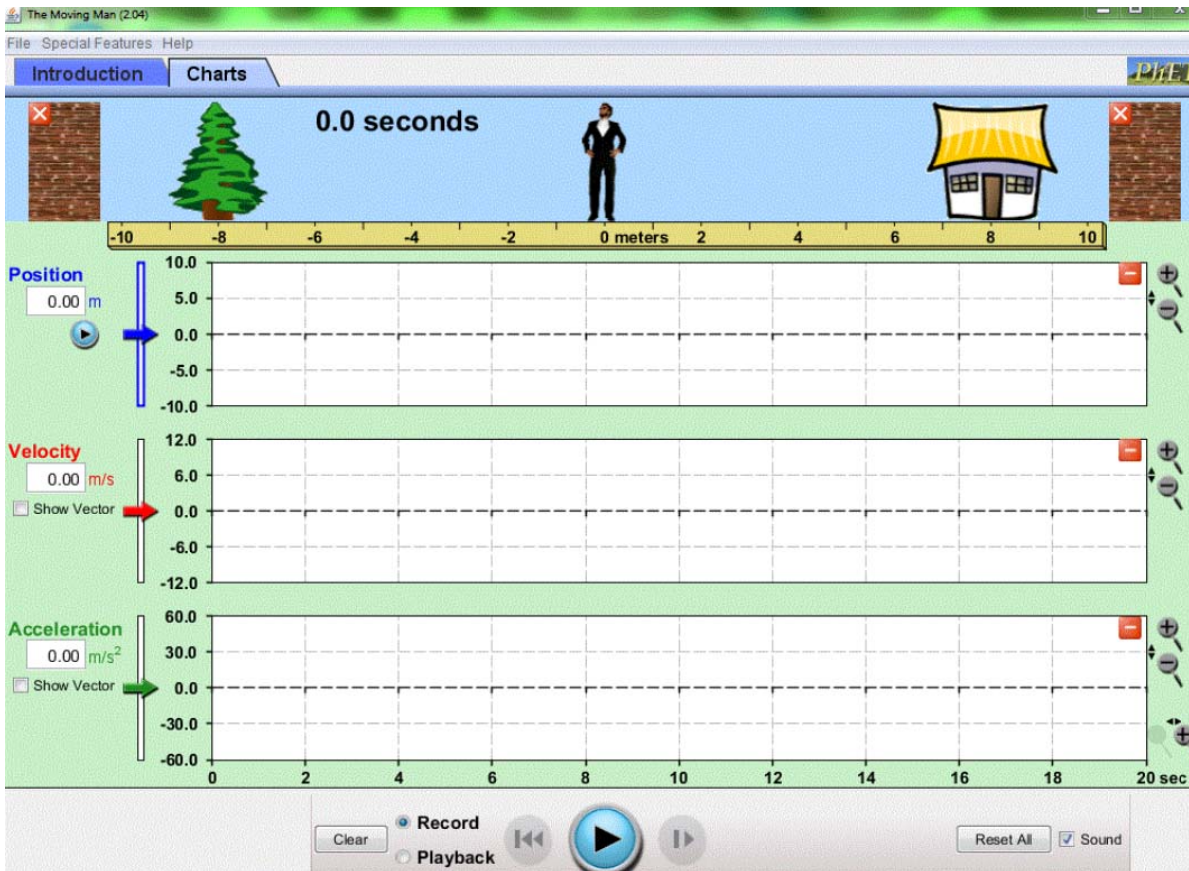
Similarly,

$$\text{Average Acceleration} = \frac{\Delta v}{\Delta t}$$

$$\text{INSTANTaneous Acceleration or acceleration} = \frac{dv}{dt}$$

$$= \frac{d}{dt} \frac{dx}{dt} = \frac{d^2x}{dt^2}$$

<http://phet.colorado.edu/en/simulation/moving-man>



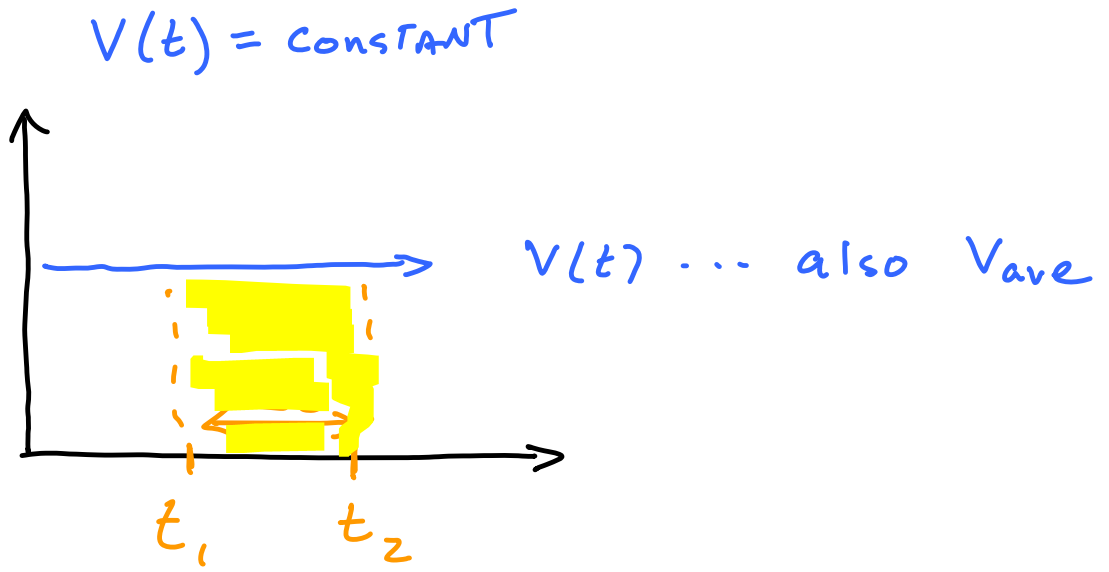
Also do
Motion
Sensor
demo

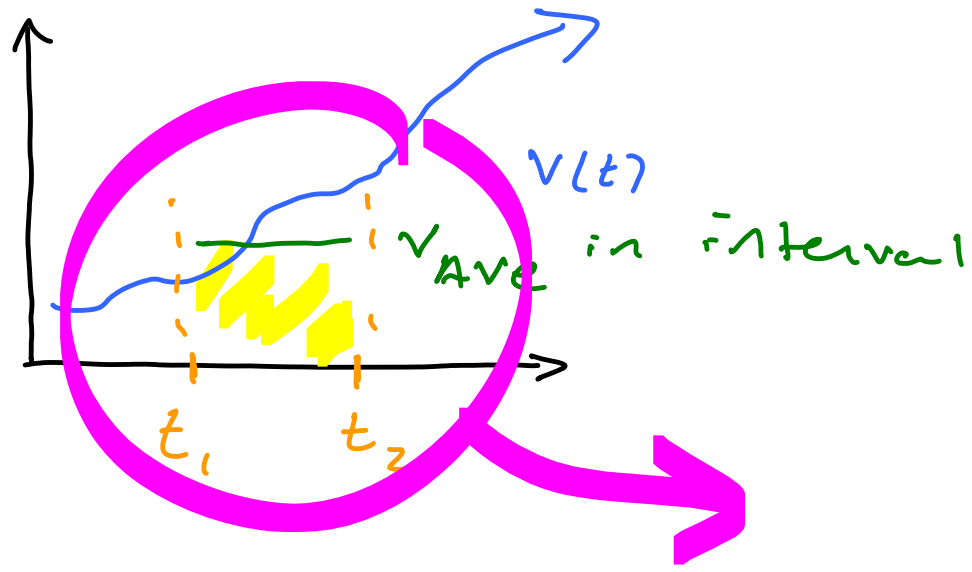
-10 6 -1

$$\frac{\Delta x}{\Delta t} = v_{Ave}$$

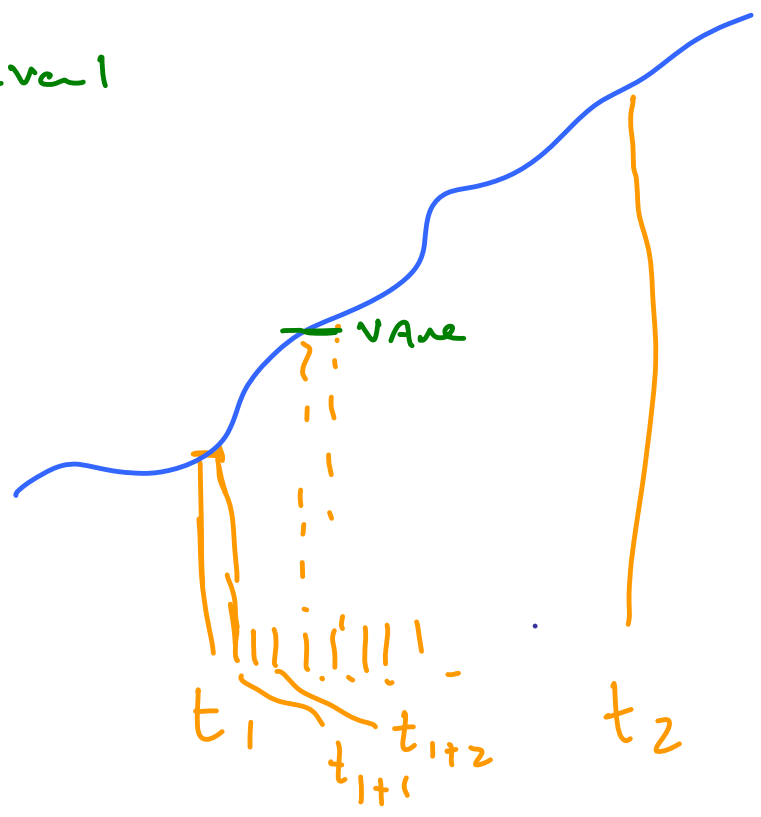
$$\Delta x = v_{Ave} \Delta t$$

↓
Area





$$\Delta x = v_{Ave} \Delta t$$



$$\Delta x = \sum_i v_{Ave,i} \Delta t_i$$

go to limit $\Delta t \rightarrow 0$

$$\Delta x = \lim_{\Delta t \rightarrow 0} \sum V_{ave,i} \Delta t_i$$

$$\Delta t \rightarrow dt$$

$$V_{ave} \rightarrow v$$

≡

$$\Delta x = \int_{t_1}^{t_2} v dt$$

if $g = \int f dt$ then $f = \frac{dg}{dt}$

$$x_2 - x_1 = \int_{t_1}^{t_2} v dt$$

general

$$\rightarrow x - x_0 = \int_{t_0}^t v dt$$

$$\frac{\Delta v}{\Delta t} = a_{\text{ave}} \equiv \text{Average Acceleration}$$

$$\frac{dv}{dt} = a$$

$$v - v_0 = \int_{v_0}^v dv = \int_{t_0}^t a dt$$

True in general

Special case

$a = \text{CONSTANT}$

$$v - v_0 = \int_{t_0}^t a \, dt = a \int_{t_0}^t dt = a \left. t \right|_{t_0}^t = a(t - t_0)$$

$$v - v_0 = a(t - t_0)$$

let $t_0 = 0$

$$v = v_0 + at$$

v, a, t

NO X

$$x - x_0 = \int_{t_0}^t v dt$$

$$x - x_0 = \int_{t_0}^t (v_0 + at) dt$$

$$x - x_0 = \underbrace{\int_{t_0}^t v_0 dt}_{\downarrow} + \int_{t_0}^t at dt$$

$$x - x_0 = \underbrace{v_0(t - t_0)}_{\downarrow} + a \underbrace{\int_{t_0}^t t dt}_{\downarrow}$$

$$\frac{t^2}{2} \Big|_{t_0}^t$$

$$x - x_0 = v_0(t - t_0) + a\left(\frac{t^2}{2} - \frac{t_0^2}{2}\right)$$

$$t_0 = 0$$

$$x = x_0 + v_0 t + \frac{1}{2} a t^2$$

x, t, a
NO v

$$V_{\text{Ave}} = \frac{\Delta x}{\Delta t}$$

→

$$\Delta x = V_{\text{ave}} \Delta t$$

a is constant → v changes at constant rate

$$V_{\text{Ave}} = \frac{V + V_0}{2}$$

$$x - x_0 = \frac{V + V_0}{2} (t - t_0)$$

$$x = x_0 + \left(\frac{V + V_0}{2} \right) t$$

No a
 x, v, t

$$v = v_0 + at$$

Solve for t

$$\frac{v - v_0}{a} = t$$

$$x = x_0 + \left(\frac{v + v_0}{2} \right) \left(\frac{v - v_0}{a} \right)$$

$$x = x_0 + \frac{v^2 - v_0^2}{2a}$$

$$v^2 = v_0^2 + 2a(x - x_0)$$

v, a, x
No time

$v_0 = 0.6 \text{ m/s}$ Assume const Accel

Comes to a stop in 2mm

(a) What is the acceleration of head in units of g .

9.8 m/s^2

Know v_0 , $x - x_0$, $v = 0$

Want is a

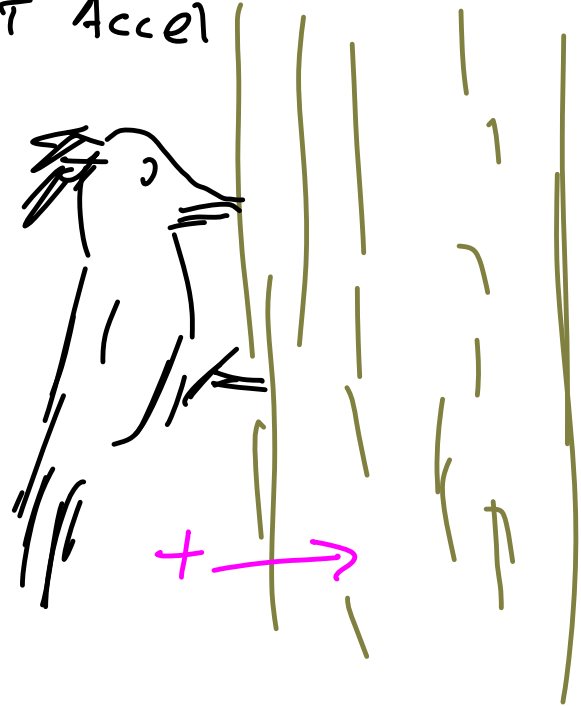
$$v^2 = v_0^2 + 2a(x - x_0)$$

0

0.6^2

$.002$

$$a = -90 \text{ m/s}^2$$



$$\frac{|-90|}{98} \sim 9 \text{ g's}$$

(b) how much time does it take head to stop .0067

$$V = V_0 + at$$

0 .6 m/s -90 m/s²

$$t = \frac{-.6}{-90} = 6.7 \text{ Milliseconds}$$

Tendon's Stretch ... brain come to a stop in 4.5 mm

$$V^2 = V_0^2 + 2a(x - x_0) \rightarrow a = -40 \text{ m/s}^2$$

or 4g

After class, one of you came up and told me the woodpecker's "tendon" that I spoke of is actually part of the tongue ... is that fun or what?

