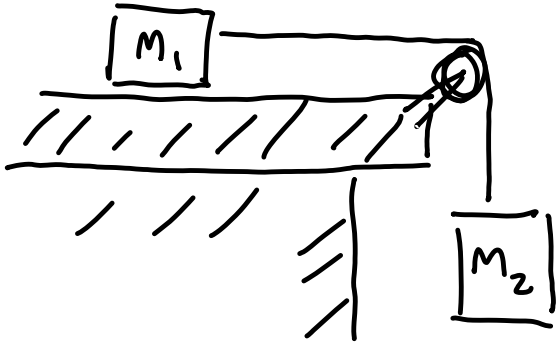


Physics 113 - October 1, 2013

Slides meant to go with accompanying Audio file

Hope the EXAM  
went well!  
See you next week -

Example

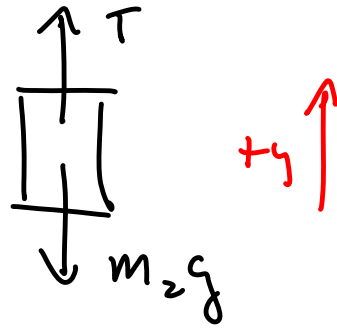


Suppose System is  
at rest  
in equilibrium  
(No Accel, No Motion)

$$\text{Let } M_2 = 20\text{kg}$$
$$M_1 = 10\text{kg}$$

Determine the smallest  $\mu_s$  (between surface of table and  $M_1$ ) that can lead to this situation

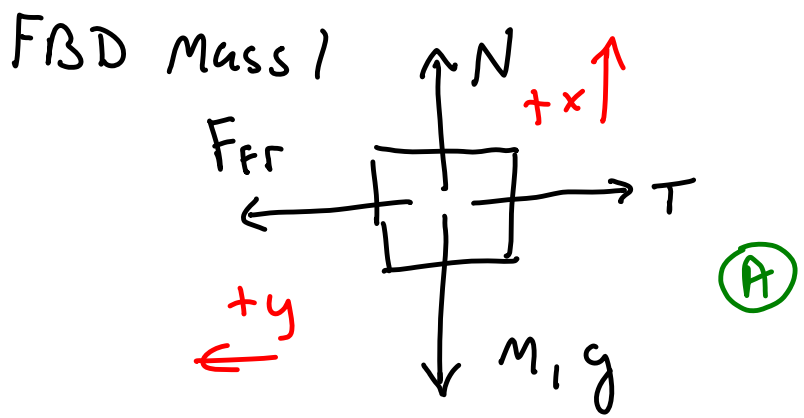
FBD MASS 2



$$\sum F_y = m_2 a_{y2} = 0 = T - m_2 g$$

$$T = m_2 g$$

15



// to TABLE (B)

$$\sum F_y = m_1 a_y = 0 = F_{fr} - T$$

$$F_{fr} = T$$

$$\mu_s N = T \quad (D)$$

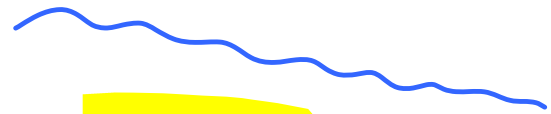
⊥ to TABLE (C)

$$\sum F_x = m_1 a_x = 0 = N - m_1 g$$

$$N = m_1 g$$

Subin

$$\mu_s m_1 g = m_2 g \quad (E)$$



$$T = m_2 g$$

from last page

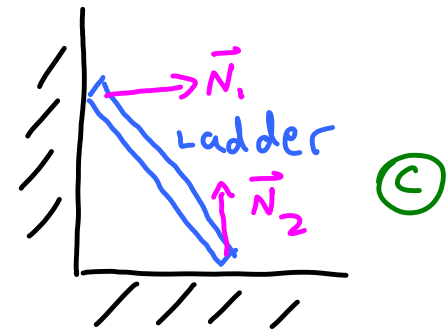
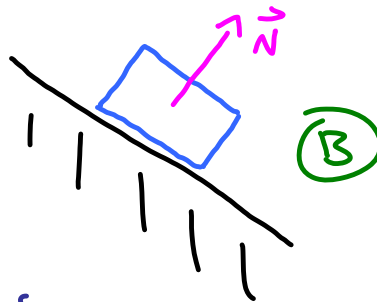
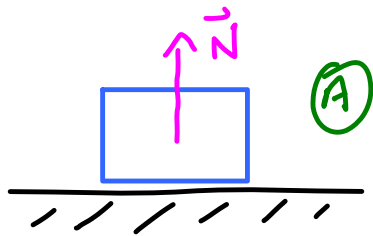
Ans. to Problem

$$\mu_s = \frac{m_2}{m_1} \quad (F)$$

units? unitless ✓

Force between two surfaces in contact  $\longrightarrow$  Normal force (2)

"Normal"  $\longrightarrow$   $\perp$  to plane of contact



Examples of Normal Forces

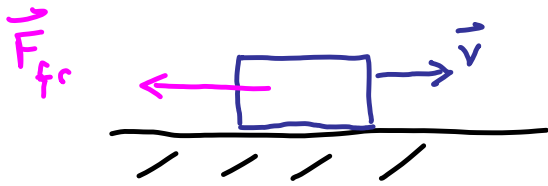
Generally you'll have to infer existence of Normal forces ... i.e., will not be called out explicitly in text of problem.

Contact between 2 surfaces

③

↳ Normal force

↳ Friction force  
(unless told otherwise)

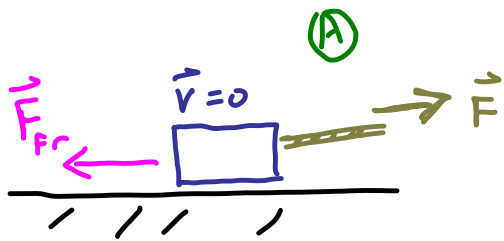


Ⓐ

Kinetic friction (sliding surfaces)  
opposes motion

$$F_{fr} = \mu_k N \quad \text{Ⓑ}$$

↑ coefficient of kinetic friction



Static Friction (No motion)  
 $\vec{F}_{fr}$  opposes other forces  
 sufficient to cancel (no motion)  
 can only be so big ... any bigger  $\rightarrow$  motion

(B)  $F_{fr} \leq \mu_s N$   
 Coefficient of Static Friction

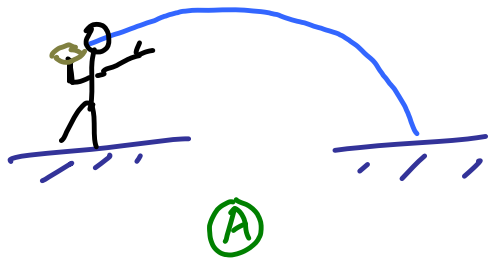
limiting condition  $F_{fr} = \mu_s N$

$\rightarrow$  Flagged with wording in the problem

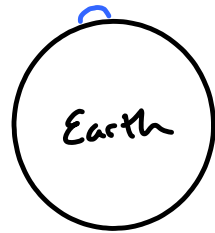
"What is the smallest  $\mu_s$  that does so + so"

"At what inclined plane angle will box begin to slip ..."

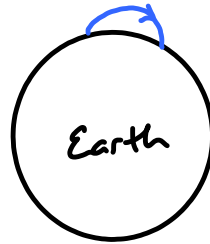
(4)  
 IF friction present -  
 must include it  
 in Newton's  
 Law probs



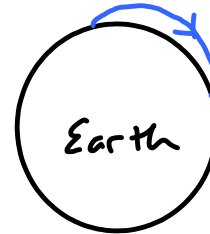
(A)



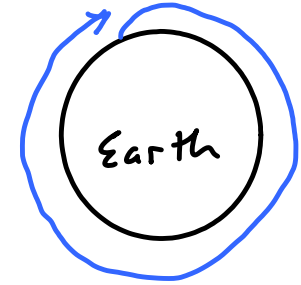
(B)



(C)



(D)



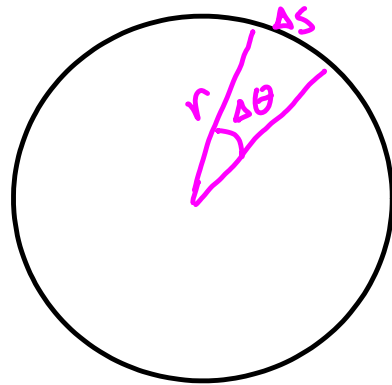
(E)

Orbit

(5)

Circular motion

Recall



(F)

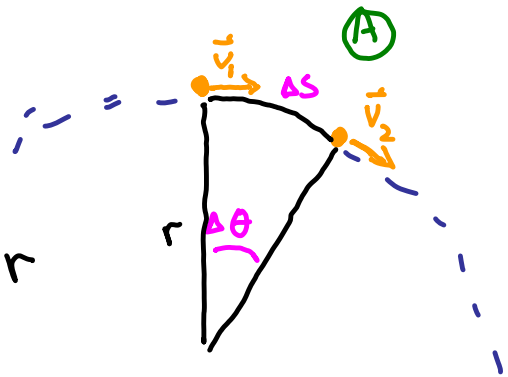
$$\Delta s = r \Delta\theta$$

radians

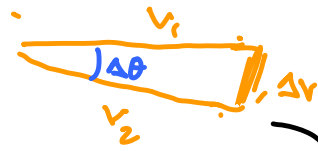
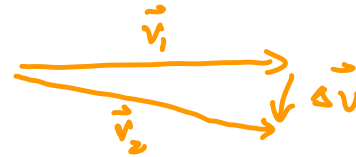


6

Object moving on Circle of radius  $r$



$$|\vec{v}_1| = |\vec{v}_2| = v$$



$$s = r\theta$$

$$\Delta s = r \Delta \theta$$

$$\Delta v = v \Delta \theta$$

(E)

$$\frac{\Delta v}{\Delta t} = v \frac{\Delta \theta}{\Delta t}$$

$$\Delta s = r \Delta \theta \rightsquigarrow \Delta \theta = \frac{\Delta s}{r}$$

$$\frac{\Delta v}{\Delta t} = \frac{v \frac{\Delta s}{r}}{\Delta t} = \frac{v}{r} \frac{\Delta s}{\Delta t} \quad \text{(F)}$$

in limit of small  $\Delta t$

$$\frac{\Delta v}{\Delta t} = \frac{v}{r} \frac{\Delta s}{\Delta t}$$

(A)

$$\frac{dv}{dt} = \frac{v}{r} \frac{ds}{dt}$$

(7)

(D)

$$F_c = \frac{mv^2}{r}$$

Acceleration  
... on circle  $\rightarrow$  centripetal  
Acceleration  
 $\equiv \vec{a}_c$

linear velocity along  
circle  $\rightarrow$

Tangential  
Velocity

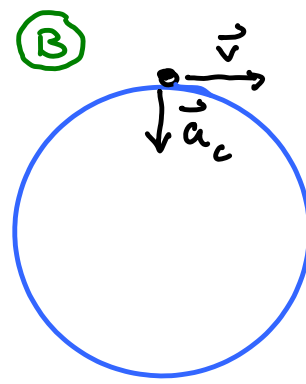
speed going around  
outside of circle

(C)

$$|\vec{a}_c| = \frac{m|\vec{v}|^2}{r}$$

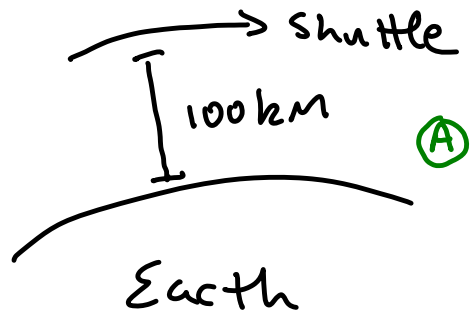
True if on  
circle

If on  
circle than this is True



Example

What is speed  
of space shuttle  
when in  
orbit  
at ht of  
100 km



Assume circular orbit

$$a = \frac{v^2}{r}$$

B

assume  
 $g = 9.8 \text{ m/s}^2$   
at shuttle ht.

$$9.8 \text{ m/s}^2 = \frac{v^2}{R_e + 100,000 \text{ m}}$$

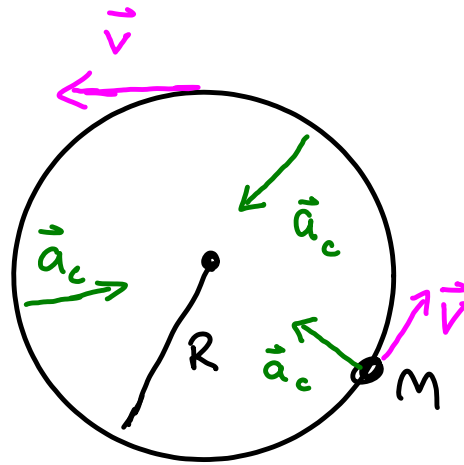
$6.37 \times 10^6 \text{ m}$

$$v = 7962 \text{ m/s}$$
$$= 17,812 \text{ mi/hr}$$

8

# Summary of circular motion

9



Circular Motion



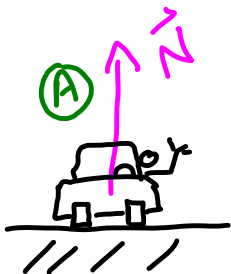
$$|\vec{a}_c| = \frac{|\vec{v}|^2}{R}$$

$$F = Ma$$

centripetal force

$$F_c = m a_c = m \frac{v^2}{r}$$

Example

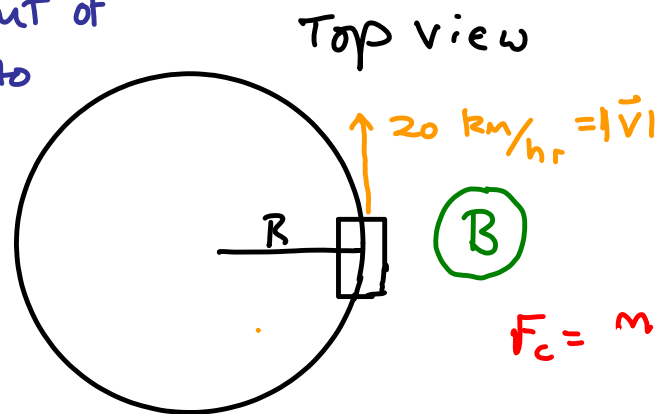
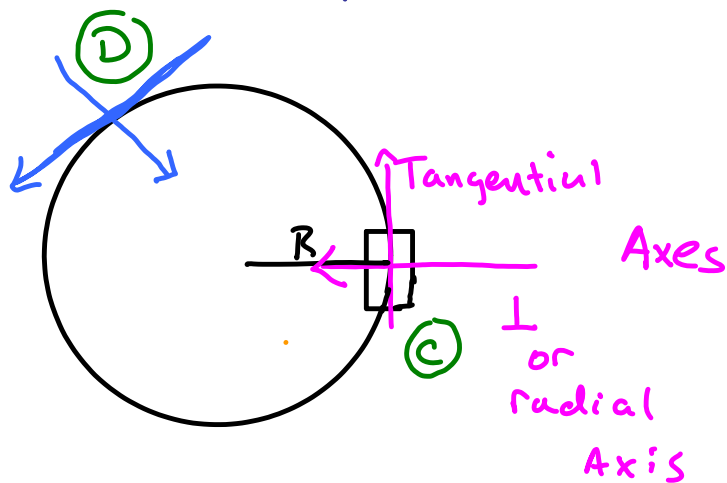


Car driven at 20 km/hour in a circle of radius  $R = 50$  m.

What is Minimum Coefficient of Static Friction required to keep car on road (keep on circle).

10

Axes Rotate with car



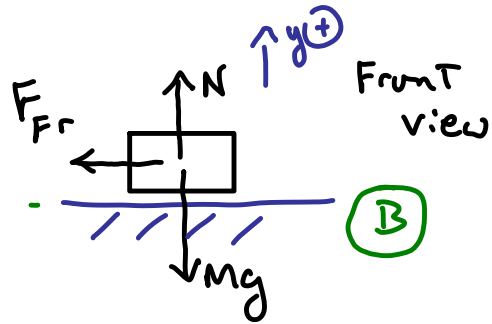
$$F_c = \frac{mv^2}{R}$$

If road is "banked" problem is different. Not banked unless stated otherwise.

$$\textcircled{A} \quad 20 \frac{\text{km}}{\text{hr}} \times \frac{1000 \text{ m}}{1 \text{ km}} \times \frac{1 \text{ hour}}{60 \text{ min}} \times \frac{1 \text{ min}}{60 \text{ seconds}} = 5.5 \text{ m/s} \quad \textcircled{11}$$

$$F_c = m a_c$$

circle  
center



up-down direction

$$\textcircled{C} \quad \sum F_y = 0 = m a_y = N - mg$$

$$N = mg$$

$$F_{fr} = \mu_s N$$

force of friction

along  $\perp$  direction (radial direction)

$$\textcircled{D} \quad \sum F_{\perp} = m \frac{v^2}{R} = \mu_s N = \mu_s mg$$

$$\textcircled{E} \quad \boxed{\mu_s = \frac{v^2}{Rg}}$$

units ok!

✓ large  $v \rightarrow$  larger  $\mu_s$  needed  
large  $R \rightarrow$  smaller  $\mu_s$  needed



# Work + Energy

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What is work?

Make Money?

Biological work versus work in physics

What is Energy?

$$\text{Work} \equiv \sim (\text{Force})(\text{Distance})$$

$$\text{Energy} \equiv \text{Ability to do work}$$

Can take different forms:

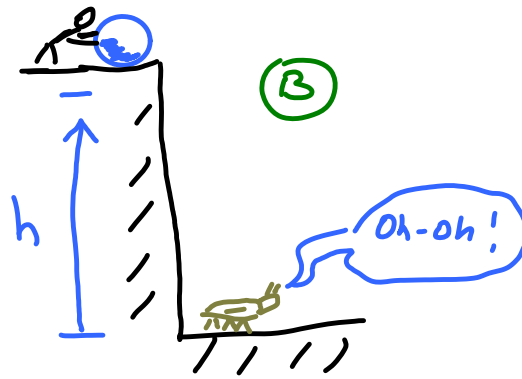
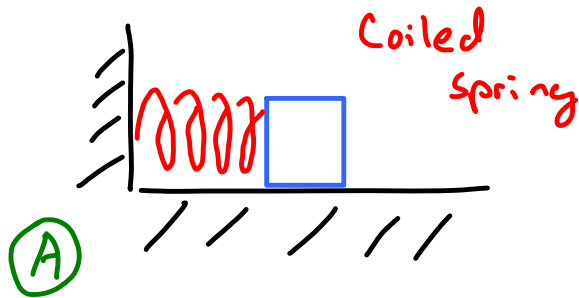
Kinetic (energy of Motion)

heat light sound

Mechanical

Mass ( $E=mc^2$ )

Potential Energy - Stored Potential to do work



Energy = Work

units (MKS) → Joules

1 Joule = 1 Newton · meter

$$1 \text{ Nm} = 1 \text{ kg} \frac{\text{m}}{\text{s}^2} \text{ m} = 1 \text{ kg} \frac{\text{m}^2}{\text{s}^2}$$

recall  $F = ma$



In physics

$$\text{Work} = \text{(Force)} \text{(Distance Moved along direction of that Force)}$$

14

- or -

$$\text{Work} = \text{(Magnitude of force component along Direction of Movement)} \text{(Distance Moved)}$$

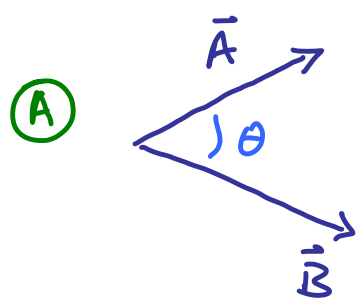
$$\text{Work} = \text{(Force)} \text{(Displacement)}$$

Scalar                  Vector          Vector

Need to use a form of Vector Multiplication that projects out Component of one vector along the other

# "Dot product" -or- "Scalar product"

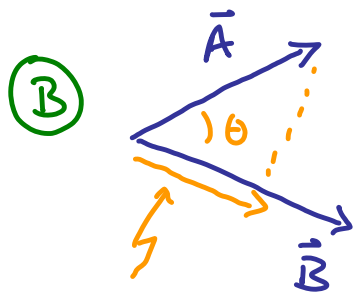
15



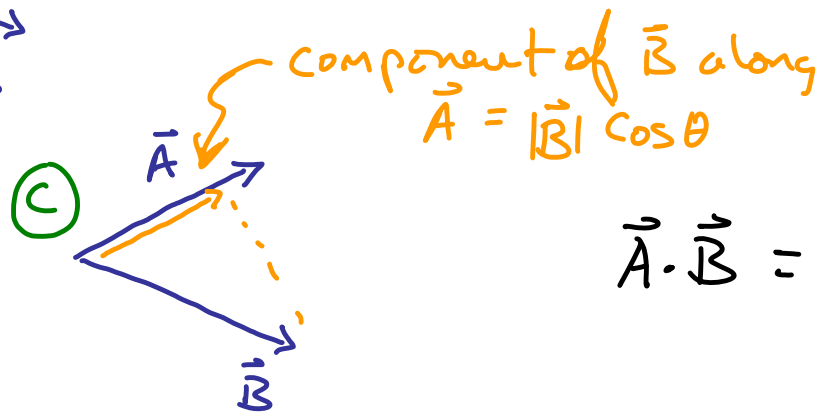
(D)

$$\vec{A} \cdot \vec{B} \equiv \text{"A dot B"} = |\vec{A}| |\vec{B}| \cos \theta$$

Scalar = Not a vector  
just a #



component of  $\vec{A}$  along  $\vec{B} = |\vec{A}| \cos \theta$



component of  $\vec{B}$  along  $\vec{A} = |\vec{B}| \cos \theta$

$$\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A} \quad (E)$$

(A) Prove  $\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$

$$\vec{A} \cdot \vec{B} = (A_x \hat{i} + A_y \hat{j} + A_z \hat{k}) \cdot (B_x \hat{i} + B_y \hat{j} + B_z \hat{k})$$

$$= A_x B_x \hat{i} \cdot \hat{i} + A_y B_y \hat{j} \cdot \hat{j} + A_z B_z \hat{k} \cdot \hat{k}$$

$$+ A_x B_y \hat{j} \cdot \hat{i} + A_y B_x \hat{i} \cdot \hat{j} + A_x B_z \hat{k} \cdot \hat{i}$$

$$+ A_z B_x \hat{i} \cdot \hat{k} + A_x B_z \hat{k} \cdot \hat{i} + A_y B_z \hat{j} \cdot \hat{k}$$

(B)

(C)

(D)

Terms  $\rightarrow 0$  because unit vectors  $\perp$  to each other  $\rightarrow$  dot product  $= 0$

(E)

$$\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1$$

(F)

$$\therefore \vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$

useful formula

(G)

True in addition to

$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta$$

No ... I will NOT ask you to do vector proofs like this on an exam

You know - That's Fine and nice but why do I care about all this dot crap ??



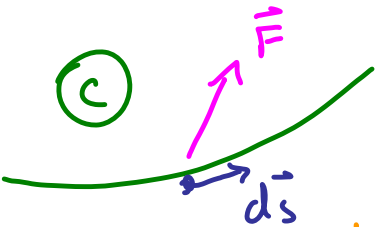
Because

Work is (Force) x (Displacement)  
where we multiply the projection of one vector along the other with the Magnitude of the other.

(A)

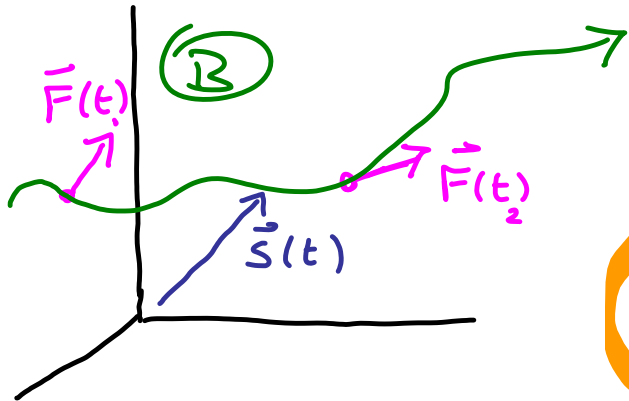
$$\text{Work} = \vec{F} \cdot \vec{D}$$

(C)



$$dw = \vec{F} \cdot d\vec{s}$$

(B)



Path of Particle

(D)

$$W = \int_{\text{start}}^{\text{end}} \vec{F} \cdot d\vec{s}$$