

Physics 114 - January 29, 2015

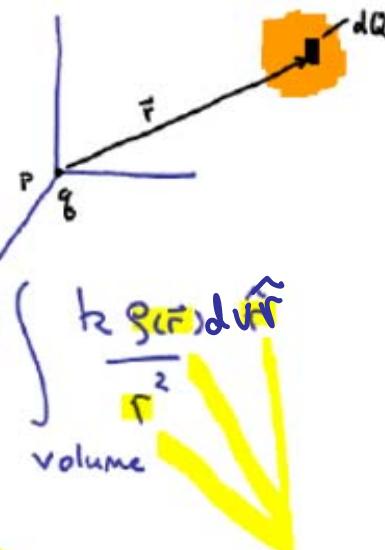
- No lecture meetings in Hoyt next week (2/3, 2/5)
- 2 Lectures will be posted on class website
(Slides + Audio)
- 2/10 Lecture will begin where 2/5 lecture left off
- Prob sets, workshops, labs all continue as normal
- I will be in email contact except for time in transit
- EXAM I is 2/12 ... So, I will be in touch about details concerning that next week

Last
Time

$$\vec{E}_{\text{at P}} \text{ due to system of discrete charges} = \sum_{i=1}^N \frac{kQ_i}{r_i^2} \hat{r}_i$$

$$\vec{E}_{\text{at P}} \text{ due to continuous charge distribution}$$

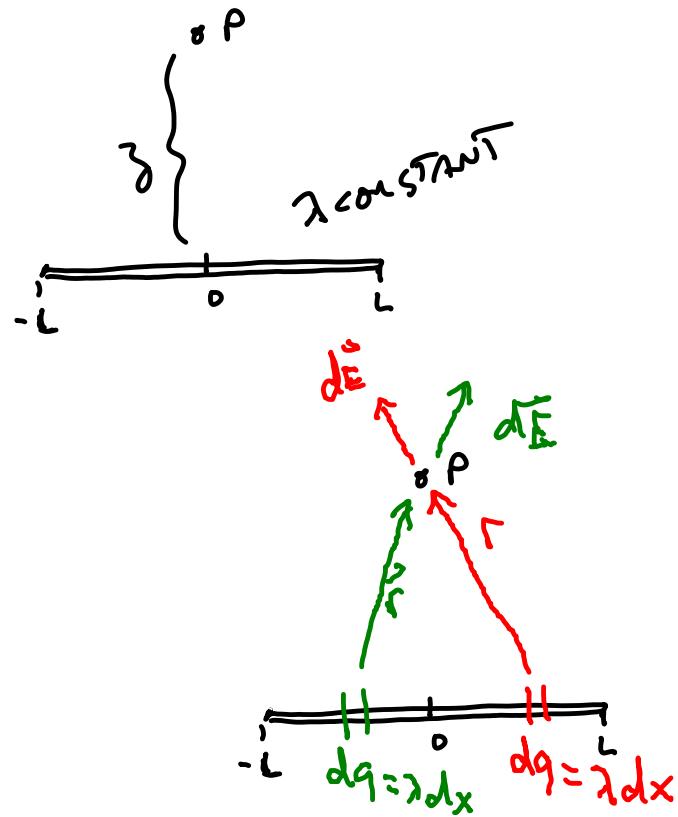
$$= \int_{\text{vol}} \frac{k dQ}{r^2} \hat{r} = \left(\frac{k g(r) dV r}{r^2} \right) \text{volume}$$



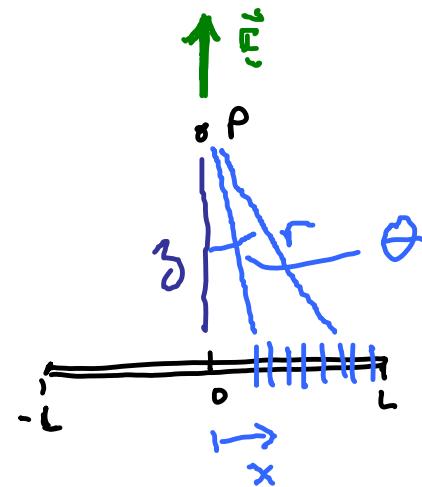
All of These things might change as you integrate over the volume

- Might be hard.
- might not be so bad.

a doable example



See MIT Teal demos
line + loop integration



FILE EDIT VIEW FAVORITES TOOLS Help

Guided Tour | Vector Fields | Electrostatics | Magnetostatics | Faraday's Law | Light | Course Notes | Resources

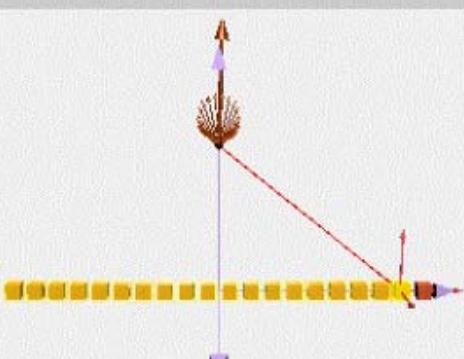
MIT Physics 8.02
ELECTRICITY & MAGNETISM

SECTION : Electrostatics

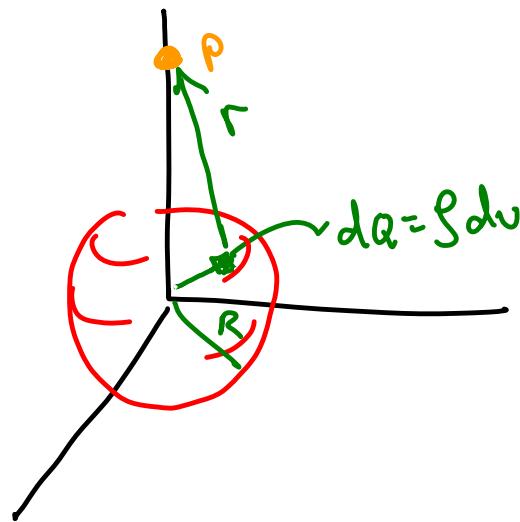
SUBJECT: *Integrating Along a Line of Charge*
[Fullscreen Version](#)

DESCRIPTION:

This simulation illustrates the electric field generated by a line of charge, and shows how, by the principle of superposition, a continuous charge distribution can be thought of as the sum of many discrete charge elements. Each element generates its own field, described by Coulomb's Law (and represented here by the small vectors attached to the observation point), which, when added to the contribution from all the other elements, results in the total field of the line (given by the large resultant vector). In this animation, each element is being added up one by one.



$$E = \int_0^R \int_0^\pi \int_0^{2\pi} \frac{k \rho r^2 \sin\theta}{r^2} dQ d\phi dr$$



$$\rho = \frac{Q_{TOT}}{\frac{4}{3}\pi R^3}$$

$$E = \int \frac{k dQ \hat{r}}{r^2}$$

No!

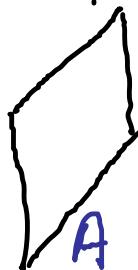
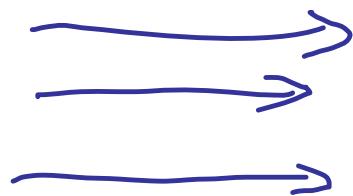
Sho~~lly~~ Crap!!

There must
be a better
way!

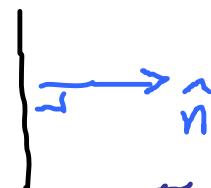
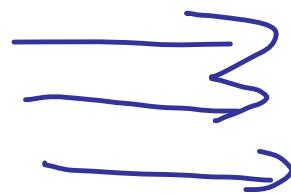
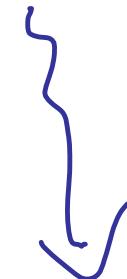


Electric Flux

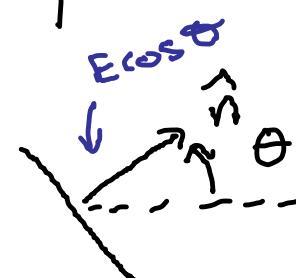
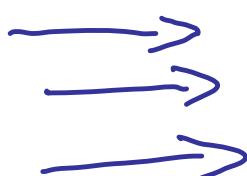
$$\vec{E}$$



$$\phi = |\vec{E}| A$$

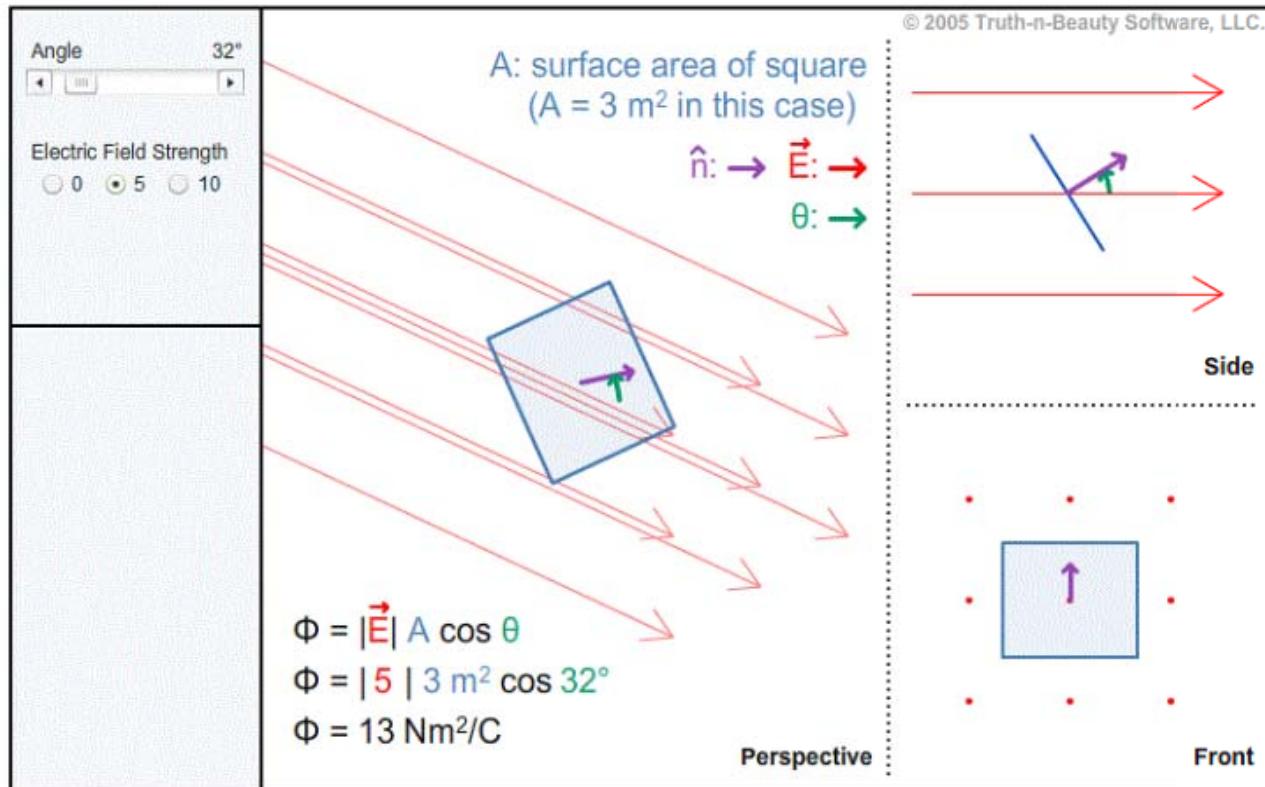


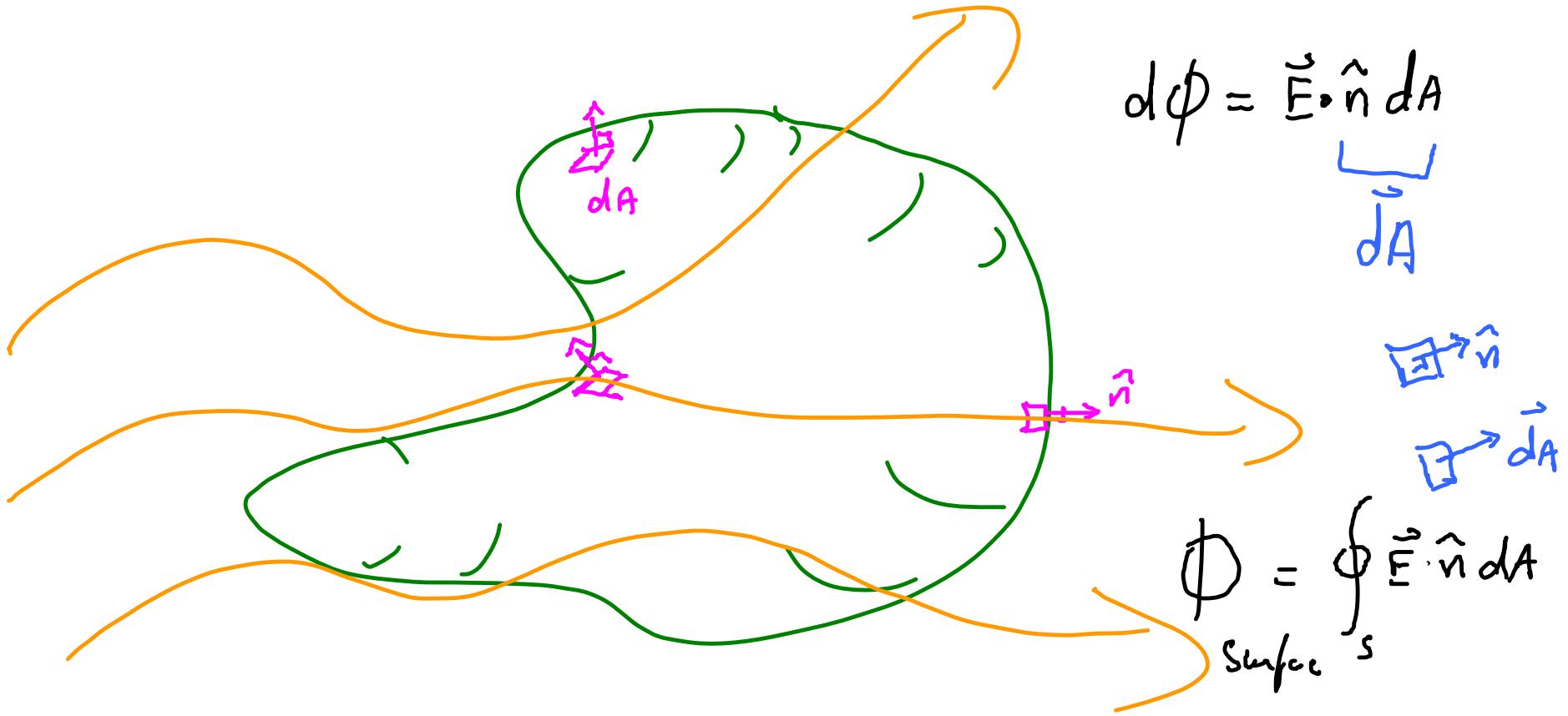
$$\phi = \vec{E} \cdot \hat{n} A$$

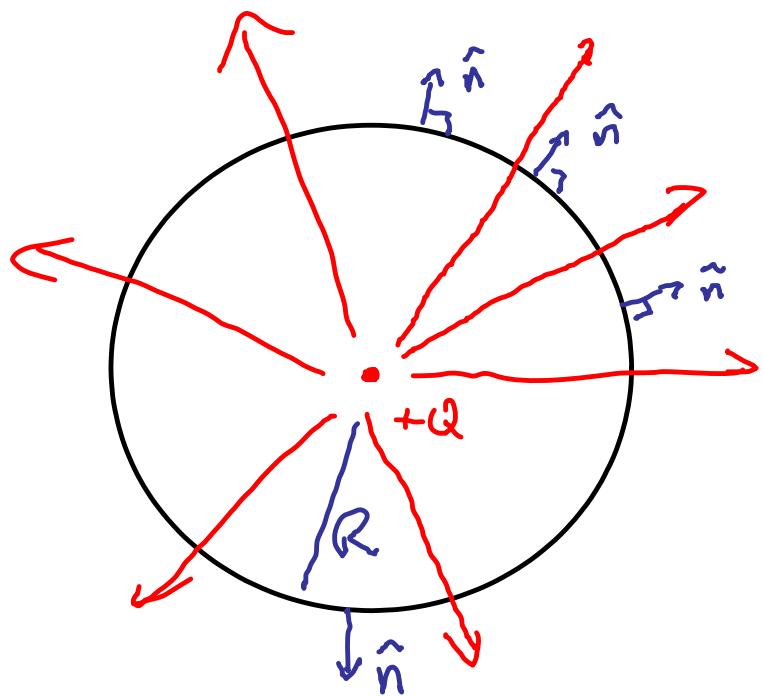


$$\phi = \vec{E} \cdot \hat{n} A$$

$$|E| A \cos \theta$$







$$\phi = k Q / 4\pi R = \frac{Q}{E_0}$$

\vec{E} radial symmetry

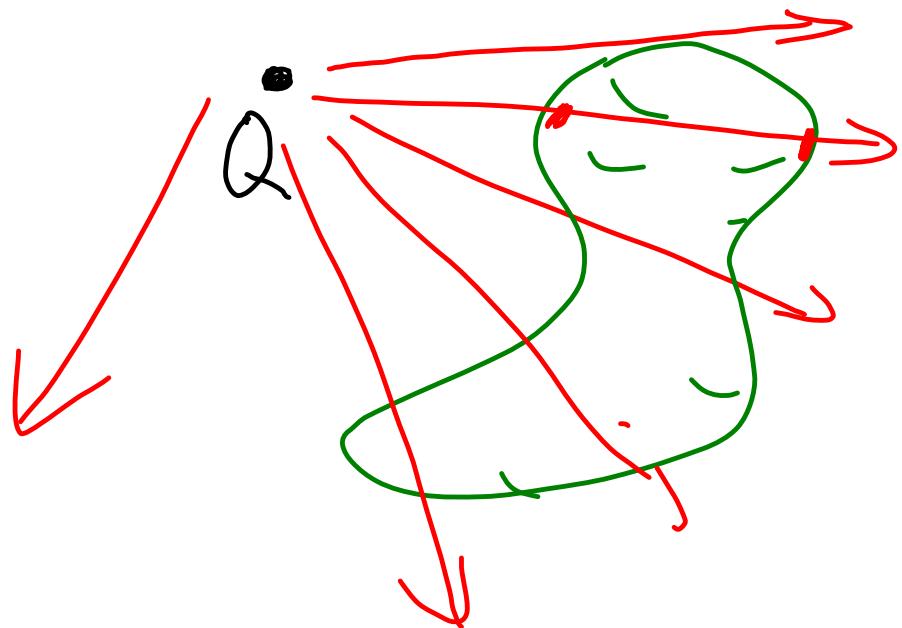
$$\phi = \oint_{\text{Surface}} \vec{E} \cdot \hat{n} dA$$

$$= \oint \vec{E}_r dA$$

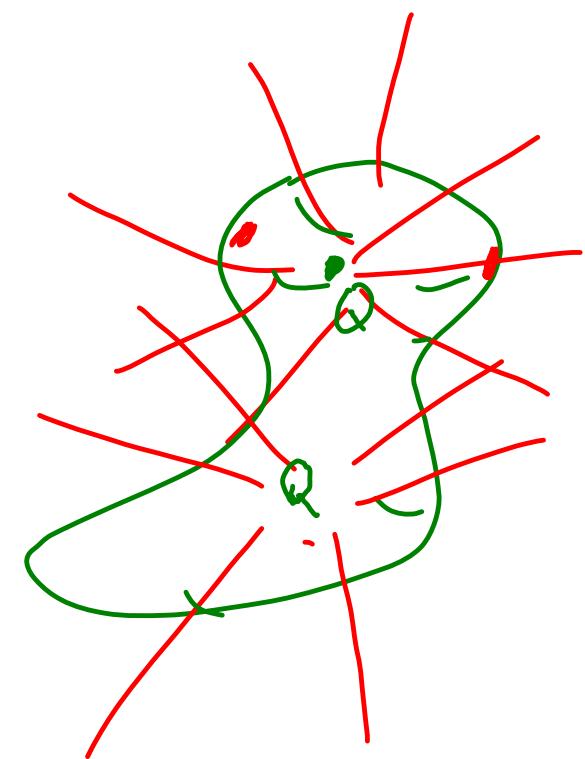
$$= \oint \frac{kQ}{R^2} dA$$

$$\phi = \frac{kQ}{R^2} \oint dA$$

$4\pi R^2$



$$\phi = 0$$

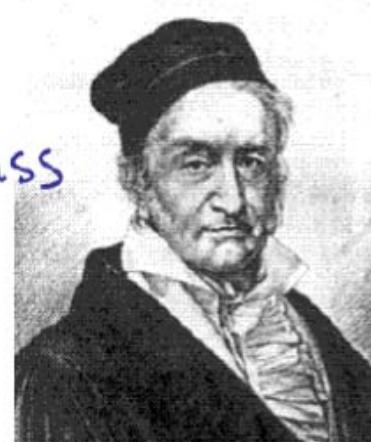


$$\phi = \frac{Q_{Net}}{E_0}$$

$$\oint \vec{E} \cdot d\vec{A} = \frac{Q_{\text{enclosed}}}{\epsilon_0}$$

Important \uparrow

Gauss' Law

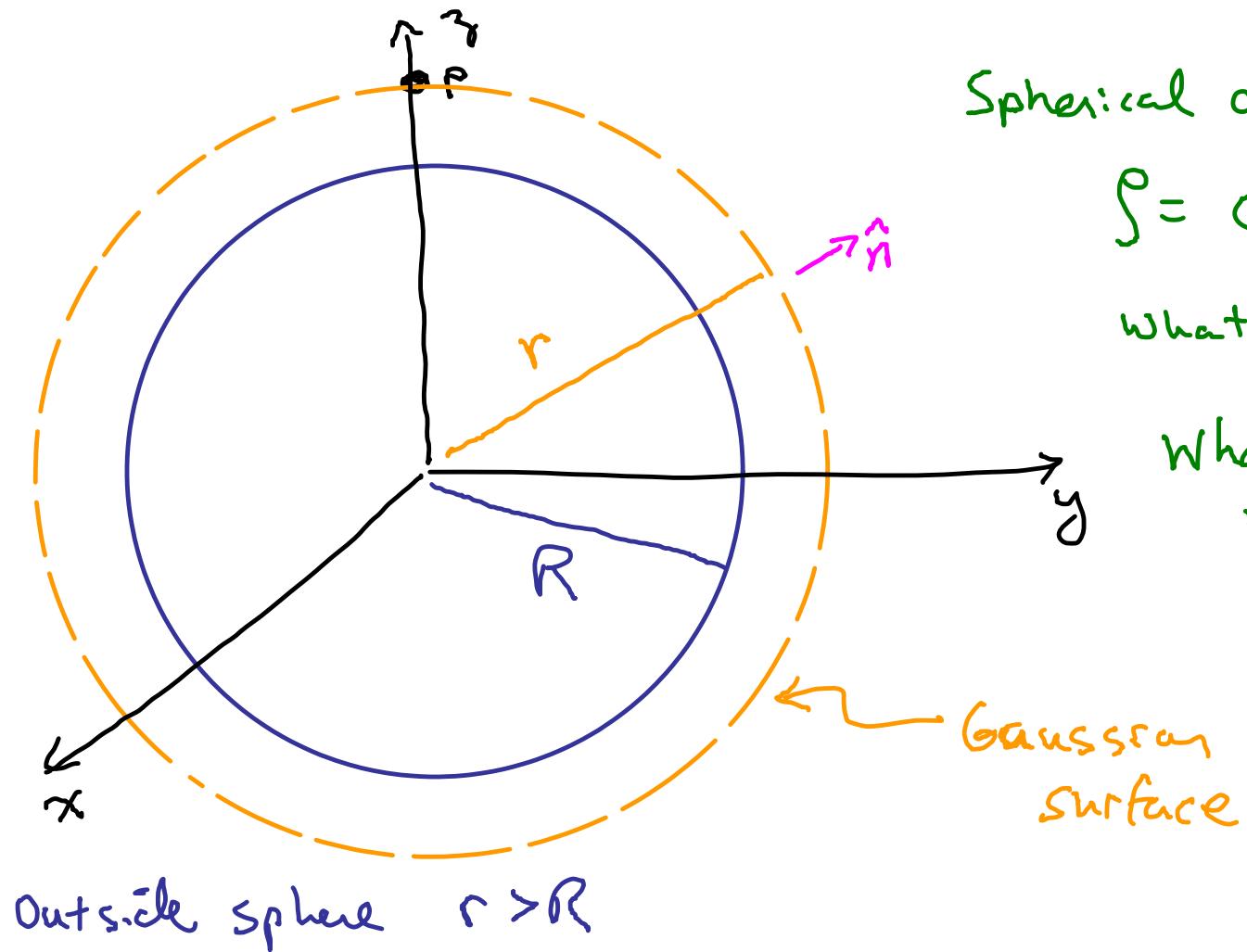


Johann Carl Friedrich Gauss
(1777 - 1855, Germany)

Very Smart
Plus

A mad cool sense of fashion!

When a philosopher says something that is true then it is trivial. When he says something that is not trivial then it is false



Spherical dist of charge

$$\rho = \text{constant}$$

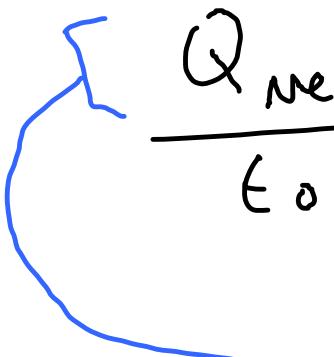
What is \vec{E}_P

What is \vec{E}
in all space

Gaussian
surface

$$\oint_{\text{surf at } r > R} \vec{E} \cdot \hat{n} dA = \oint E dA = E \oint dA$$

$\boxed{4\pi r^2}$



$$\frac{Q_{\text{net}}}{\epsilon_0} = E 4\pi r^2$$

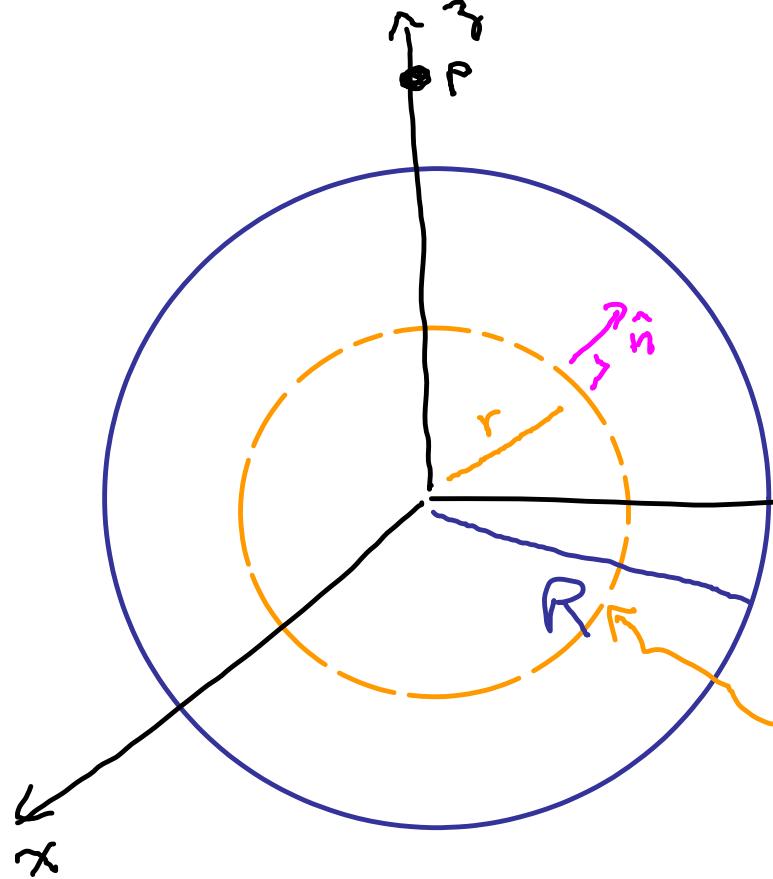
$$\oint g dV = \frac{4}{3}\pi R^3 g$$

$$g = \frac{Q_{\text{net}}}{\frac{4}{3}\pi R^3}$$

$$|\vec{E}|_{r > R} = \frac{1}{\epsilon_0} \frac{\frac{4}{3}\pi R^3 g}{4\pi r^2}$$

$$|\vec{E}|_{r > R} = \frac{Q}{4\pi\epsilon_0 r^2}$$

$$= \frac{kQ}{r^2}$$



$$\phi = \oint_{r < R} \vec{E} \cdot \hat{n} dA$$

$$\phi = |\vec{E}| 4\pi r^2$$

\Downarrow

$$\frac{Q_{enc}}{\epsilon_0}$$

$$r < R$$

Gaussian
surface

$$\frac{Q_{\text{encl}}}{\epsilon_0} = \frac{\rho \frac{4}{3}\pi r^3}{\epsilon_0} = |\vec{E}| \frac{4\pi r^2}{\epsilon_0}$$

$$|\vec{E}| = \frac{\rho \frac{4}{3}\pi r^3}{\epsilon_0 \frac{4\pi r^2}{\epsilon_0}} = \frac{\rho r}{\epsilon_0 \cdot 3}$$

$$= \frac{Q}{\frac{4}{3}\pi R^3 \epsilon_0 \cdot 3} = \frac{k Q r}{R^3}$$

