

Applying Gauss' Law

① Spherical charge distribution

$\rho(\vec{r})$ depends only on $r = |\vec{r}|$ distance from origin.

Then, since ρ specifies no preferred orientation, it must be true that \vec{E} also has spherical symmetry
 $\Rightarrow \vec{E}$ points only in radial direction \hat{r} , and can vary only with radial distance

$$\Rightarrow \vec{E}(\vec{r}) = E(r)\hat{r}$$

If we choose a spherical surface of radius r for integration in Gauss' Law we have

$$\oint_{S'} \vec{E} \cdot d\vec{a} = \oint_{S'} E(r) \hat{r} \cdot \underbrace{d\vec{a}}$$

since outward normal to S' is always \hat{r}

$$= E(r) \oint_{S'} da$$

since $E(r)$ is constant on S'
and $\hat{r} \cdot \hat{r} = 1$

$$= \underbrace{4\pi r^2}_{\text{area of sphere of radius } r} E(r) = 4\pi \underbrace{Q_{\text{encl}}}_{\substack{\uparrow \\ \text{total charge enclosed by } S'}} \quad \text{by Gauss' Law}$$

$$\text{So } \vec{E}(\vec{r}) = \frac{Q_{\text{encl}}}{r^2} \hat{r}$$

$$Q_{\text{encl}} = \int_0^r dr' \int_0^\pi d\theta \int_0^{2\pi} d\phi r'^2 \sin\theta \rho(r')$$

$$Q_{\text{encl}} = 4\pi \int_0^r dr' r'^2 \rho(r')$$

If $\rho(r)$ is such that $\rho = 0$ for $r > R$, then

for all $r > R$, we get,

$$\vec{E}(\vec{r}) = \frac{Q}{r^2} \hat{r}$$

where $Q = 4\pi \int_0^R dr r^2 \rho(r)$ is the total charge.

So outside the charge distribution, \vec{E} looks exactly like a point charge with all the charge Q at the origin.

If one is making measurements of electric field away from the charge density ρ , i.e. at $r > R$, there is no way one can tell that the charge causing \vec{E} is smeared out on length scale R or if it is a point charge. To see that one does not have a point charge one needs to measure \vec{E} at ^{the} small distances over which the charge is smeared out.

If one has a particle with charge q , and it is smeared out over a radius R , one can try to detect


R by scattering another charged particle q , say an electron of charge e , off of q . The electron has to have enough energy to get within R of q , in order to see that q is not a point particle. The electron must thus be shot in with an initial kinetic energy $\sim \frac{eq}{R}$ which is ~~therefore~~

If $\rho(r) = 0$ for $r < r_0$, then one has for $r < r_0$, $Q_{enc} = 0$ and so $\vec{E} = 0$.

Example: spherical shell with uniform surface charge σ at radius R .

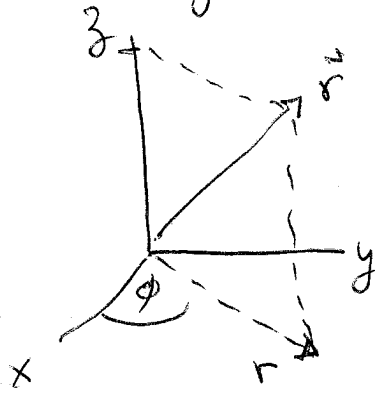
$$\vec{E}(r) = \begin{cases} \frac{4\pi R^2 \sigma}{r^2} \hat{r} & r > R \\ 0 & r \leq R \end{cases}$$

② Infinite straight line charge

 a uniform line charge

By symmetry $\vec{E}(r)$ must point radially outward from the line and can vary only with the radial distance from the line

Discussion: Cylindrical coordinates



$$\vec{r} = (r, \phi, z)$$

↑ cylindrical
radial coord

$$r \neq |\vec{r}|$$

$$|\vec{r}| = \sqrt{r^2 + z^2}$$

r is length of projection of \vec{r} into xy plane
 ϕ is angle of this projection with respect to x
 z is projection of \vec{r} onto z axis

cartesian cylindrical

$$z = z$$

$$x = r \cos \phi$$

$$y = r \sin \phi$$

cylindrical cartesian

$$z = z$$

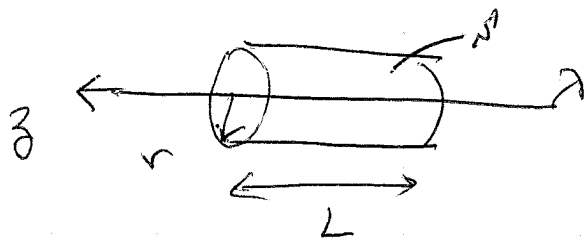
$$r = \sqrt{x^2 + y^2}$$

$$\phi = \arctan\left(\frac{y}{x}\right)$$

differential volume element $dV = r \, d\phi \, dr \, dz$

$$\int dx \int dy \int dz = \int dr \, r \int dz \int d\phi$$

line charge: choose as Gaussian surface a cylinder of radius r and length L



choose ~~axis~~ line to lie along z axis

On the circular sides of S' , outward normal is $+\hat{z}$ on left and $-\hat{z}$ on right. Since $\vec{E} = E(r)\hat{r}$ and $\hat{z} \cdot \hat{r} = 0$, the contribution to $\oint_S \vec{E} \cdot d\vec{a}$ will vanish from these sides.

On ~~from~~ the side of length L the outward normal is everywhere just \hat{r} , so $\vec{E} \cdot d\vec{a} = E(r)\hat{r} \cdot \hat{r} da = E(r)da$ on this side. So

$$\oint_S \vec{E} \cdot d\vec{a} = \int_{\text{side of length } L} E(r) da = E(r) \int da$$

\uparrow
E is const on this surface

$$= E(r) \underbrace{2\pi r L}_{\text{length area of surface}} = 4\pi Q_{\text{encl}}$$

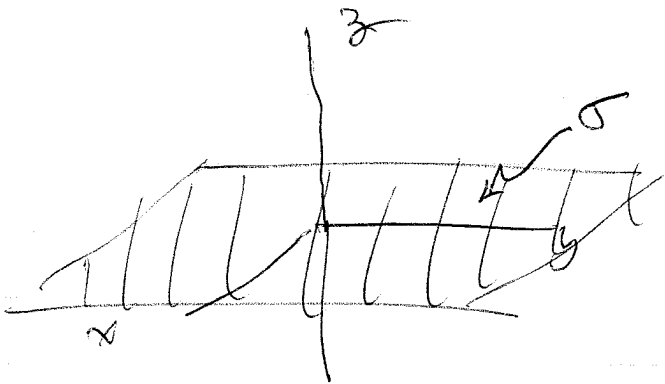
\uparrow charge enclosed by S

$$\text{So } E(r) = \frac{2 Q_{\text{encl}}}{rL}$$

$$\text{with } Q_{\text{encl}} = \lambda L \quad \text{so}$$

$$\boxed{\vec{E}(\vec{r}) = \frac{2\lambda}{r} \hat{r}}$$

(3) infinite flat plane with uniform surface charge σ



choose coordinates so
charged plane is the
 xy plane at $z=0$.

By symmetry \vec{E} must point in \hat{z} direction
and can only vary with z coordinate. $\vec{E}(\vec{r}) = E(z)\hat{z}$

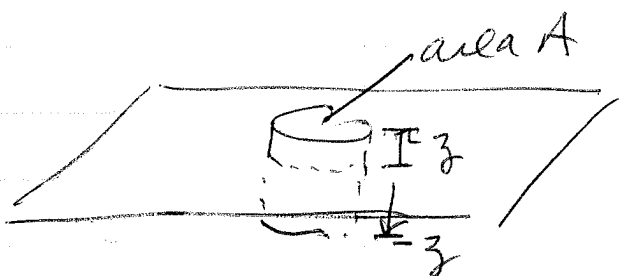
Also expect $E(z) = -E(-z)$

If $\sigma > 0$ then \vec{E} points away from plane so
 \vec{E} along $+\hat{z}$ for $z > 0$ and \vec{E} along $-\hat{z}$ for $z < 0$.

If $\sigma < 0$ then \vec{E} points towards the plane so
 \vec{E} along $-\hat{z}$ for $z > 0$ and \vec{E} along $+\hat{z}$ for $z < 0$.

In both cases $E(z) = -E(-z)$

For the surface of integration in Gauss law
we can take a cylinder of length $2z$
centered on the charged plane, with cross
sectional area A .



Only the top and bottom sides with area A will contribute to $\oint \vec{E} \cdot d\vec{a}$ since $\vec{E} = E(z) \hat{y}$ is \perp to \hat{n} on the other side.

$$\oint_S \vec{E} \cdot d\vec{a} = \int_{\text{top side}} E(z) \hat{z} \cdot \underbrace{\hat{z} da}_{\hat{n} = \hat{z}} + \int_{\text{bottom side}} E(z) \hat{z} \cdot \underbrace{(-\hat{z} da)}_{\hat{n} = -\hat{z}}$$

$$= E(z)A - E(-z)A$$

\uparrow
top side is
at height z

\uparrow
bottom side is
at height $-z$

$$= 2E(z)A \quad \text{since } -E(-z) = E(z)$$

$$= 4\pi Q_{\text{encl}} \quad \text{with } Q_{\text{encl}} = \sigma A$$

$$\text{So } 2E(z)A = 4\pi \sigma A$$

$$E(z) = 2\pi\sigma \quad z > 0$$

$$\vec{E}(\vec{r}) = \begin{cases} 2\pi\sigma \hat{z} & z > 0 \\ -2\pi\sigma \hat{z} & z < 0 \end{cases} \quad \text{since } E(-z) = -E(z)$$

Same answer as we got from circular charged disk of radius R in the limit $z \ll R$.



cross-sectional area dA and length dl .

Side view

We first let $dl \rightarrow 0$ so top side is just above charged surface, bottom side is just below surface. Also as $dl \rightarrow 0$ the contrib from the side of length dl to $\oint \vec{E} \cdot d\vec{a}$ will vanish.

$$\text{Then } \oint \vec{E} \cdot d\vec{a} = \int_{\text{above}} \vec{E} \cdot d\vec{a} + \int_{\text{below}} \vec{E} \cdot d\vec{a}$$

as $dA \rightarrow 0$ we get

$$\begin{aligned} \oint \vec{E} \cdot d\vec{a} &= \vec{E}_{\text{above}} \cdot d\vec{A}_{\text{above}} + \vec{E}_{\text{below}} \cdot d\vec{A}_{\text{below}} \\ &= \vec{E}_{\text{above}} \cdot \hat{n} dA - E_{\text{below}} \cdot \hat{n} dA \\ &= (\vec{E}_{\text{above}} - \vec{E}_{\text{below}}) \cdot \hat{n} dA = Q_{\text{encl}} = 4\pi\sigma dA \end{aligned}$$

$$\Rightarrow \boxed{(\vec{E}_{\text{above}} - \vec{E}_{\text{below}}) \cdot \hat{n} = 4\pi\sigma}$$

So component of \vec{E} normal to surface has a discontinuous jump equal to $4\pi\sigma$.

To complete our proof that $\vec{E}_{\text{above}} - \vec{E}_{\text{below}} = 4\pi\sigma \hat{n}$ we still have to show that the tangential component of \vec{E} is continuous. We will show that soon.