

Lagrange's Equations with Constraints

In previous examples we used constraints to eliminate degrees of freedom, and thus to write the Lagrangian in terms of only independent degrees of freedom.

Here we will keep all the degrees of freedom and introduce the constraints by the method of Lagrange multipliers. We will see that the Lagrange multiplier is related to the forces that impose the constraints

we saw for Euler's eqn with constraints

$$\frac{\partial L}{\partial \dot{q}_i} - \frac{d}{dt} \left(\frac{\partial L}{\partial \ddot{q}_i} \right) + \sum_{k=1}^m \lambda_k(t) \frac{\partial g_k}{\partial \dot{q}_i} = 0 \quad i=1, \dots, N$$

$$\Rightarrow \frac{d}{dt} \left(\frac{\partial L}{\partial \ddot{q}_i} \right) - \frac{\partial L}{\partial \dot{q}_i} = \sum_{k=1}^m \lambda_k(t) \frac{\partial g_k}{\partial \dot{q}_i}$$

q_i are the generalized coordinates of the problem

when q_i is an ordinary rectangular spatial coordinate, then $\sum_k \lambda_k(t) \frac{\partial g_k}{\partial \dot{q}_i}$ is a force — as we saw

in our derivation of Lagrange's eqn from Newton's 2nd Law. We can see that this is dimensionally

correct since L has units of energy, and if g_i has units of length, then $\frac{d}{dt} \left(\frac{\partial L}{\partial g_i} \right) = \frac{\partial L}{\partial g_i}$ has units of energy/length = units of force.

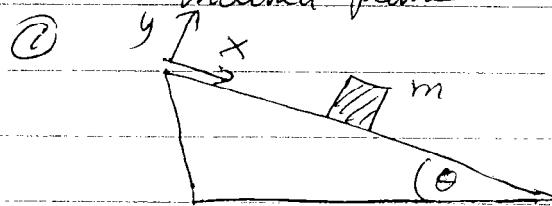
If g_i is not a length, then $\sum_{k=1}^m \lambda_k(t) \frac{\partial g_k}{\partial g_i}$ is called a "generalized force".

For example, if g_i is an angle, then $\sum_{k=1}^n \lambda_k(t) \frac{\partial g_k}{\partial g_i}$ has units of torque. Generalized force for g_i is denoted " Q_i ". $Q_i \delta g_i$ is work done

Examples

by generalized force as coordinate changes by δg_i

inclined plane



block stays on plane.

constraint $g(x, y) = y = 0$

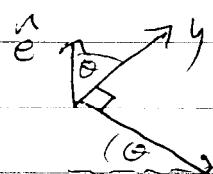
Instead of using this constraint to eliminate y from Lagrangian L we keep both x and y and use Lagrange multipliers to handle constraint.

$$T = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2)$$

$$U = -mg (\sin \theta x - \cos \theta y)$$

↑

follows since vertical direction \hat{e} in $x-y$ coordinates is



$$\hat{e} = \cos \theta \hat{y} - \sin \theta \hat{x}$$

$$\text{So height is } \vec{r} \cdot \hat{e} = -x \sin \theta + y \cos \theta$$

$$\mathcal{L} = T - U = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2) + mg(x\sin\theta - y\cos\theta)$$

$$\frac{d}{dt}\left(\frac{\partial \mathcal{L}}{\partial \dot{x}}\right) - \frac{\partial \mathcal{L}}{\partial x} = \lambda \frac{\partial g}{\partial x} \quad g(x, y) = y = 0$$

since $\frac{\partial g}{\partial x} = 0$

$$\Rightarrow m\ddot{x} - mg\sin\theta = 0 \quad (1)$$

$$\frac{d}{dt}\left(\frac{\partial \mathcal{L}}{\partial \dot{y}}\right) - \frac{\partial \mathcal{L}}{\partial y} = \lambda \frac{\partial g}{\partial y}$$

since $\frac{\partial g}{\partial y} = 1$

$$\Rightarrow m\ddot{y} + mg\cos\theta = \lambda \quad (2)$$

(1) $m\ddot{x} = mg\sin\theta \Rightarrow \ddot{x} = g\sin\theta$ accel down plane
as before

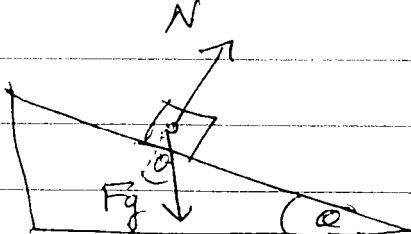
$$(2) m\ddot{y} + mg\cos\theta = \lambda$$

use constraint $y=0 \Rightarrow \ddot{y}=0$

$$\text{so } (2) \Rightarrow mg\cos\theta = \lambda$$

Forces of constraint are - give the forces not included
along x : $F_x = \lambda \frac{\partial g}{\partial x} = 0$
in P.E. II

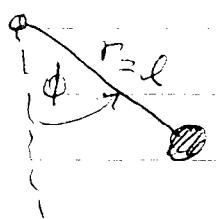
$$\text{along } y: F_y = \lambda \frac{\partial g}{\partial y} = \lambda = mg\cos\theta$$



{ this is just the normal force which is in the y direction!

$$N = mg\cos\theta$$

② Pendulum



constraint of fixed length

$$g(r, \phi) = r - l = 0$$

$$T = \frac{1}{2} m(r^2 + r^2 \dot{\phi}^2)$$

$$U = -m g r \cos \phi$$

$$\mathcal{L} = T - U = \frac{1}{2} m(r^2 + r^2 \dot{\phi}^2) + m g r \cos \phi$$

$$\frac{d}{dt} \left(\frac{\partial \mathcal{L}}{\partial \dot{\phi}} \right) - \frac{\partial \mathcal{L}}{\partial \phi} = \lambda \frac{\partial g}{\partial \phi} \quad \frac{\partial \mathcal{L}}{\partial \phi} = m r^2 \dot{\phi}$$

$$\Rightarrow m r^2 \ddot{\phi} + 2 m r \dot{r} \dot{\phi} + m g r \sin \phi = 0 \quad ① \text{ since } \frac{\partial g}{\partial \phi} = 0$$

$$\frac{d}{dt} \left(\frac{\partial \mathcal{L}}{\partial \dot{r}} \right) - \frac{\partial \mathcal{L}}{\partial r} = \lambda \frac{\partial g}{\partial r}$$

$$\Rightarrow m \ddot{r} - m r \dot{\phi}^2 - m g \cos \phi = \lambda \quad ② \text{ since } \frac{\partial g}{\partial r} = 1$$

$$\text{constraint } r = l \Rightarrow \dot{r} = 0, \ddot{r} = 0$$

$$\text{substitute into } ① \Rightarrow m l^2 \ddot{\phi} + m g l \sin \phi = 0$$

$$\Rightarrow \ddot{\phi} + \frac{g}{l} \sin \phi = 0 \quad \text{as found before}$$

substitute into ②

$$\Rightarrow -m l \dot{\phi}^2 - m g \cos \phi = \lambda$$

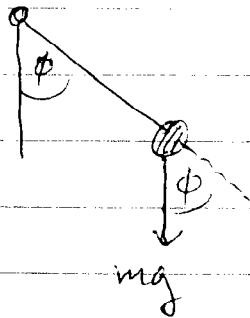
Generalized forces of constraint

$$\text{along } \phi: Q_\phi = \lambda \frac{\partial g}{\partial \phi} = 0 = \text{torque}$$

$$\text{along } r: Q_r = \lambda \frac{\partial g}{\partial r} = \lambda = \text{radial force}$$

$$= -m g \cos \phi - m l \dot{\phi}^2$$

Note: The force we find above is just what we expect:



For the circular motion, the radial component of acceleration is just the centripetal acceleration

$$a_r = -l\dot{\phi}^2$$

So $-ml\dot{\phi}^2$ is the net force in radial direction F_r .

$F_r = mg \cos \phi - T$ where T is tension in rope of length l

$$\Rightarrow F_r = mg \cos \phi - T = -ml\dot{\phi}^2$$

$$\Rightarrow \text{force of constraint} - T = -ml\dot{\phi}^2 - mg \cos \phi = \mathcal{F}$$

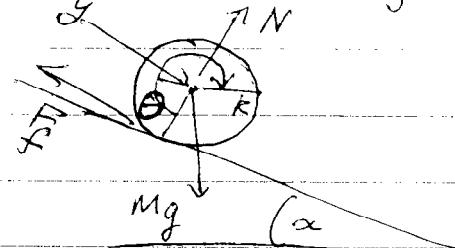
(since force of constraint is always in the direction of increasing values of the coordinate, we have that the force of constraint $\frac{d\mathcal{F}}{dr}$ is $-T$ rather than T)

Force of constraint is always that part of the total force that has not been included in the potential energy U that entered the Lagrangian \mathcal{L} .

In this case, this is just the tension T .

More interesting examples

- ③ Disk rolling, without slipping, down inclined plane



y gives slp of center of disk
from top of plane

θ gives angle of rotation of disk

First, to compare the methods, we can solve this problem the old Newtonian way.

force balance along y - parallel to surface:

$$① M\ddot{y} = mg \sin \alpha - F_f \quad F_f \text{ is friction}$$

force balance perpendicular to surface:

$$② \theta = -mg \cos \alpha + N \quad N \text{ is normal force}$$

torque about center of disk

$$③ F_f R = I \ddot{\theta} \quad I \text{ is moment of inertia}$$

no slipping constraint:

$$④ \ddot{y} = R \ddot{\theta}$$

$$\text{substitute int } ③ \text{ to get } F_f R = \frac{I}{R} \ddot{y}$$

$$\Rightarrow F_f = \frac{I}{R^2} \ddot{y}$$

substitute int ① to get

$$M\ddot{y} = Mg \sin \alpha - \frac{I}{R^2} \ddot{\theta}$$

$$(M + \frac{I}{R^2})\ddot{y} = Mg \sin \alpha$$

$$\ddot{y} = \frac{Mg \sin \alpha}{M + \frac{I}{R^2}} = \frac{g \sin \alpha}{(1 + \frac{I}{MR^2})}$$

for a solid circular disk, $I = \frac{1}{2}MR^2 \Rightarrow \ddot{y} = \frac{2}{3}g \sin \alpha$

frictional force $F_f = \frac{I}{R^2} \ddot{\theta} = \frac{Mg \sin \alpha}{1 + \frac{MR^2}{I}} = \frac{1}{3}Mg \sin \alpha$

Now solve Lagrange's way

$$T = \frac{1}{2}M\dot{y}^2 + \frac{1}{2}I\dot{\theta}^2$$

$$U = -Mg y \sin \alpha \quad (\text{origin is at top of incline})$$

Constraint $g(y, \theta) = y - R\theta = 0$

$$\mathcal{L} = \frac{1}{2}M\dot{y}^2 + \frac{1}{2}I\dot{\theta}^2 + Mg y \sin \alpha$$

$$\frac{d}{dt} \left(\frac{\partial \mathcal{L}}{\partial \dot{y}} \right) - \frac{\partial \mathcal{L}}{\partial y} = \lambda \frac{\partial g}{\partial y}$$

$$\Rightarrow M\ddot{y} - Mg \sin \alpha = \lambda \quad \text{as } \frac{\partial g}{\partial y} = 1$$

$$\frac{d}{dt} \left(\frac{\partial \mathcal{L}}{\partial \dot{\theta}} \right) - \frac{\partial \mathcal{L}}{\partial \theta} = \mathcal{I} \frac{\partial \dot{\theta}}{\partial \theta}$$

$$\Rightarrow I\ddot{\theta} = -\mathcal{A}R \quad \text{as } \frac{\partial \mathcal{L}}{\partial \theta} = -R$$

$$\begin{aligned} \textcircled{1} \quad M\ddot{y} - Mg \sin \alpha &= \mathcal{A} \\ \textcircled{2} \quad I\ddot{\theta} &= -\mathcal{A}R \\ \textcircled{3} \quad y &= R\theta \end{aligned} \quad \left. \begin{array}{l} \text{three equations to} \\ \text{solve for } y, \theta, \mathcal{A} \end{array} \right\}$$

Substitute $\textcircled{3} \Rightarrow \ddot{y} = R\ddot{\theta}$

Substitute into $\textcircled{2}$ to get

$$I \frac{\ddot{y}}{R} = -\mathcal{A}R \Rightarrow \mathcal{A} = -I \frac{\ddot{y}}{R^2}$$

Substitute into $\textcircled{1}$ to get

$$M\ddot{y} - Mg \sin \alpha = -I \frac{\ddot{y}}{R^2}$$

$$\Rightarrow \left(M + \frac{I}{R^2} \right) \ddot{y} = Mg \sin \alpha$$

$$\ddot{y} = \frac{g \sin \alpha}{1 + \frac{I}{MR^2}} \quad \text{as in Newtonian solution}$$

$$\text{So } \mathcal{A} = -I \frac{\ddot{y}}{R^2} = -I \frac{g \sin \alpha}{R^2 \left(1 + \frac{I}{MR^2} \right)} = -\frac{g \sin \alpha}{\frac{R^2}{I} + \frac{1}{M}}$$

$$= -\frac{Mg \sin \alpha}{1 + \frac{MR^2}{I}}$$

\Rightarrow generalized forces of constraint

$$\text{in } y \text{ direction: } Q_y = F_f = \lambda \frac{\partial g}{\partial y} = \lambda = \frac{-Mg \sin \alpha}{I + \frac{MR^2}{I}}$$

Same as in Newtonian solution

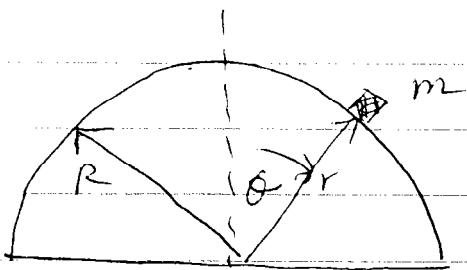
- the minus sign is because F_f points
in negative y direction

$$\text{in } \theta \text{ direction: torque } Q_\theta = \tau = \lambda \frac{\partial g}{\partial \theta} = -\lambda R$$

$$\tau = -F_f R = R |F_f|$$

this is just the torque due to the frictional force

(4) Mass sliding on frictionless hemispherical surface



coordinates r, θ

$$\text{constraint } g(r, \theta) = r - R = 0$$

$$T = \frac{1}{2}m(r^2 + r^2\dot{\theta}^2)$$

(many similarities
to pendulum prob)

$$U = mgh \cos\theta$$

$$L = \frac{1}{2}m(r^2 + r^2\dot{\theta}^2) - mgh \cos\theta$$

$$\frac{d}{dt}\left(\frac{\partial L}{\partial \dot{r}}\right) - \frac{\partial L}{\partial r} = \lambda \frac{\partial g}{\partial r}$$

$$\Rightarrow mr\ddot{\theta} - mr\dot{\theta}^2 + mg \cos\theta = \lambda \quad (1) \text{ since } \frac{\partial g}{\partial r} = 1$$

$$\frac{d}{dt}\left(\frac{\partial L}{\partial \dot{\theta}}\right) - \frac{\partial L}{\partial \theta} = \lambda \frac{\partial g}{\partial \theta}$$

$$\Rightarrow mr^2\ddot{\theta} + 2mr\dot{r}\dot{\theta} - mgh \sin\theta = 0 \quad \text{since } \frac{\partial g}{\partial \theta} = 0$$

$$\text{constraint } r = R \quad (3)$$

$$\text{from (3), } \dot{r} = 0 \Rightarrow \dot{r} = 0$$

$$\text{Substitute into (1)} \Rightarrow -mr\dot{\theta}^2 + mg \cos\theta = \lambda$$

$$(2) \Rightarrow mr^2\ddot{\theta} - mgh \sin\theta = 0$$

$$\Rightarrow \ddot{\theta} = \frac{g}{R} \sin \theta$$

we can integrate this using the following trick

$$\ddot{\theta} = \frac{d\dot{\theta}}{d\theta} \frac{d\theta}{dt} = \dot{\theta} \frac{d\dot{\theta}}{d\theta}$$

$$\dot{\theta} d\dot{\theta} = \frac{g}{R} \sin \theta \Rightarrow \int \dot{\theta} d\dot{\theta} = \int \frac{g}{R} \sin \theta d\theta$$

$$\frac{1}{2} \dot{\theta}^2 = \frac{g}{R} (1 - \cos \theta)$$

constant of integration set by

assuming $\dot{\theta} = 0$ when $\theta = 0$

(mass starts at rest on top of hemisphere)

$$\dot{\theta}^2 = \frac{2g}{R} (1 - \cos \theta)$$

$$\Rightarrow \lambda = mg \cos \theta - mR \dot{\theta}^2 = mg \cos \theta - mR \frac{2g}{R} (1 - \cos \theta)$$

$$= mg (\cos \theta - 2 + 2 \cos \theta) = mg (3 \cos \theta - 2)$$

The force of constraint in the radial direction is just the normal force from the surface. We get

$$N = \lambda \frac{dg}{dr} = \lambda = mg (3 \cos \theta - 2)$$

We can now find out something interesting!

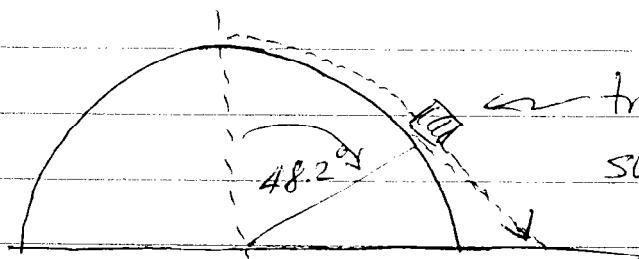
By definition, the normal force must be positive
- ie pointing outward from surface

But the expression we found

$$N = mg(3\cos\theta - 2)$$

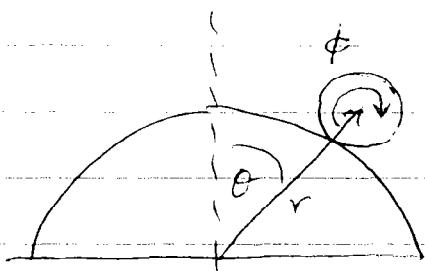
will become negative when $\cos\theta = \frac{2}{3}$,
ie when $\theta = 48.2^\circ$

What this tells us is that for $\theta > 48.2^\circ$
the normal force cannot provide what is
needed to maintain the constraint
 \Rightarrow the mass will fly off the surface!



or trajectory of mass leaves
surface of hemisphere
when $\theta > 48.2^\circ$

⑤ Rolling disk on hemispherical surface



disk has radius a .

hemisphere has radius R

coordinates: θ, r give

center of mass of disk

ϕ gives angle of rotation
of disk

constraint ①: disk rolls on surface

$$g_1(r, \theta, \phi) = r - (R + a) = 0$$

constraint ②: disk rolls without slipping

$$g_2(r, \theta, \phi) = a(\phi - \theta) - R\theta = 0$$

(similar to problem of ball rolling inside cylinder)

$$T = \frac{1}{2}m(r^2 + r^2\dot{\theta}^2) + \frac{1}{2}I\dot{\phi}^2$$

$$U = mqr \cos \theta$$

$$\mathcal{L} = \frac{1}{2}m(r^2 + r^2\dot{\theta}^2) + \frac{1}{2}I\dot{\phi}^2 - mqr \cos \theta$$

$$\frac{d}{dt}\left(\frac{\partial \mathcal{L}}{\partial \dot{r}}\right) - \frac{\partial \mathcal{L}}{\partial r} = \lambda_1 \frac{\partial g_1}{\partial r} + \lambda_2 \frac{\partial g_2}{\partial r}$$

$$\frac{\partial \mathcal{L}}{\partial \dot{r}} = m\ddot{r}, \quad \frac{d}{dt}\left(\frac{\partial \mathcal{L}}{\partial \dot{r}}\right) = m\ddot{r}, \quad \frac{\partial \mathcal{L}}{\partial r} = mr\dot{\theta}^2 - mg \cos \theta$$

$$\frac{\partial g_1}{\partial r} = 1, \quad \frac{\partial g_2}{\partial r} = 0$$

$$\Rightarrow m\ddot{r} - mr\dot{\theta}^2 + mg \cos\theta = \lambda_1 \quad (1)$$

$$\frac{\partial L}{\partial \dot{\theta}} = mr^2\dot{\theta}, \quad \frac{d}{dt}\left(\frac{\partial L}{\partial \dot{\theta}}\right) = mr^2\ddot{\theta} + 2mr\dot{r}\dot{\theta}$$

$$\frac{\partial L}{\partial \theta} = mqr \sin\theta, \quad \frac{\partial g_1}{\partial \theta} = 0, \quad \frac{\partial g_2}{\partial \theta} = -(R+a)$$

$$\Rightarrow mr^2\ddot{\theta} + 2mr\dot{r}\dot{\theta} - mqr \sin\theta = -\lambda_2(R+a) \quad (2)$$

$$\frac{\partial L}{\partial \dot{\phi}} = I\dot{\phi}, \quad \frac{d}{dt}\left(\frac{\partial L}{\partial \dot{\phi}}\right) = I\ddot{\phi}, \quad \frac{\partial L}{\partial \phi} = 0$$

$$\frac{\partial g_1}{\partial \phi} = 0, \quad \frac{\partial g_2}{\partial \phi} = a$$

$$\Rightarrow I\ddot{\phi} = \lambda_2 a \quad (3)$$

From $g_1(r, \theta, \phi)$ we have $r = R+a$
 $\dot{r} = \ddot{r} = 0$

$$(1) \Rightarrow -m(R+a)\dot{\theta}^2 + mg \cos\theta = \lambda_1 \quad (4)$$

$$(2) \Rightarrow m(R+a)\ddot{\theta} - mg(R+a)\sin\theta = -\lambda_2(R+a)$$

$$\Rightarrow m(R+a)\ddot{\theta} - mg \sin\theta = -\lambda_2 \quad (5)$$

$$\text{From } g_2(r, \theta, \phi) = a(\phi - \theta) - R\theta = 0 \quad \Rightarrow \quad \phi = \frac{(R+a)}{a}\theta \Rightarrow \phi = \frac{(R+a)}{a}\theta$$

$$\text{Substitute in (3)} \Rightarrow \ddot{\phi} = \frac{\lambda_2 a^2}{I(R+a)}$$

Substitute into ⑤ to get

$$m(R+a) \frac{\ddot{a}_2 a^2}{I(R+a)} - mg \sin \theta = -\ddot{a}_2$$

$$\ddot{a}_2 \left(1 + \frac{ma^2}{I}\right) = mg \sin \theta$$

$$\Rightarrow \boxed{\ddot{a}_2 = \frac{mg \sin \theta}{\left(1 + \frac{ma^2}{I}\right)}}$$

For a rolling disk $I = \frac{1}{2}ma^2 \Rightarrow \ddot{a}_2 = \frac{1}{3}mg \sin \theta$

Substitute above result for \ddot{a}_2 into

$$\overset{\circ}{\theta} = \frac{\ddot{a}_2 a^2}{I(R+a)} = \frac{mg \sin \theta}{\left(1 + \frac{ma^2}{I}\right)} \cdot \frac{a^2}{I(R+a)} = \frac{g \sin \theta}{\left(1 + \frac{I}{ma^2}\right)(R+a)}$$

as in previous example, $\overset{\circ}{\theta} = \overset{\circ}{\theta} \frac{d\overset{\circ}{\theta}}{d\theta}$, so

$$\int \overset{\circ}{\theta} d\theta = \frac{g}{\left(1 + \frac{I}{ma^2}\right)(R+a)} \int \sin \theta d\theta$$

$$\overset{\circ}{\theta}^2 = \frac{2g}{\left(1 + \frac{I}{ma^2}\right)(R+a)} (1 - \cos \overset{\circ}{\theta})$$

where we assumed that $\overset{\circ}{\theta} = 0$ when $\overset{\circ}{\theta} = 0$

substituting this into ④ gives

$$-m(R+a)\dot{\theta}^2 + mg \cos\theta = \lambda_1$$

$$\lambda_1 = -m(R+a) \frac{2g(1-\cos\theta)}{(I + \frac{I}{ma^2})(R+a)} + mg \cos\theta$$

$$\lambda_1 = \frac{-2mg(1-\cos\theta)}{(I + \frac{I}{ma^2})} + mg \cos\theta$$

for a disk with $I = \frac{1}{2}ma^2$

$$\lambda_1 = -\frac{4}{3}mg(1-\cos\theta) + mg \cos\theta$$

$$\lambda_1 = \frac{mg}{3}(7\cos\theta - 4)$$

Generalized forces:

in r direction, gives normal force

$$N = \lambda_1 \frac{\partial \varphi_1}{\partial r} + \lambda_2 \frac{\partial \varphi_2}{\partial r} = \lambda_1$$

we see that N becomes unphysically negative
when $\cos\theta = \frac{4}{7}$, or when $\theta = 55.15^\circ$

(this is a larger angle than in previous
example without rolling)

this would cause disk to leave surface
when $\theta \geq 55.15^\circ$.

But another problem occurs before this happens

in ϕ direction, the generalized force is the frictional torque

$$\tau_\phi = F_f a = \lambda_1 \frac{\partial g_1}{\partial \phi} + \lambda_2 \frac{\partial g_2}{\partial \phi} = -\lambda_2 a$$

$$F_f a = \frac{1}{3} m g \sin \theta$$

$$\Rightarrow F_f = \frac{1}{3} m g \sin \theta$$

In θ direction we get the same frictional torque

$$\tau_\theta = F_f a = \lambda_1 \frac{\partial g_1}{\partial \theta} + \lambda_2 \frac{\partial g_2}{\partial \theta} = -\lambda_2 (R+a)$$

work done by τ_θ as disk moves θ should equal

work done by τ_ϕ as disk moves $\delta\phi$

$$\tau_\theta d\theta = -\lambda_2 (R+a) d\theta = \tau_\phi \delta\phi = \lambda_2 a \delta\phi$$

$$\Rightarrow (R+a) d\theta = a \delta\phi$$

but this is indeed true by constraint g_2

Now, since disk rolls without slipping, the frictional force F_f is due to static friction.

~~we also have $F_f^{\max} = \mu_s N$~~

~~$\mu_s = \text{coefficient of static friction}$~~

$$F_f^{\max} = \lambda_2 = \frac{1}{3} m g \sin \theta_{\max}$$
$$\frac{m g}{3} (7 \cos \theta_{\max} - 4)$$

If we define the ratio

$$\mu = \frac{F_f}{N}$$

then we know that $\mu \leq \mu_s$ the coefficient of static friction, $F_f^{\max} = \mu_s N$

Now

$$\mu = \frac{F_f}{N} = \frac{\lambda_2}{\lambda_1} = \frac{\frac{1}{3}mg \sin \theta}{\frac{mg}{3}(7 \cos \theta - 4)}$$

$$\mu = \frac{\sin \theta}{7 \cos \theta - 4}$$

As θ increases, μ increases until it eventually reaches the value μ_s . For larger values of θ , the frictional force can no longer be large enough to maintain the no slipping constraint.

The disk will start to slip as it falls down the hemispherical surface.

Note: This onset of slipping always occurs before the vanishing of the normal force, which causes the disk to leave the surface.

$$\text{This is because } \mu = \frac{F_f}{N}$$

must always

occur before $N \rightarrow 0$, assuming μ_s is finite.

