

We will see that this situation in general corresponds to elliptically polarized wave!

General case E_1 and E_2 are complex constants

$$\text{write } E_1 \hat{e}_1 + E_2 \hat{e}_2 \equiv \vec{U} e^{i\phi}$$

where ϕ is chosen so that $\vec{U} \cdot \vec{U}$ is real

- one can always do this since $\vec{U} \cdot \vec{U} = (E_1^2 + E_2^2) e^{-2i\phi}$
so 2ϕ is just the phase of the complex $E_1^2 + E_2^2$

\vec{U} is a complex vector $\Rightarrow \vec{U} = \vec{U}_a + i\vec{U}_b$

with \vec{U}_a and \vec{U}_b real vectors

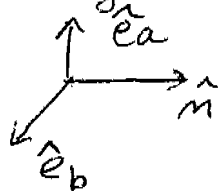
since $\vec{U} \cdot \vec{U}$ is real $\Rightarrow \vec{U}_a \cdot \vec{U}_b = 0$

so $\vec{U}_a \perp \vec{U}_b$ orthogonal

let \hat{e}_a be the unit vector in direction of \vec{U}_a

so $\vec{U}_a = U_a \hat{e}_a$ with $U_a = |\vec{U}_a|$

let $\hat{e}_b = \hat{m} \times \hat{e}_a$ so that $\{\hat{m}, \hat{e}_a, \hat{e}_b\}$ are
a right handed coordinate system



Then $\vec{U}_b = \pm U_b \hat{e}_b$ where
 $U_b = |\vec{U}_b|$

since $\vec{U}_b \perp \vec{U}_a$ and both
are \perp to \hat{m} .

It is (+) if \vec{U}_b is parallel to \hat{e}_b and
it is (-) if \vec{U}_b is antiparallel to \hat{e}_b .

In this representation we have

$$\begin{aligned}\vec{E}(\vec{r}, t) &= \text{Re} \left\{ \vec{u} e^{i\psi} e^{i(\vec{k} \cdot \vec{r} - \omega t)} \right\} \\ &= e^{-k_2 \hat{m} \cdot \vec{r}} \text{Re} \left\{ U_a \hat{e}_a e^{i(k_1 \hat{m} \cdot \vec{r} - \omega t + \psi)} \right. \\ &\quad \left. \pm U_b \hat{e}_b (\pm i) e^{i(k_1 \hat{m} \cdot \vec{r} - \omega t + \psi)} \right\} \\ &= e^{-k_2 \hat{m} \cdot \vec{r}} \left\{ U_a \hat{e}_a \cos(\Phi + \psi) \mp U_b \hat{e}_b \sin(\Phi + \psi) \right\}\end{aligned}$$

where we write $\Phi \equiv k_1 \hat{m} \cdot \vec{r} - \omega t$

Let's define

$$\begin{aligned}e^{-k_2 \hat{m} \cdot \vec{r}} U_a &\rightarrow U_a \\ e^{-k_2 \hat{m} \cdot \vec{r}} U_b &\rightarrow U_b\end{aligned}$$

so we don't have to keep writing the constant attenuation factor that is a common factor of all components of \vec{E} .

Then define E_a and E_b as the components of \vec{E} in the directions \hat{e}_a and \hat{e}_b respectively.

$$E_a = U_a \cos(\Phi + \psi)$$

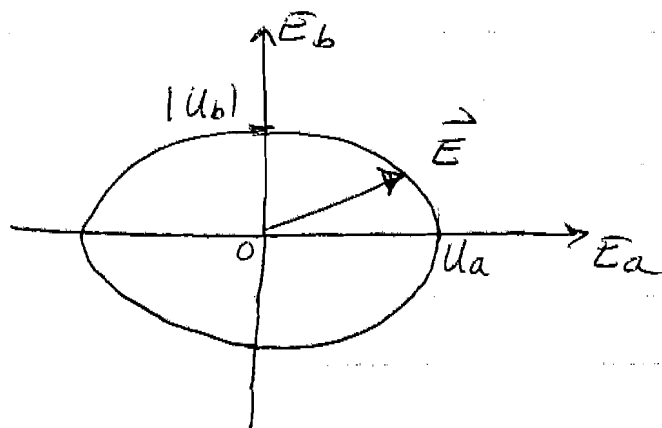
$$E_b = \mp U_b \sin(\Phi + \psi)$$

This then gives

$$\left(\frac{E_a}{U_a}\right)^2 + \left(\frac{E_b}{U_b}\right)^2 = \cos^2(\Phi + \psi) + \sin^2(\Phi + \psi) = 1$$

This is just the equation for an ellipse

with semi-axes of lengths U_a and U_b , oriented in the directions of \hat{e}_a and \hat{e}_b .



\Rightarrow At a fixed position \vec{r} , the tip of the vector \vec{E} will trace out the above ellipse as the time increases by one period of oscillation $2\pi/\omega$.

For (+), i.e. $\vec{U}_b = U_b \hat{e}_b$, \vec{E} goes around the ellipse counterclockwise as t increases.

For (-), i.e. $\vec{U}_b = -U_b \hat{e}_b$, \vec{E} goes around the ellipse clockwise as t increases.

Such a wave is said to be elliptically polarized.

Special cases

- ① $U_a = 0$ or $U_b = 0$
The wave is linearly polarized

$$(2) \quad U_a = U_b$$

The tip of \vec{E} traces out a ~~circle~~ circle as t increases. The wave is circularly polarized.

The (+) case is said to have right handed circular polarization.

The (-) case is said to have left handed circular polarization.

One can define circular polarization basis vectors

$$\hat{e}_+ \equiv \frac{\hat{e}_a + i\hat{e}_b}{\sqrt{2}} \quad \hat{e}_- \equiv \frac{\hat{e}_a - i\hat{e}_b}{\sqrt{2}}$$

with \hat{e}_a and \hat{e}_b orthogonal.

A wave with ^{complex} amplitude $\vec{E}_w = E \hat{e}_+$ is right handed circularly polarized.

A wave with complex amplitude $\vec{E}_w = E \hat{e}_-$ is left handed circularly polarized.

Just as the general case can always be written as a superposition of two orthogonal linearly polarized waves, i.e.

$$\vec{E}_w = E_1 \hat{e}_1 + E_2 \hat{e}_2$$

one can also always write the general case as a superposition of a left handed and a right handed circularly polarized wave

$$\vec{U} = \vec{U}_a + i\vec{U}_b = U_a \hat{e}_a \pm i U_b \hat{e}_b$$

$$= \left(\frac{U_a + U_b}{\sqrt{2}} \right) \hat{e}_{\pm} + \left(\frac{U_a - U_b}{\sqrt{2}} \right) \hat{e}_{\mp}$$

(repeated substitution in for \hat{e}_{\pm} and expand, to see that this is so)

\Rightarrow An elliptically polarized wave can be written as a superposition of circularly polarized waves.

As a special case of the above (if $U_a = 0$ or $U_b = 0$) a linearly polarized wave can always be written as a superposition of circularly polarized waves.

magnetic field

In the above general formulation we can write \vec{H} as

$$\vec{H} = \frac{c}{\omega\mu} \operatorname{Re} \left\{ k \hat{m} \times \vec{U} e^{i\psi} e^{i(\vec{k}\cdot\vec{r} - \omega t)} \right\}$$
$$= \frac{c|k|}{\omega\mu} \operatorname{Re} \left\{ \hat{m} \times (U_a \hat{e}_a \pm i U_b \hat{e}_b) e^{i(\vec{k}\cdot\vec{r} - \omega t + \delta + \psi)} \right\}$$

$$= \frac{c|k|}{\omega\mu} \operatorname{Re} \left\{ (U_a \hat{e}_b \mp i U_b \hat{e}_a) e^{i(\vec{k}\cdot\vec{r} - \omega t + \delta + \psi)} \right\}$$

$$\vec{H} = \frac{c|k|}{\omega\mu} e^{-k_2 \hat{m} \cdot \vec{r}} \left[\begin{array}{l} U_a \hat{e}_b \cos(\Phi + \psi + \delta) \\ \pm U_b \hat{e}_a \sin(\Phi + \psi + \delta) \end{array} \right]$$

we had for the electric field

$$\vec{E} = e^{-k_2 \hat{m} \cdot \vec{r}} \left[U_a \hat{e}_a \cos(\Phi + \psi) \mp U_b \hat{e}_b \sin(\Phi + \psi) \right]$$

Consider $\vec{E} \cdot \vec{H}$. From the above, with $\hat{e}_a \cdot \hat{e}_b = 0$, we get

$$\vec{E} \cdot \vec{H} = e^{-2k_2 \hat{m} \cdot \vec{r}} \frac{c|k|}{\omega\mu} U_a U_b (\pm 1) \left[\begin{array}{l} \sin(\Phi + \psi + \delta) \cos(\Phi + \psi) \\ - \cos(\Phi + \psi + \delta) \sin(\Phi + \psi) \end{array} \right]$$
$$= e^{-2k_2 \hat{m} \cdot \vec{r}} \frac{c|k|}{\omega\mu} U_a U_b (\pm 1) \sin \delta$$

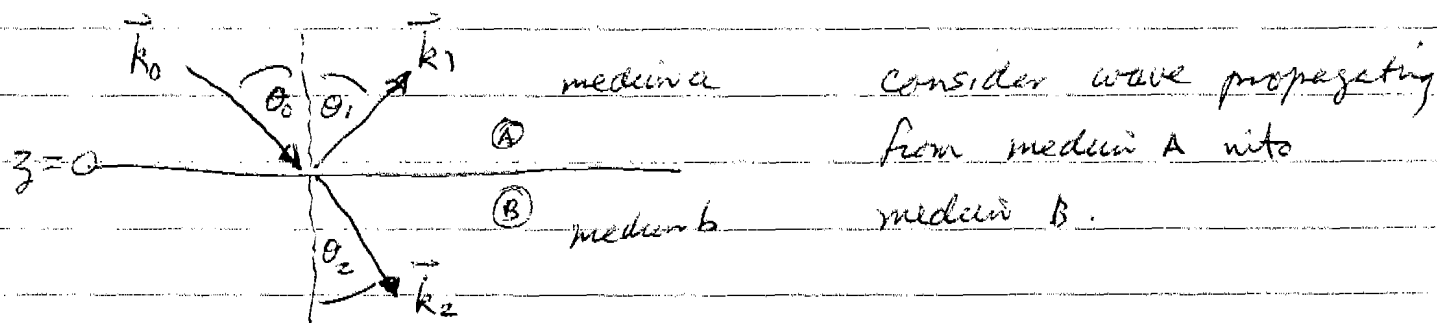
where in the last step we used $\sin A \cos B - \cos A \sin B = \sin(A - B)$

We see that $\vec{E} \cdot \vec{H} = 0$ only when

1) $\delta = 0$, i.e. the medium has no dissipation
or

2) $U_a = 0$ or $U_b = 0$, i.e. the wave is linearly
polarized

Reflection & Transmission of waves at Interfaces



consider wave propagating from medium A into medium B.

for simplicity assume ϵ_a is real and positive, ϵ_b may be complex
 μ_a and μ_b are real and constant

\vec{k}_0 is incident wave, $\theta_0 =$ angle of incidence

\vec{k}_1 is reflected wave, $\theta_1 =$ angle of reflection

\vec{k}_2 is the transmitted or "refracted" wave, $\theta_2 =$ angle of refraction

let each wave be given by

$$\vec{F}_n(\vec{r}, t) = \vec{F}_n e^{i(\vec{k}_n \cdot \vec{r} - \omega_n t)}$$

where \vec{F}_n can be either \vec{E}_n or \vec{H}_n for the electric or magnetic component of the wave

boundary condition: tangential component \vec{E} must be continuous at $z=0$. If \hat{x} is a vector in xy plane, and we consider $\vec{r}=0$, then

$$\Rightarrow \hat{x} \cdot \vec{E}_0 e^{-i\omega_0 t} + \hat{x} \cdot \vec{E}_1 e^{-i\omega_1 t} = \hat{x} \cdot \vec{E}_2 e^{-i\omega_2 t}$$

must be true for all time. can only happen if

$$\boxed{\omega_0 = \omega_1 = \omega_2 \equiv \omega} \quad \text{all frequencies are equal}$$

Now consider the same boundary condition for \vec{p} a position vector in the xy plane at $z=0$. Since ω 's all equal we can cancel out the common $e^{-i\omega t}$ factors to get

$$\hat{x} \cdot \vec{E}_0 e^{i\vec{k}_0 \cdot \vec{p}} + \hat{x} \cdot \vec{E}_1 e^{i\vec{k}_1 \cdot \vec{p}} = \hat{x} \cdot \vec{E}_2 e^{i\vec{k}_2 \cdot \vec{p}}$$

this must be true for all \vec{p} . Can only happen if the projections of the \vec{k}_n in the xy plane are all equal

$$\boxed{\begin{aligned} k_{0x} &= k_{1x} = k_{2x} \\ k_{0y} &= k_{1y} = k_{2y} \end{aligned}}$$

only z components \vec{k} vectors can be different

choose coord system as in diagram so that all \vec{k} vectors lie in the xz plane (y is out of page)

Since ϵ_a is real and positive, \vec{k}_0 and \vec{k}_1 are real vectors

$$k_{0x} = k_{1x} \Rightarrow |\vec{k}_0| \sin \theta_0 = |\vec{k}_1| \sin \theta_1$$

since $k_0^2 = \frac{\omega^2}{c^2} \epsilon_a$ and $k_1^2 = \frac{\omega^2}{c^2} \epsilon_a$

then $|\vec{k}_0| = |\vec{k}_1|$ so $\sin \theta_0 = \sin \theta_1$

$$\boxed{\theta_0 = \theta_1}$$

angle of incidence = angle of reflection

If ϵ_b is also real and positive (B is transparent)
 then $|\vec{k}_2|$ is real

$$k_{0x} = k_{2x} \Rightarrow |\vec{k}_0| \sin \theta_0 = |\vec{k}_2| \sin \theta_2$$

$$k_2^2 = \frac{\omega^2}{c^2} \mu_b \epsilon_b$$

$$\Rightarrow \sqrt{\mu_a \epsilon_a} \sin \theta_0 = \sqrt{\mu_b \epsilon_b} \sin \theta_2$$

in terms of index of refraction $n = \frac{kc}{\omega} = \frac{\omega \sqrt{\mu \epsilon}}{c} \frac{c}{\omega}$

$$n = \sqrt{\mu \epsilon}$$

$$\Rightarrow n_a \sin \theta_0 = n_b \sin \theta_2$$

$\frac{\sin \theta_2}{\sin \theta_0} = \frac{n_a}{n_b}$

Snell's Law

true for all types of waves, not just EM waves

If $n_a > n_b$ then $\theta_2 > \theta_0$

In this case, when θ_0 is too large, we will have

$$\frac{n_a \sin \theta_0}{n_b} > 1 \text{ as there will be no solution for } \theta_2$$

\Rightarrow no transmitted wave

This is "total internal reflection" - wave does not exit medium A. The critical angle, above which one has total internal reflection, is given by

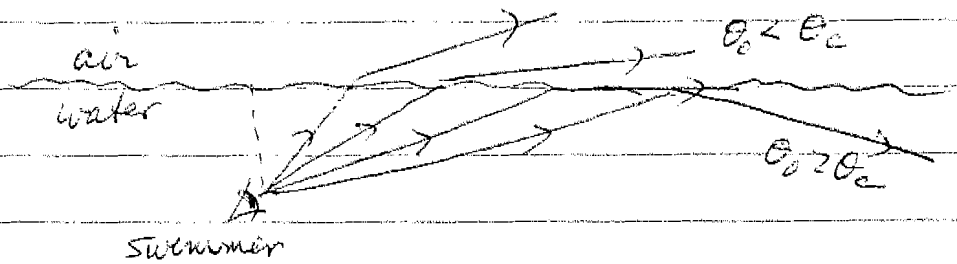
$$\frac{n_a \sin \theta_c}{n_b} = 1, \quad \theta_c = \arcsin\left(\frac{n_b}{n_a}\right)$$

$$\epsilon \sim 1 + 4\pi N x \quad \text{density}$$

Since $n = \sqrt{\mu\epsilon}$ and ϵ grows with density of the material, one usually has total internal reflection when one goes from a denser to a less dense medium.

Examples: diamonds sparkle due to total internal reflection. Diamonds have large $n \Rightarrow$ small $\theta_c \Rightarrow$ light bounces around inside many times before it can exit.

Can also see total internal reflection when swimming under water.



More general case $\sqrt{\epsilon_2}$ is complex so \vec{k}_2 is complex

$$\vec{k}_2 = \vec{k}_2' + i\vec{k}_2''$$

\uparrow \uparrow
 real part imaginary part

$$k_2' = |\vec{k}_2'|$$

$$k_2'' = |\vec{k}_2''|$$

Note \vec{k}_2' and \vec{k}_2'' need not be in the same direction!

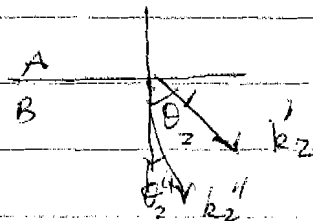
Condition $k_{0x} = k_{2x} \Rightarrow$

$$\begin{cases} k_{0x} = k_2' \cos \theta_2' \\ 0 = k_2'' \cos \theta_2'' \end{cases}$$

equate real and imaginary parts

$$k_0 \sin \theta_0 = k_2' \sin \theta_2'$$

$$0 = k_2'' \sin \theta_2''$$



$\Rightarrow \theta_2'' = 0$
 $\vec{k}_2'' = k_2'' \hat{z}$

} attenuation factor for the transmitted wave is $e^{-k_2'' z}$

\rightarrow planes of constant amplitude are parallel to the interface no matter what the angle of incidence θ_0

$k_0 \sin \theta_0 = k_2' \sin \theta_2'$ ← need two equations to solve for k_2' and θ_2'

$k_0 = \frac{\omega}{c} \sqrt{\mu_a \epsilon_a} = \frac{\omega}{c} n_a$

the 2nd equation comes from dispersion relation in medium (b)

planes of constant phase are \perp to \vec{k}_2'

dispersion relation

$\vec{k}_2'^2 = \vec{k}_2' \cdot \vec{k}_2' = (k_2')^2 - (k_2'')^2 + 2i \vec{k}_2' \cdot \vec{k}_2'' = \frac{\omega^2}{c^2} \mu_b \epsilon_b$

$\vec{k}_2' \cdot \vec{k}_2'' = k_2' k_2'' \cos \theta_2'$

equate real and imaginary parts

$(k_2')^2 - (k_2'')^2 = \frac{\omega^2}{c^2} \mu_b \epsilon_{b1}$

$2 k_2' k_2'' \cos \theta_2' = \frac{\omega^2}{c^2} \mu_b \epsilon_{b2}$

$\epsilon_b = \epsilon_{b1} + i \epsilon_{b2}$

↑ ↑
 real

solve

$(k_2')^2 = (k_2'')^2 + \frac{\omega^2}{c^2} \mu_b \epsilon_{b1}$

$(k_2')^2 = \left(\frac{\frac{\omega^2}{c^2} \mu_b \epsilon_{b2}}{2 k_2' \cos \theta_2'} \right)^2 + \frac{\omega^2}{c^2} \mu_b \epsilon_{b1}$

$$(k_2')^4 - \frac{\omega^2}{c^2} \mu_b \epsilon_{b1} (k_2')^2 - \frac{\omega^4}{c^4} \frac{\mu_b^2 \epsilon_{b2}^2}{4 \cos^2 \theta_2'} = 0$$

quadratic formula

$$(k_2')^2 = \frac{\omega^2 \mu_b \epsilon_{b1}}{c^2} + \sqrt{\frac{\omega^4 \mu_b^2 \epsilon_{b1}^2}{c^4} + \frac{\omega^4 \mu_b^2 \epsilon_{b2}^2}{c^4 4 \cos^2 \theta_2'}}$$

$$k_2' = \frac{\omega}{c} \sqrt{\mu_b} \left[\frac{1}{2} \epsilon_{b1} + \frac{1}{2} \sqrt{\epsilon_{b1}^2 + \frac{\epsilon_{b2}^2}{\cos^2 \theta_2'}} \right]^{1/2}$$

and

$$(k_2'')^2 = (k_2')^2 - \frac{\omega^2}{c^2} \mu_b \epsilon_{b1}$$

$$k_2'' = \frac{\omega}{c} \sqrt{\mu_b} \left[-\frac{1}{2} \epsilon_{b1} + \frac{1}{2} \sqrt{\epsilon_{b1}^2 + \frac{\epsilon_{b2}^2}{\cos^2 \theta_2'}} \right]^{1/2}$$

Note, these reduce to what we had earlier for a plane wave, if we take $\theta_2' = 0$

Both k_2' and k_2'' depend on angle of refraction θ_2'

Finally: $k_2' \sin \theta_2' = \frac{\omega}{c} m_a \sin \theta_0$

$$\Rightarrow m_a \sin \theta_0 = \sqrt{\mu_b \epsilon_{b1}} \left[\frac{1}{2} + \frac{1}{2} \sqrt{1 + \frac{\epsilon_{b2}^2}{\epsilon_{b1}^2 \cos^2 \theta_2'}} \right]^{1/2} \sin \theta_2'$$

determines θ_2' in terms of given θ_0

Cases

① for a nearly transparent material with $\epsilon_{b2} \ll \epsilon_{b1}$

define $m_b = \sqrt{\mu_b \epsilon_{b1}}$ index of refraction

$$m_a \sin \theta_0 = m_b \sin \theta_2' \left[1 + \frac{\epsilon_{b2}^2}{4 \epsilon_{b1}^2 \cos^2 \theta_2'} \right]^{1/2}$$

$$\approx m_b \sin \theta_2' \left[1 + \frac{\epsilon_{b2}^2}{8 \epsilon_{b1}^2 \cos^2 \theta_2'} \right]$$

↑
small correction to
Snell's law

for $\frac{\epsilon_{b2}}{\epsilon_{b1}} \ll 1$ can solve iteratively

to lowest order: $m_a \sin \theta_0 \approx m_b \sin \theta_2'$

$$\rightarrow \cos^2 \theta_2' = 1 - \sin^2 \theta_2' = 1 - \left(\frac{m_a \sin \theta_0}{m_b} \right)^2$$

so to next order

$$m_a \sin \theta_0 \approx m_b \sin \theta_2' \left[1 + \frac{\epsilon_{b2}^2}{8 \epsilon_{b1}^2 \left(1 - \frac{m_a^2}{m_b^2} \sin^2 \theta_0 \right)} \right]$$

$$\text{or } \sin \theta_2' \approx \frac{m_a \sin \theta_0}{m_b} \frac{1}{\left[1 + \frac{\epsilon_{b2}^2}{8 \epsilon_{b1}^2 \left(1 - \frac{m_a^2}{m_b^2} \sin^2 \theta_0 \right)} \right]}$$

$$\leq \frac{m_a \sin \theta_0}{m_b}$$

result is that θ_2' is smaller than Snell's law would predict.

② for a good conductor, or absorbing region of a dielectric, $\epsilon_{b2} \gg \epsilon_{b1}$

to lowest order

$$n_a \sin \theta_o = \sqrt{\mu_b \epsilon_{b1}} \left[\frac{1}{2} \frac{\epsilon_{b2}}{\epsilon_{b1} \cos \theta_2'} \right]^{1/2} \sin \theta_2'$$

$$n_a \sin \theta_o = \sqrt{\frac{\mu_b \epsilon_{b2}}{2}} \frac{\sin \theta_2'}{\sqrt{\cos \theta_2'}}$$

← very different from Snell's Law!

Snell's law only holds if both media are transparent