

$\Rightarrow \begin{cases} \theta_2'' = 0 \\ \vec{k}_2'' = k_2'' \hat{z} \end{cases} \left\{ \begin{array}{l} \text{attenuation factor for the transmitted} \\ \text{wave is } e^{-k_2'' z} \end{array} \right.$

\Rightarrow planes of constant amplitude are always parallel to the interface no matter what the angle of incidence θ_0 .

Having found θ_2'' there are still three quantities we must yet find in order to characterize the transmitted wave. These are θ_2' , k_2' , k_2'' .

To solve for these we will need 3 equations

one is: $k_0 \sin \theta_0 = k_2' \sin \theta_2' \quad (1)$

(from boundary condition)

where $k_0 = \frac{\omega}{c} \sqrt{\mu_0 \epsilon_0} = \frac{\omega}{c} n_a$

dispersion relation in medium a

The other two come from equating the real and imaginary parts of the dispersion relation in medium b.

$$k_2^2 = \frac{\omega^2}{c^2} \mu_b \epsilon_b = \frac{\omega^2}{c^2} \mu_b (\epsilon_{b1} + i \epsilon_{b2})$$

$$k_2^2 = (\vec{k}_2' + i \vec{k}_2'') \cdot (\vec{k}_2' + i \vec{k}_2'')$$

$$= (k_2')^2 - (k_2'')^2 + 2i \vec{k}_2' \cdot \vec{k}_2''$$

$$= (k_2')^2 - (k_2'')^2 + 2i k_2' k_2'' \cos \theta_2'$$

equating real and imaginary parts

$$(k_2')^2 - (k_2'')^2 = \frac{\omega^2}{c^2} \mu_b \epsilon_{b1} \quad (2)$$

$$2k_2' k_2'' \cos \theta_2' = \frac{\omega^2}{c^2} \mu_b \epsilon_{b2} \quad (3)$$

Use (2) and (3) to solve for k_2' and k_2'' in terms of θ_2'

$$(2) \Rightarrow (k_2')^2 = (k_2'')^2 + \frac{\omega^2}{c^2} \mu_b \epsilon_{b1} \quad (4)$$

$$(3) \Rightarrow k_2'' = \frac{\frac{\omega^2}{c^2} \mu_b \epsilon_{b2}}{2k_2' \cos \theta_2'} \quad (5)$$

plug (5) into (4)

$$(k_2')^2 = \left(\frac{\frac{\omega^2}{c^2} \mu_b \epsilon_{b2}}{2k_2' \cos \theta_2'} \right)^2 + \frac{\omega^2}{c^2} \mu_b \epsilon_{b1}$$

$$\Rightarrow (k_2')^4 - \frac{\omega^2}{c^2} \mu_b \epsilon_{b1} (k_2')^2 - \frac{\omega^4}{c^4} \frac{\mu_b^2 \epsilon_{b2}^2}{4 \cos^2 \theta_2'} = 0$$

solve quadratic formula

$$(k_2')^2 = \frac{\omega^2 \mu_b \epsilon_{b1}}{2c^2} + \sqrt{\frac{\omega^4 \mu_b^2 \epsilon_{b1}^2}{4c^4} + \frac{\omega^4 \mu_b^2 \epsilon_{b2}^2}{4c^4 \cos^2 \theta_2'}}$$

take (+) solution only since $(k_2')^2$ must be positive

$$= \frac{\omega^2 \mu_b}{c^2} \left[\frac{\epsilon_{b1}}{2} + \frac{1}{2} \sqrt{\epsilon_{b1}^2 + \frac{\epsilon_{b2}^2}{\cos^2 \theta_2'}} \right]$$

⑥

$$k_2' = \frac{\omega}{c} \sqrt{\mu_b} \left[\frac{1}{2} \epsilon_{b1} + \frac{1}{2} \sqrt{\epsilon_{b1}^2 + \frac{\epsilon_{b2}^2}{\cos^2 \theta_2'}} \right]^{1/2}$$

then get k_2'' from ④

$$(k_2'')^2 = (k_2')^2 - \frac{\omega^2}{c^2} \mu_b \epsilon_{b1}$$

⑦

$$k_2'' = \frac{\omega}{c} \sqrt{\mu_b} \left[-\frac{1}{2} \epsilon_{b1} + \frac{1}{2} \sqrt{\epsilon_{b1}^2 + \frac{\epsilon_{b2}^2}{\cos^2 \theta_2'}} \right]^{1/2}$$

Note, these reduce to what we found earlier for the real and imaginary parts of the wave vector for a plane wave in a medium with complex ϵ , IF we take $\theta_2' = 0$. We will have $\theta_2' = 0$ for normal incidence $\theta_0 = 0$.

Both k_2' and k_2'' above still depend on the angle of refraction θ_2' . We can close the set of equations by adding in Eq ①

$$k_0 \sin \theta_0 = k_2' \sin \theta_2'$$

⑧

$$\text{or } \frac{\omega}{c} m_a \sin \theta_0 = k_2' \sin \theta_2'$$

$$\text{where } m_a = \frac{k_0 c}{\omega} = \sqrt{\mu_a \epsilon_a}$$

Since the pair of equations ⑥ and ⑦ only involve the unknowns k_2' and θ_2' we can

use them to eliminate k_2' and get a final single equation that determines θ_2'

Define index of refraction in medium b

$$n_b = \sqrt{\mu_b \epsilon_b}$$

Then

$$\frac{\omega}{c} n_a \sin \theta_0 = \frac{\omega}{c} n_b \left[\frac{1}{2} + \frac{1}{2} \sqrt{1 + \frac{\epsilon_{b2}^2}{\epsilon_{b1}^2 \cos^2 \theta_2'}} \right]^{1/2} \sin \theta_2'$$

or

$$n_a \sin \theta_0 = n_b \sin \theta_2' \left[\frac{1}{2} + \frac{1}{2} \sqrt{1 + \frac{\epsilon_{b2}^2}{\epsilon_{b1}^2 \cos^2 \theta_2'}} \right]^{1/2}$$

This is the analog of Snell's law for propagation into a medium with complex dielectric function ϵ

Cases

- ① For a nearly transparent material with $\epsilon_{b2} \ll \epsilon_{b1}$ we can expand in $\frac{\epsilon_{b2}}{\epsilon_{b1}}$ to get

$$m_a \sin \theta_0 = m_b \sin \theta_2' \left[1 + \frac{\epsilon_{b2}^2}{4 \epsilon_{b1}^2 \cos^2 \theta_2'} \right]^{1/2}$$

$$\approx m_b \sin \theta_2' \left[1 + \frac{\epsilon_{b2}^2}{8 \epsilon_{b1}^2 \cos^2 \theta_2'} \right]$$

↑
small correction to
Snell's law

for $\frac{\epsilon_{b2}}{\epsilon_{b1}} \ll 1$ can solve iteratively

to lowest order: $m_a \sin \theta_0 \approx m_b \sin \theta_2'$
 $\Rightarrow \cos^2 \theta_2' = 1 - \sin^2 \theta_2' = 1 - \left(\frac{m_a \sin \theta_0}{m_b} \right)^2$

so to next order

$$m_a \sin \theta_0 \approx m_b \sin \theta_2' \left[1 + \frac{\epsilon_{b2}^2}{8 \epsilon_{b1}^2 \left(1 - \frac{m_a^2}{m_b^2} \sin^2 \theta_0 \right)} \right]$$

or $\sin \theta_2' \approx \frac{m_a \sin \theta_0}{m_b} \frac{1}{\left[1 + \frac{\epsilon_{b2}^2}{8 \epsilon_{b1}^2 \left(1 - \frac{m_a^2}{m_b^2} \sin^2 \theta_0 \right)} \right]}$

$$\leq \frac{m_a \sin \theta_0}{m_b}$$

result is that θ_2' is smaller than Snell's law would predict.

(2) for a good conductor, or absorbing region of a dielectric, $\epsilon_{b2} \gg \epsilon_{b1}$

to lowest order

$$n_a \sin \theta_0 = \sqrt{\mu_b \epsilon_{b1}} \left[\frac{1}{2} \frac{\epsilon_{b2}}{\epsilon_{b1} \cos \theta_2'} \right]^{1/2} \sin \theta_2'$$

$$n_a \sin \theta_0 = \sqrt{\frac{\mu_b \epsilon_{b2}}{2}} \frac{\sin \theta_2'}{\sqrt{\cos \theta_2'}} \quad \leftarrow \text{very different from Snell's Law!}$$

Snell's law only holds if both media are transparent

$$\Rightarrow n_a^2 \sin^2 \theta_0 = \frac{\mu_b \epsilon_{b2}}{2} \frac{\sin^2 \theta_2'}{\cos \theta_2'} = \frac{\mu_b \epsilon_{b2}}{2} \frac{1 - \cos^2 \theta_2'}{\cos \theta_2'}$$

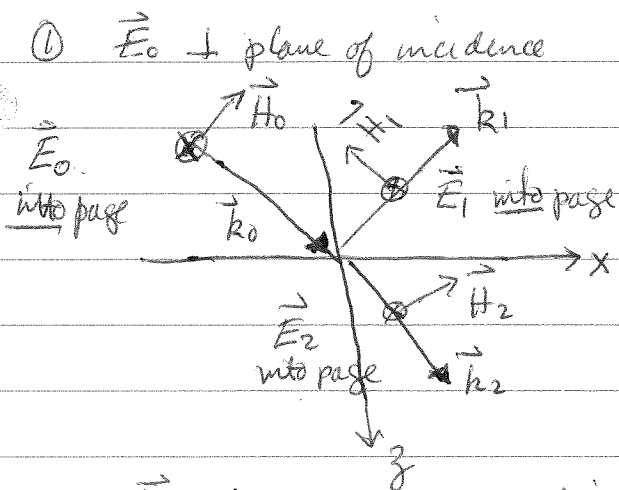
$$\Rightarrow \cos^2 \theta_2' + \left(\frac{2}{\mu_b \epsilon_{b2}} \right) (n_a^2 \sin^2 \theta_0) \cos \theta_2' - 1 = 0$$

solve quadratic equation in $\cos \theta_2'$ to determine $\cos \theta_2'$. Then can use that in expressions for k_1' and k_2' to determine those. We will have in this $\epsilon_{b2} \gg \epsilon_{b1}$ case that $k_1' \approx k_2'$

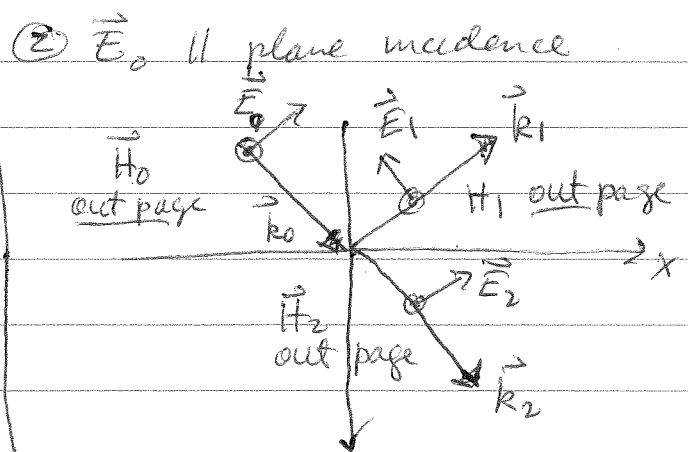
Reflection coefficients

Now we compute the amplitude of the reflected wave to determine how much of incident wave is reflected and how much is transmitted.

Consider two cases
 (1) \vec{E}_0 is \perp plane of incidence
 (2) \vec{E}_0 lies in the plane of incidence
 "plane of incidence" is the plane spanned by the wave vector \vec{k}_0 and the normal to the interface - in our case it is the xz plane



$\Rightarrow \vec{H}_0$ in plane of incidence
 all \vec{E} 's are in \hat{y} direction



$\Rightarrow \vec{H}_0$ in plane of incidence
 all the \vec{H} 's are in y direction

continuity of y components

1) $E_0 + E_1 = E_2$

1) $H_0 + H_1 = H_2$

continuity of x components

$H_{0x} + H_{1x} = H_{2x}$

$E_{0x} + E_{1x} = E_{2x}$

Faraday

$\nabla \times \vec{H} = \vec{j} \Rightarrow H_x = \frac{k_z c}{\omega \mu} E_y$

Ampere

$-\nabla \times \vec{E} = \vec{j} \Rightarrow E_x = -\frac{k_z c}{\omega \epsilon} H_y$

$$\Rightarrow$$

$$2) \frac{k_{0z}}{\mu_a} (E_0 - E_1) = \frac{k_{2z}}{\mu_b} E_2$$

solve (1) and (2) for
 E_1 and E_2 in terms of E_0

$$E_1 = \frac{\mu_b k_{0z} - \mu_a k_{2z}}{\mu_b k_{0z} + \mu_a k_{2z}} E_0$$

$$E_2 = \frac{2\mu_b k_{0z}}{\mu_a k_{2z} + \mu_b k_{0z}} E_0$$

$$2) \frac{k_{0z}}{\epsilon_a} (H_0 - H_1) = \frac{k_{2z}}{\epsilon_b} H_2$$

solve (1) and (2) for
 H_1 and H_2 in terms of H_0

$$H_1 = \frac{\epsilon_b k_{0z} - \epsilon_a k_{2z}}{\epsilon_b k_{0z} + \epsilon_a k_{2z}} H_0$$

$$H_2 = \frac{2\epsilon_b k_{0z}}{\epsilon_a k_{2z} + \epsilon_b k_{0z}} H_0$$

Define reflection coefficient in terms of the transported energy

$$R = \frac{|E_1|^2}{|E_0|^2} = \frac{|H_1|^2}{|H_0|^2}$$

Reflection coefficients

① $\vec{E}_0 \perp$ plane incidence

$$R_{\perp} = \frac{|E_1|^2}{|E_0|^2} = \left| \frac{\mu_b k_{0z} - \mu_a k_{2z}}{\mu_b k_{0z} + \mu_a k_{2z}} \right|^2$$

② $\vec{E}_0 \parallel$ plane incidence

$$R_{\parallel} = \frac{|H_1|^2}{|H_0|^2} = \left| \frac{\epsilon_b k_{0z} - \epsilon_a k_{2z}}{\epsilon_b k_{0z} + \epsilon_a k_{2z}} \right|^2$$

Note: above are correct for an arbitrary medium B

i) Consider region of "total reflection"

$$\begin{aligned} \Rightarrow \left. \begin{aligned} \text{Im } \epsilon_b &= \epsilon_{b2} \approx 0 \\ \text{Re } \epsilon_b &= \epsilon_{b1} < 0 \end{aligned} \right\} \Rightarrow \vec{k}_2 = i \vec{K}_2 \quad \text{where } \vec{K}_2 \text{ is real} \\ \text{ie } \vec{K}_2 \text{ pure imaginary} \end{aligned}$$

$$\Rightarrow R_{\perp} = \left| \frac{\mu_b k_{0z} - i \mu_a k_{2z}}{\mu_b k_{0z} + i \mu_a k_{2z}} \right|^2$$

$$R_{\parallel} = \left| \frac{\epsilon_b k_{0z} - i \epsilon_a k_{2z}}{\epsilon_b k_{0z} + i \epsilon_a k_{2z}} \right|^2$$

both are of the form $\left| \frac{a-ib}{a+ib} \right|^2 = 1$ when a, b real

$$\Rightarrow R_{\perp} = R_{\parallel} = 1$$

confirms that the material is completely reflecting

ii) Next consider when medium B is transparent

ϵ_b is real and $\epsilon_b > 0$

$$k_{0z} = \frac{\omega}{c} \sqrt{\mu_a \epsilon_a} \cos \theta_0 = \frac{\omega}{c} \mu_a \cos \theta_0$$

$$k_{2z} = \frac{\omega}{c} \sqrt{\mu_b \epsilon_b} \cos \theta_2 = \frac{\omega}{c} \mu_b \cos \theta_2$$

Snell's law holds so $\mu_a \sin \theta_0 = \mu_b \sin \theta_2$

can write R_{\perp} and R_{\parallel} as functions of θ_0
for simplicity take $\mu_a = \mu_b = 1$

$$\textcircled{1} R_{\perp} = \left(\frac{m_a \cos \theta_0 - m_b \cos \theta_2}{m_a \cos \theta_0 + m_b \cos \theta_2} \right)^2 = \left(\frac{\cos \theta_0 - \left(\frac{\sin \theta_0}{\sin \theta_2} \right) \cos \theta_2}{\cos \theta_0 + \left(\frac{\sin \theta_0}{\sin \theta_2} \right) \cos \theta_2} \right)^2$$

$$= \left(\frac{\sin \theta_2 \cos \theta_0 - \sin \theta_0 \cos \theta_2}{\sin \theta_2 \cos \theta_0 + \sin \theta_0 \cos \theta_2} \right)^2$$

$$R_{\perp} = \left(\frac{\sin(\theta_0 - \theta_2)}{\sin(\theta_0 + \theta_2)} \right)^2$$

for $\theta_0 = 0$, i.e. normal incidence, $\theta_2 = 0$

$$\Rightarrow R_{\perp} = \left(\frac{m_a - m_b}{m_a + m_b} \right)^2 \quad \text{if } m_a = m_b, \text{ no reflection!}$$

(not surprising!)

$$\textcircled{2} R_{\parallel} = \left(\frac{\epsilon_b m_a \cos \theta_0 - \epsilon_a m_b \cos \theta_2}{\epsilon_b m_a \cos \theta_0 + \epsilon_a m_b \cos \theta_2} \right)^2$$

use $\sqrt{\epsilon_b} = m_b$
 $\sqrt{\epsilon_a} = m_a$

$$= \left(\frac{m_b \cos \theta_0 - m_a \cos \theta_2}{m_b \cos \theta_0 + m_a \cos \theta_2} \right)^2$$

$$= \left(\frac{\cos \theta_0 - \left(\frac{\sin \theta_2}{\sin \theta_0} \right) \cos \theta_2}{\cos \theta_0 + \left(\frac{\sin \theta_2}{\sin \theta_0} \right) \cos \theta_2} \right)^2$$

$$= \left(\frac{\sin \theta_0 \cos \theta_0 - \sin \theta_2 \cos \theta_2}{\sin \theta_0 \cos \theta_0 + \sin \theta_2 \cos \theta_2} \right)^2$$

$$R_{\parallel} = \left(\frac{\tan(\theta_0 - \theta_2)}{\tan(\theta_0 + \theta_2)} \right)^2 \quad \leftarrow \text{after some algebra!}$$

for $\theta_0 = 0$, then $\theta_2 = 0$

$$R_{\parallel} = \left(\frac{\epsilon_b m_a - \epsilon_a m_b}{\epsilon_b m_a + \epsilon_a m_b} \right)^2 = \left(\frac{m_b - m_a}{m_b + m_a} \right)^2 \quad \text{same as } R_{\perp}$$

So for $\theta_0 = 0$, $R_{\parallel} = R_{\perp}$ - this must be so since for $\theta_0 = 0$ there is no distinction between the \perp and \parallel cases

If $m_b = m_a$, $R_{\perp} = R_{\parallel} = 0$ no reflective wave

When $\theta_0 + \theta_2 = \pi/2$, then $\tan(\theta_0 + \theta_2) \rightarrow \infty$
and $R_{\parallel} = 0$

This occurs at an angle of incidence known as Brewster's angle θ_B , determined by

$$m_a \sin \theta_B = m_b \sin \left(\frac{\pi}{2} - \theta_B \right) = m_b \cos \theta_B$$

\uparrow
 θ_0

\uparrow
 θ_2

$$\Rightarrow \boxed{\tan \theta_B = \frac{m_b}{m_a}}$$

For incident wave at θ_B , reflected wave always has $\vec{E}_r \perp$ plane of incidence, since $R_{\parallel} = 0$. If incoming wave has $\vec{E}_0 \parallel$ plane of incidence, then it gets completely transmitted. If \vec{E}_0 in general direction, reflected wave is always linearly polarized with $\vec{E}_r \perp$ plane of incidence. - This is one method to create polarized light wave.