



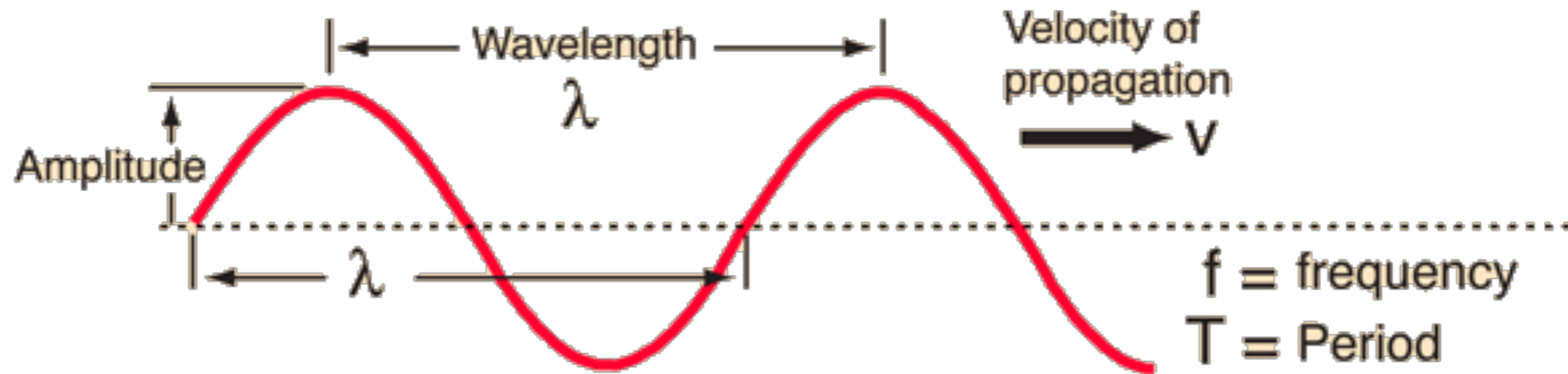
UNIVERSITY of  
ROCHESTER

# PHY 103: Standing Waves and Harmonics

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University of Rochester

# Properties of Waves



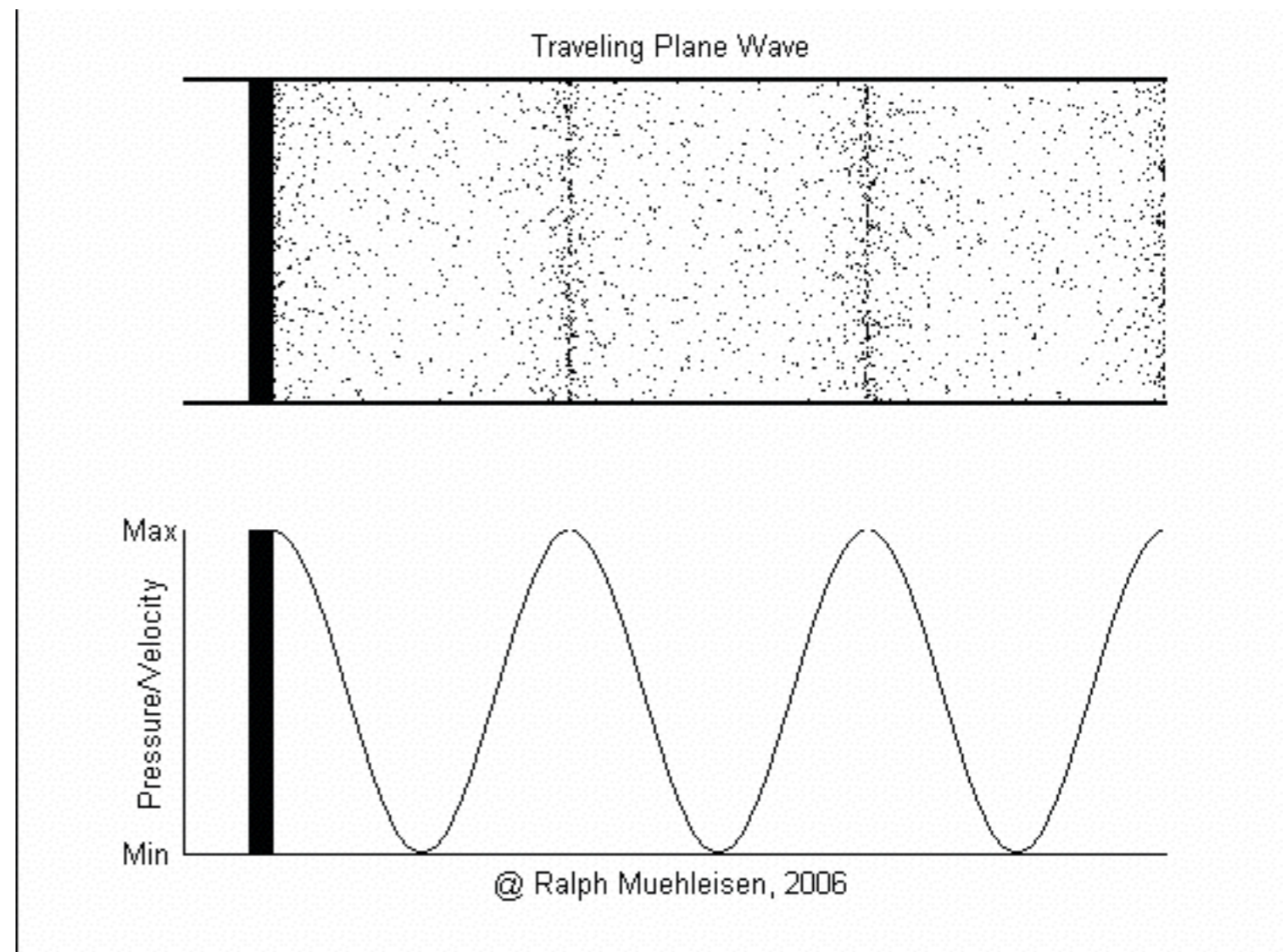
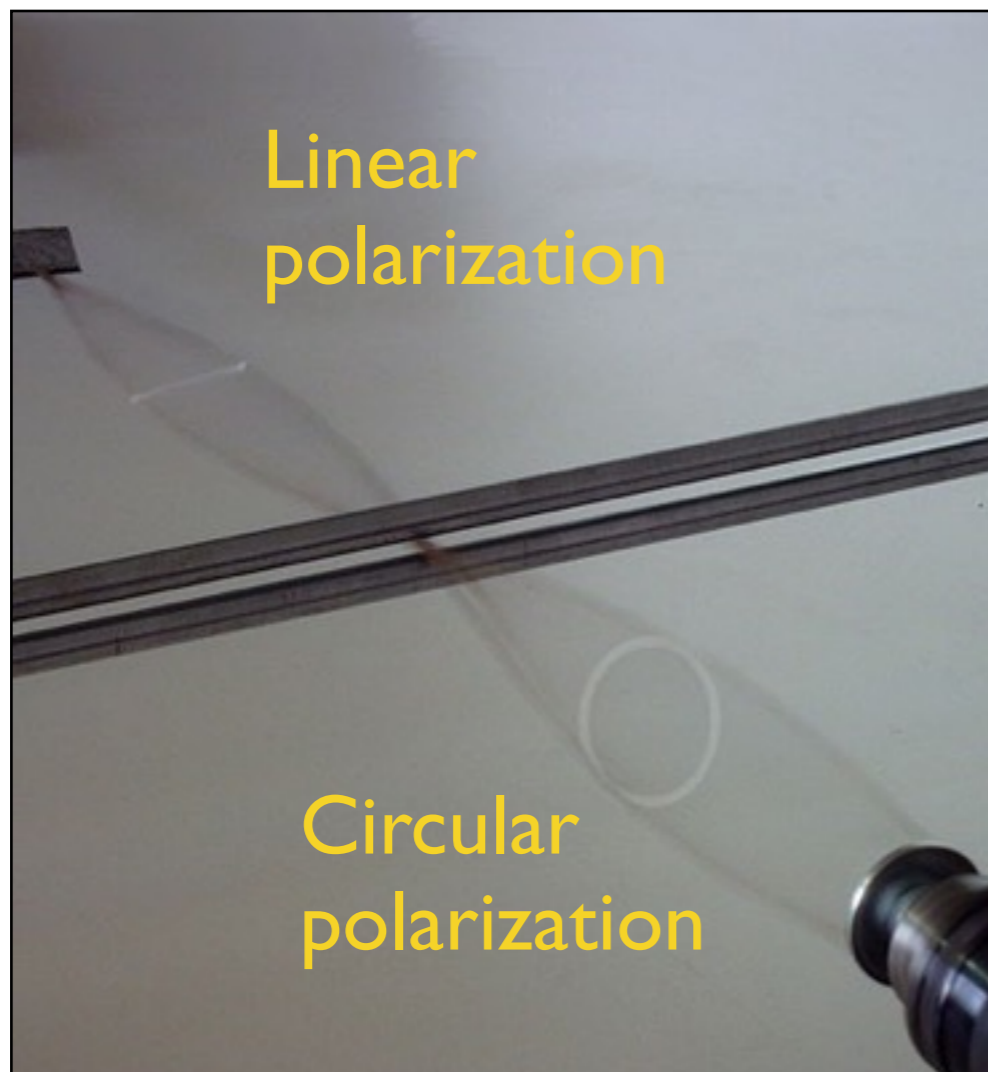
- ▶ **Wavelength:**  $\lambda$ , length to repeat peak-peak (trough-trough)
- ▶ **Period:**  $\tau$ , time to repeat one cycle of the wave (seconds)
- ▶ **Phase:** position within the wave cycle (a.k.a. *phase shift* or *offset*)
- ▶ **Frequency:**  $f = 1/\tau$ , units of 1/sec (Hertz). Also:  $\omega = 2\pi f = 2\pi/\tau$
- ▶ **Wavenumber:**  $k = 2\pi/\lambda$ , in units of 1/meter (“spatial frequency”)
- ▶ **Velocity:**  $v = \lambda f$ , in units of length/time
- ▶ **Amplitude:**  $A$ . **Energy:**  $E \sim (\text{Amplitude})^2$

# Behavior of Waves

- ▶ Behavior typical of waves:
  - **Reflection**: a wave strikes a surface and bounces off
  - **Refraction**: when a wave changes direction after passing between two media of different densities
  - **Diffraction**: the bending and spreading of waves around an obstacle, often creating an *interference* pattern
  - **Polarization**: the orientation of the oscillation of transverse waves
- ▶ Polarization is not important in acoustics. Why is that?

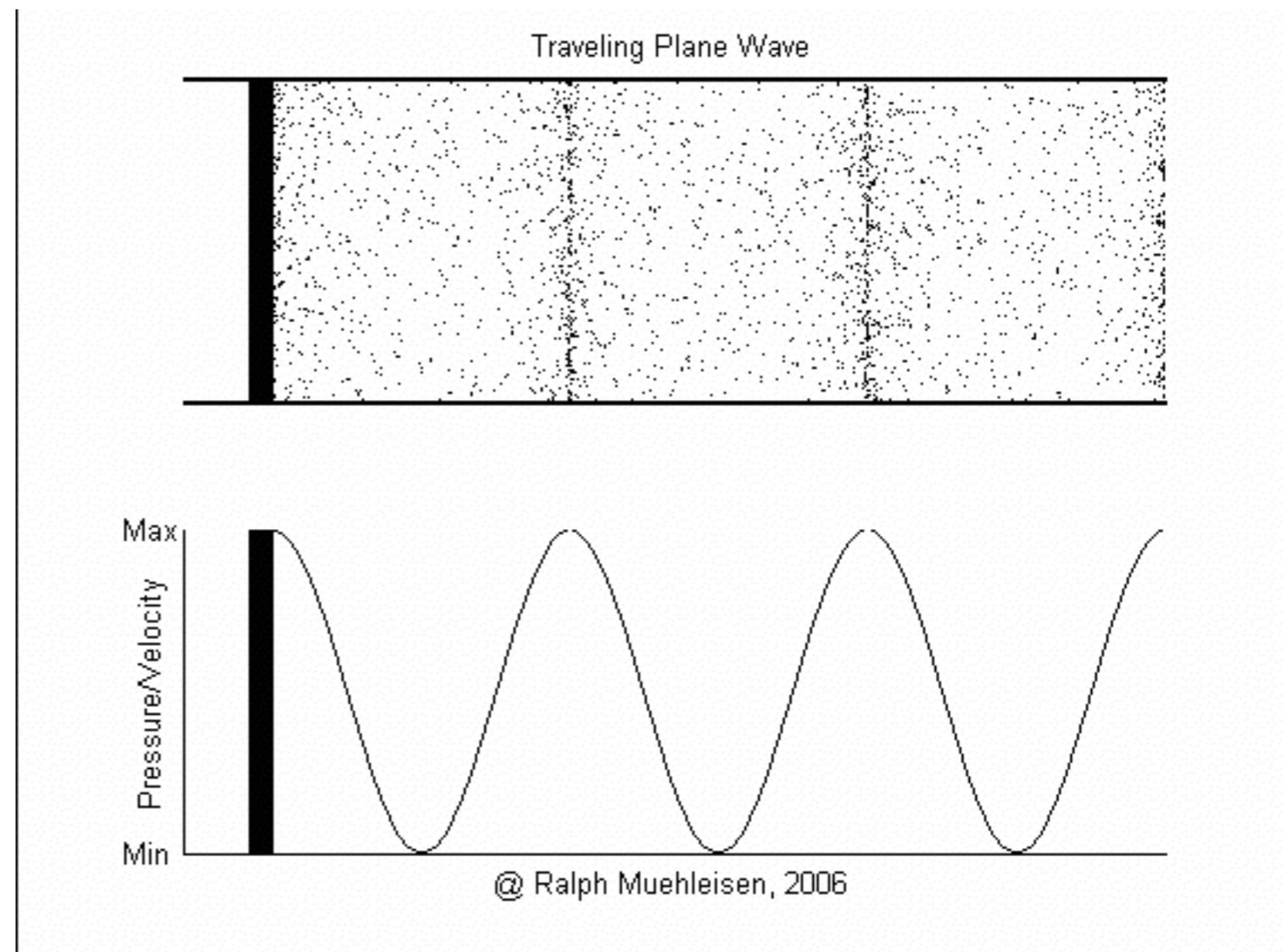
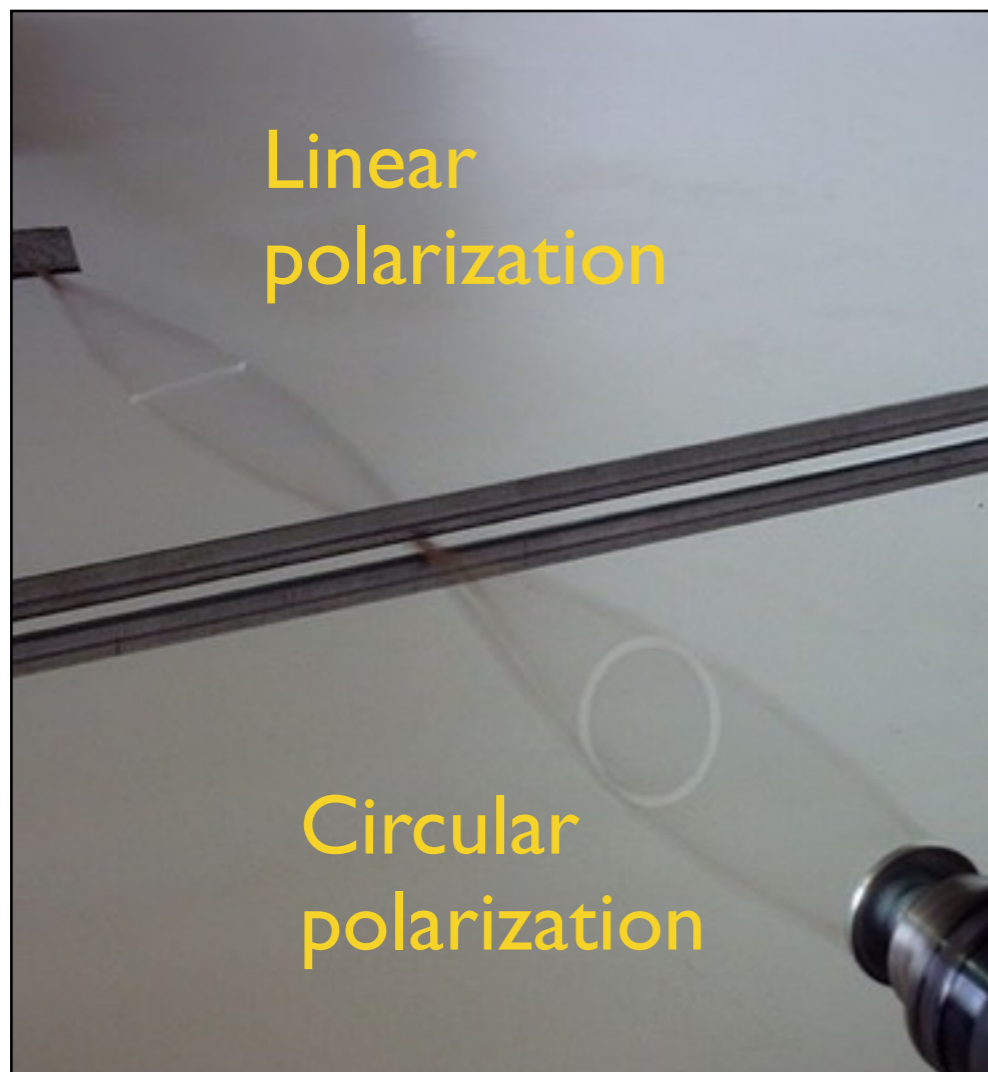
# Transverse & Longitudinal Waves

- ▶ Sound waves are **longitudinal pressure waves**; oscillation occurs *along* the direction of propagation



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# Waves on a String

- ▶ Suppose we have a rope of length  $L$ , and  $L$  is so long that, for now, we don't worry about the ends flopping around
- ▶ We shake and vibrate the rope, sending pulses traveling down its length



- ▶ What are the **properties** of the wave on this rope? It's speed, its wavelength, etc.?

# Waves on a String

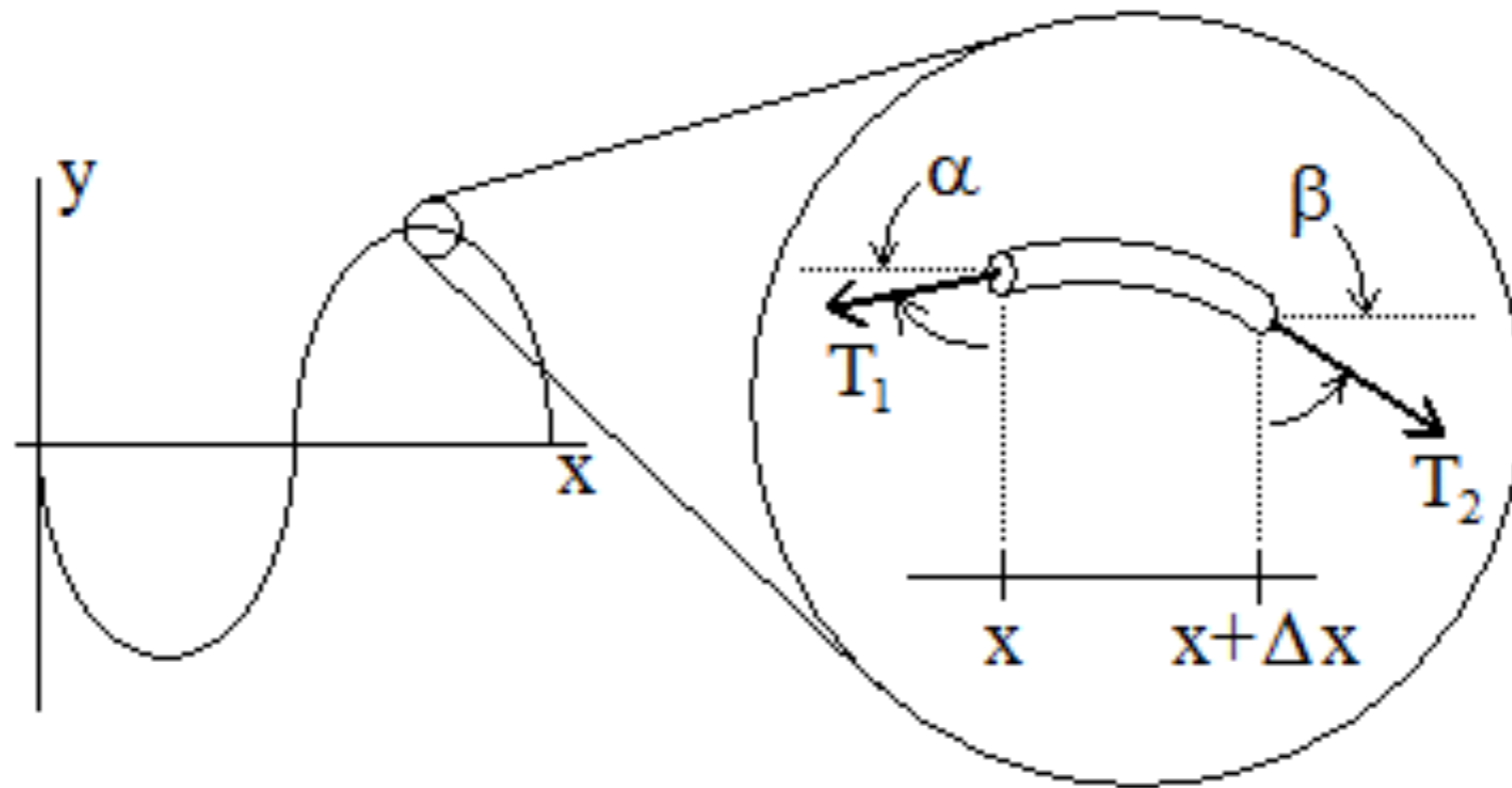
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- ▶ What are the **properties** of the wave on this rope? It's speed, its wavelength, etc.?

# Waves on a String

- Imagine a little piece of the string. It's under **tension**, i.e., it feels **pulling forces**  $T_1$  and  $T_2$  at each end that try to move the piece up or down



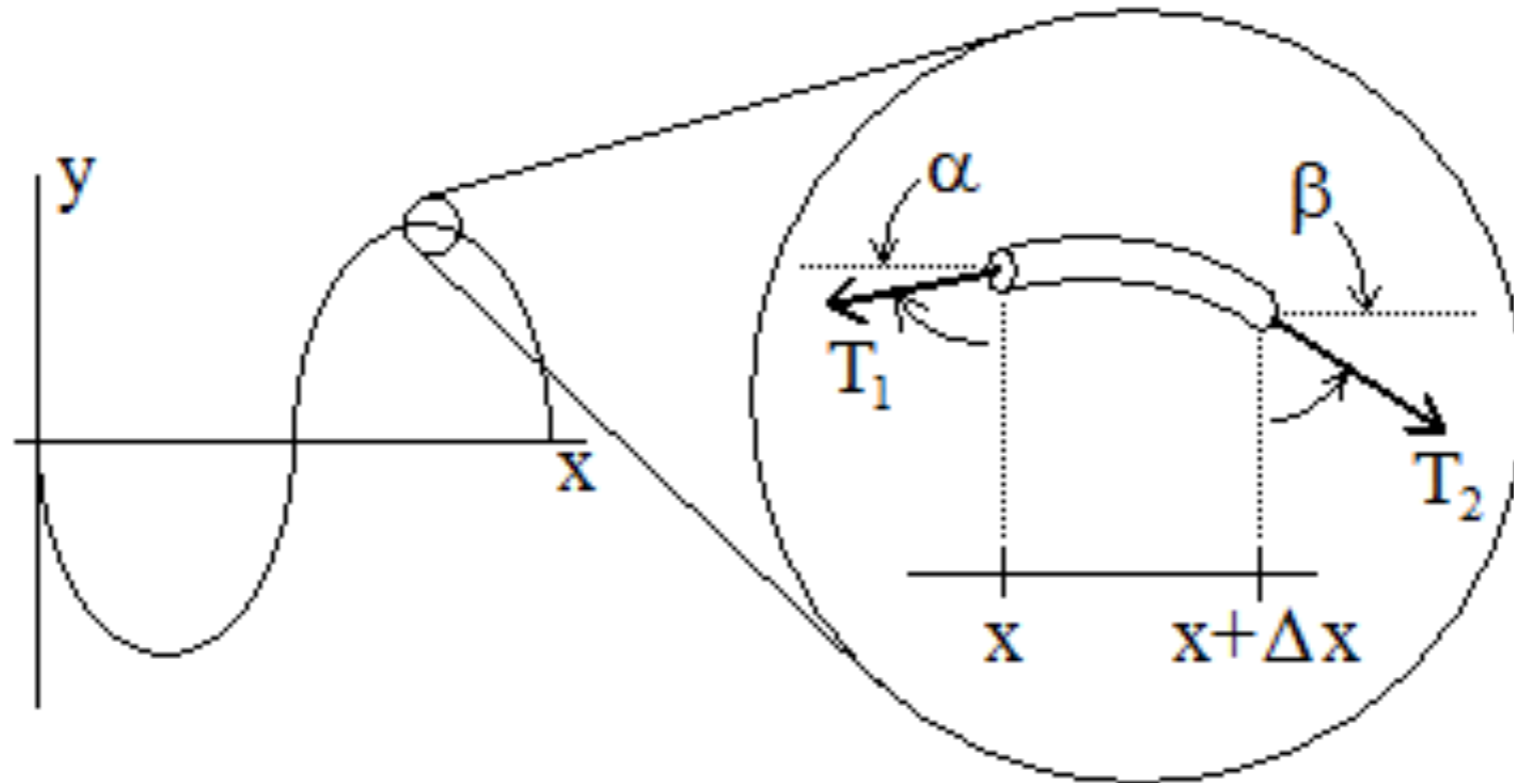
$$\begin{aligned} \sum F_y &= m_{\text{piece}} a_y = -T_{2y} - T_{1y} \\ &= -T_2 \sin \beta - T_1 \sin \alpha \end{aligned}$$

← **Newton's 2nd Law:** force on piece of rope with mass  $m_{\text{piece}}$



# Waves on a String

- ▶ We also need to sum forces in the  $x$  direction:

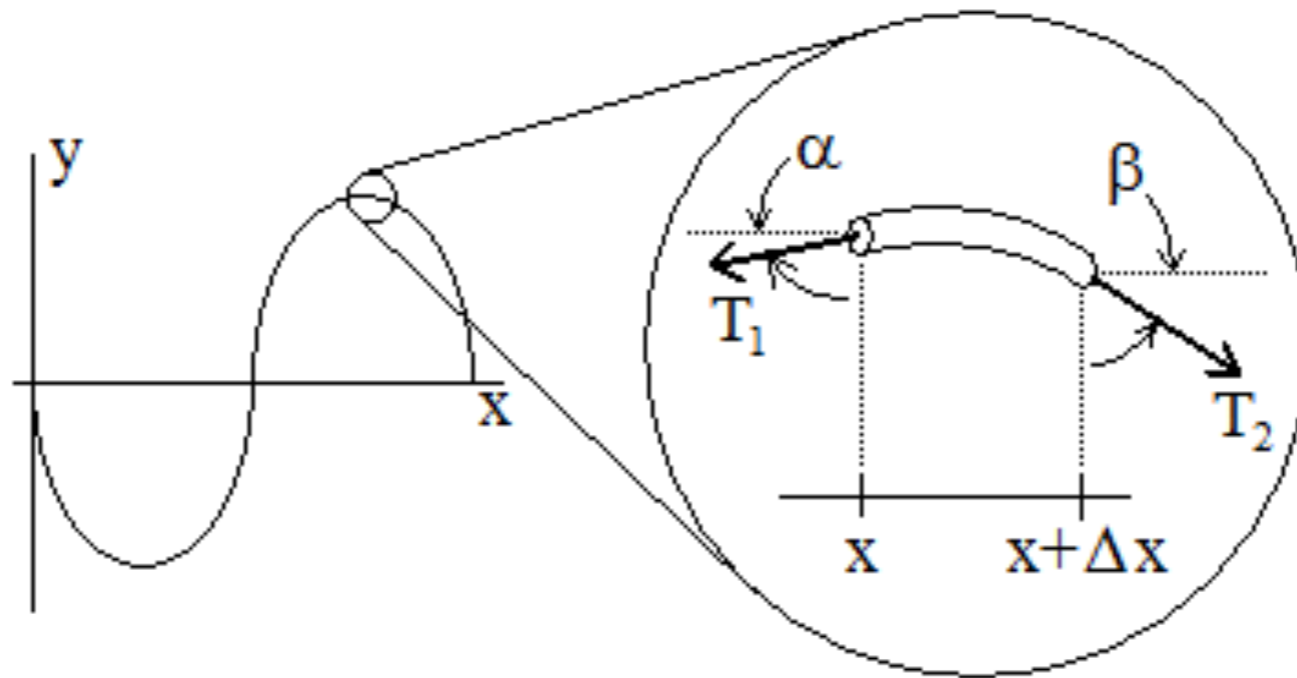


$$\begin{aligned}\sum F_x &= m_{\text{piece}} a_x = T_{2x} - T_{1x} \\ &= T_2 \cos \beta - T_1 \cos \alpha \\ &\approx T - T \\ &= 0\end{aligned}$$

Forces along  $x$  direction sum to zero; the piece of rope doesn't move side-to-side

# Waves on a String

- ▶ Suppose the **density** of the rope (also known as the “mass per unit length”) is  $\rho = m_{\text{total}}/L$
- ▶ The length of the piece of rope is  $\Delta x$ , so  $m_{\text{piece}} = \rho \Delta x$



$$\sum F_y = m_{\text{piece}} a_y = \rho \Delta x \cdot \frac{dv_y}{dt} = \rho \Delta x \cdot \frac{d^2 y}{dt^2} = -T_2 \sin \beta - T_1 \sin \alpha$$

# The Wave Equation

- ▶ With a few more substitutions (see overflow slides) Newton's second law reduces to the expression

$$\frac{d^2 y}{dx^2} = \frac{\rho}{T} \cdot \frac{d^2 y}{dt^2} = \frac{1}{v^2} \frac{d^2 y}{dt^2}, \quad \text{where } v = \sqrt{\frac{T}{\rho}}$$

- ▶ This is the **wave equation** that describes the motion of the piece of rope vs. time  $t$  and position  $x$ . It has two solutions:

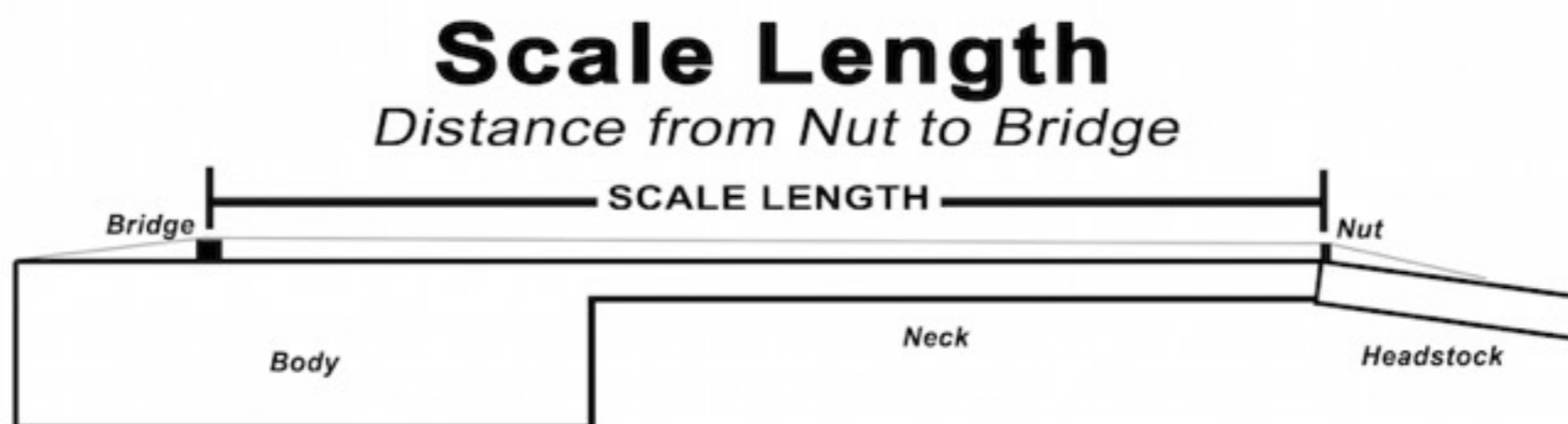
$$y(x, t) = A \sin(kx \pm \omega t)$$

$$= A \sin \frac{2\pi}{\lambda} (x \pm vt), \quad \text{where } v = \lambda f = \sqrt{\frac{T}{\rho}}$$

- ▶ These are **traveling waves** moving to the left or right!

# A Vibrating String

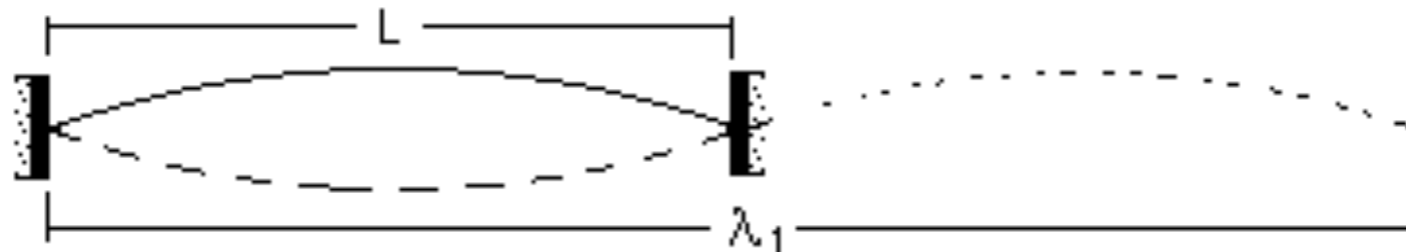
- ▶ In a musical instrument with a vibrating string, the **endpoints are fixed** so that they don't vibrate
- ▶ Example: a guitar string is **fixed at the nut and bridge** and will not vibrate at those points



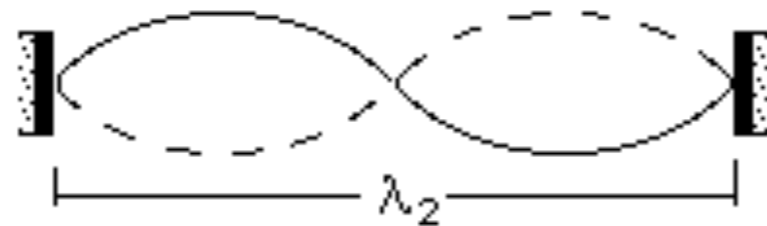
- ▶ What does the wave on the string look like in this case?

# The Plucked String

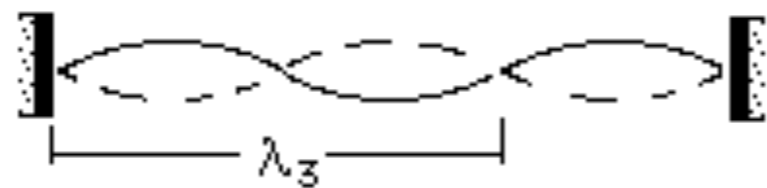
- ▶ If the string is fixed at both ends, it's going to look something like this when you pluck it:



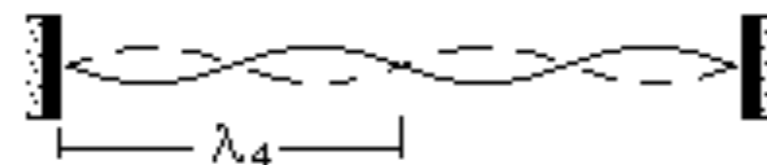
$$L = \lambda_1/2$$



$$L = \lambda_2$$



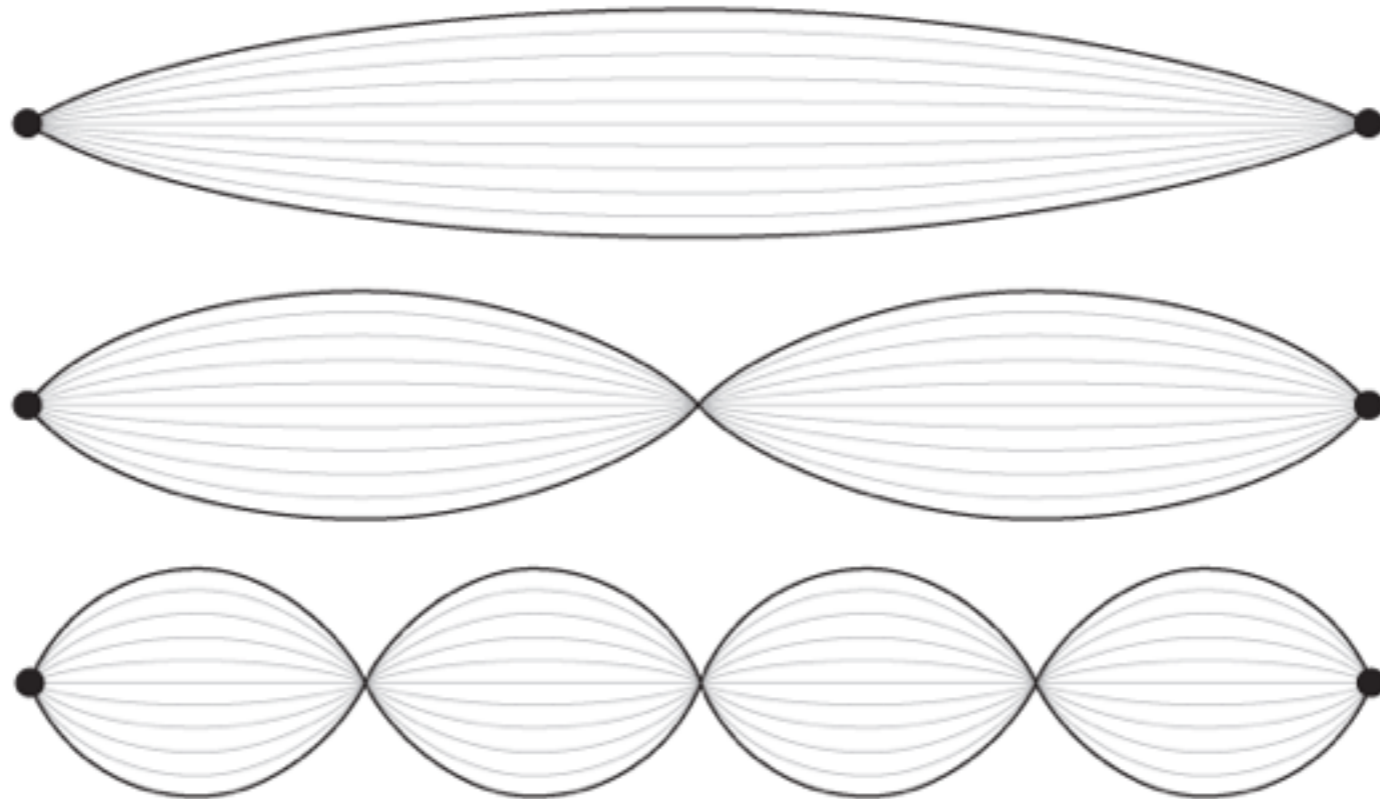
$$L = 3\lambda_3/2$$



$$L = 2\lambda_4$$

# Standing Waves

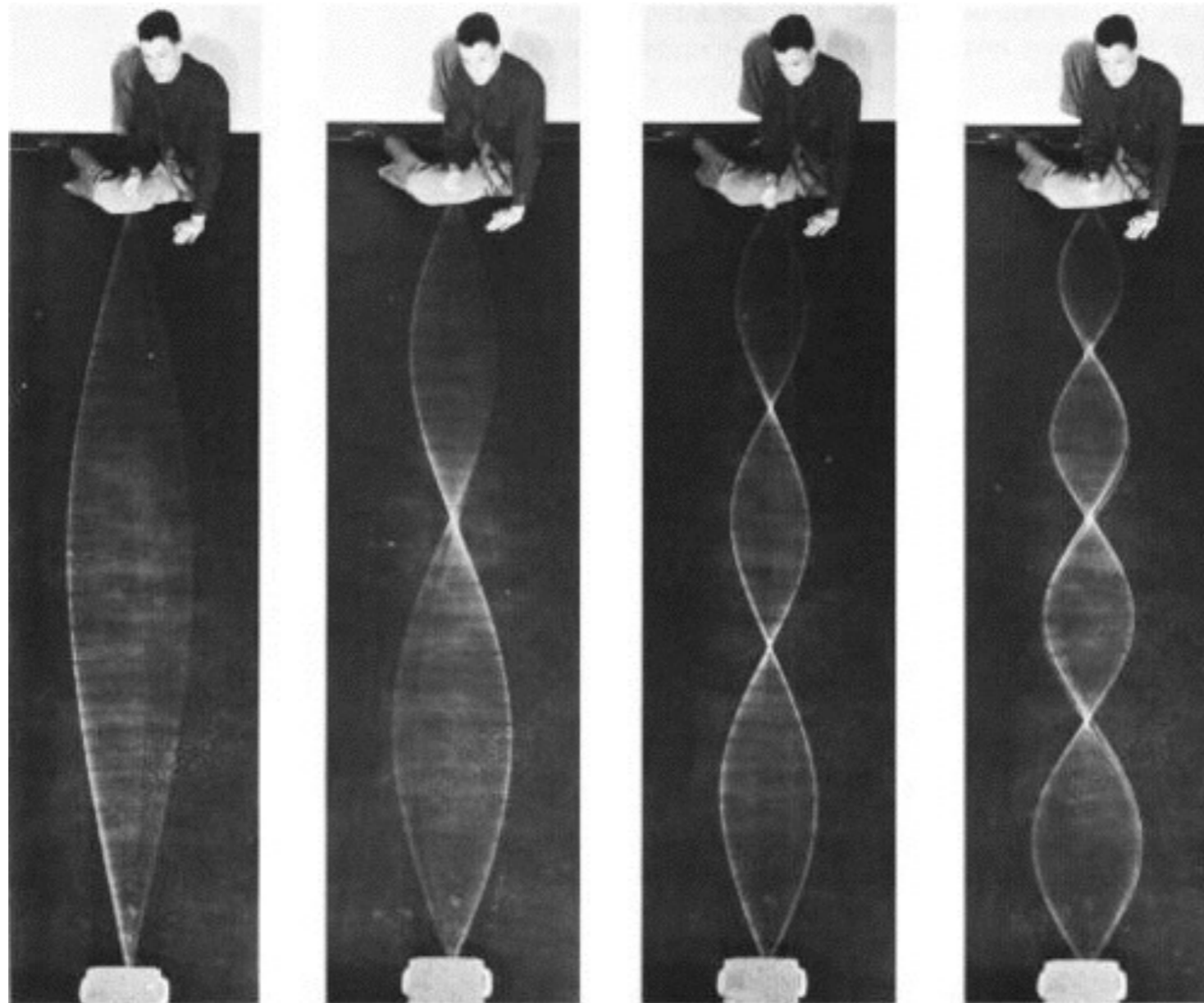
- ▶ These patterns are called **standing waves**



- ▶ You can construct a standing wave from a superimposed **combination of traveling waves** moving in both directions
- ▶ So our earlier conclusions ( $v = \lambda f = \sqrt{T/\rho}$ ) are **still valid** and can be used to describe the fixed string!

# Producing Standing Waves

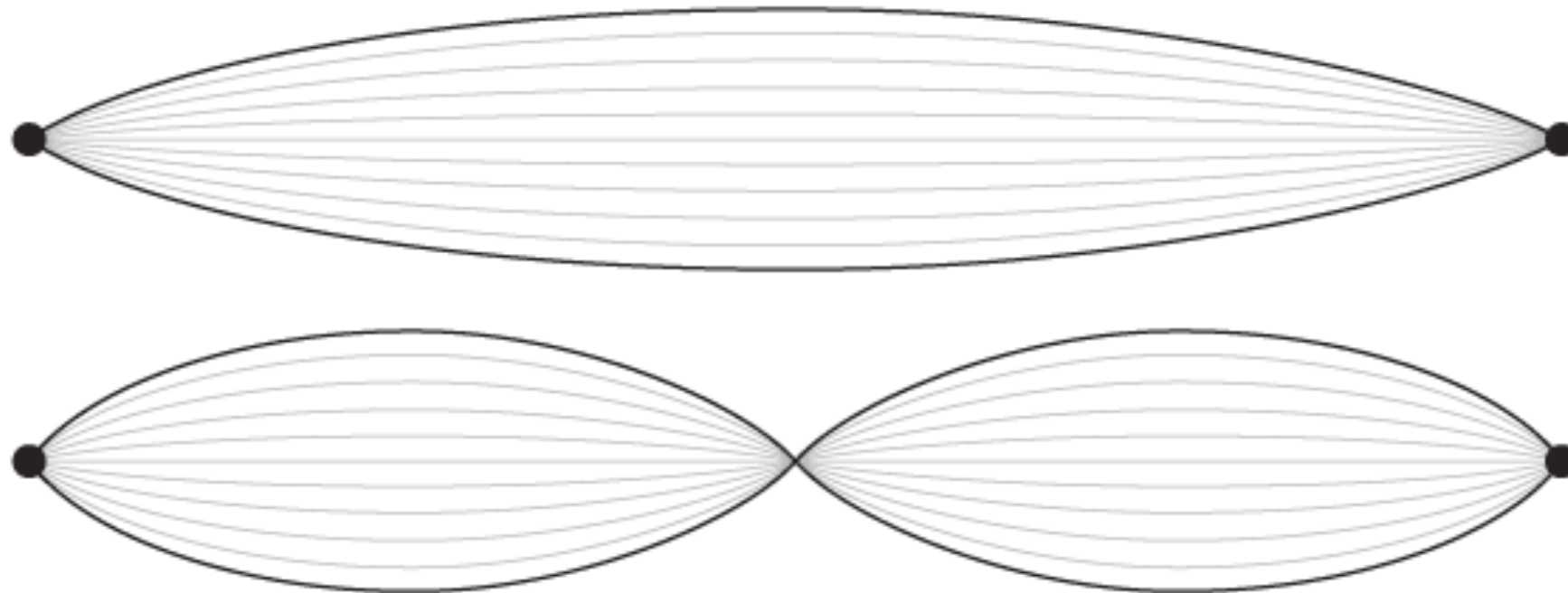
- ▶ We can create large standing waves in a string by driving it with an oscillating motor



(c) UC Davis

# Terminology

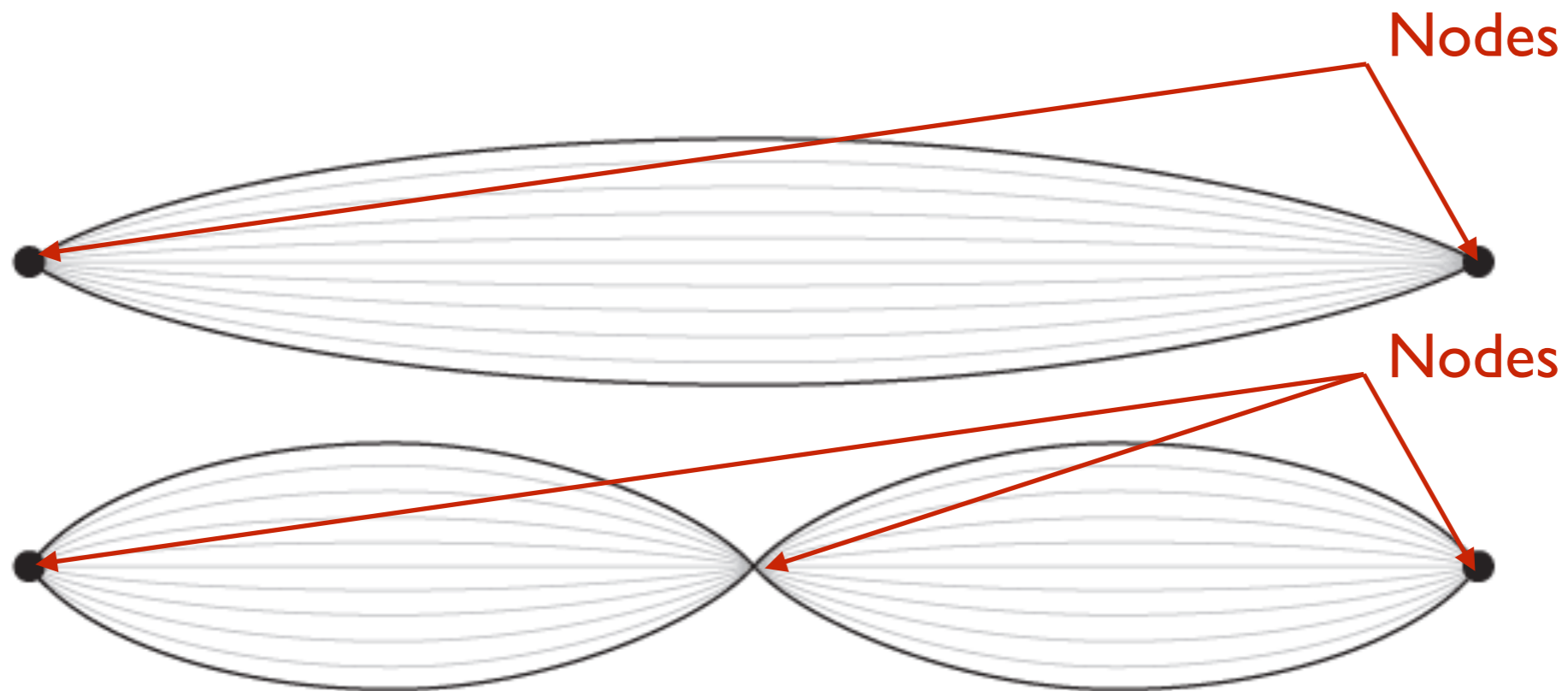
- ▶ **Nodes:** points where the string is fixed (or held) and cannot vibrate
- ▶ **Antinodes:** points of strongest vibration/oscillation along the length of the string





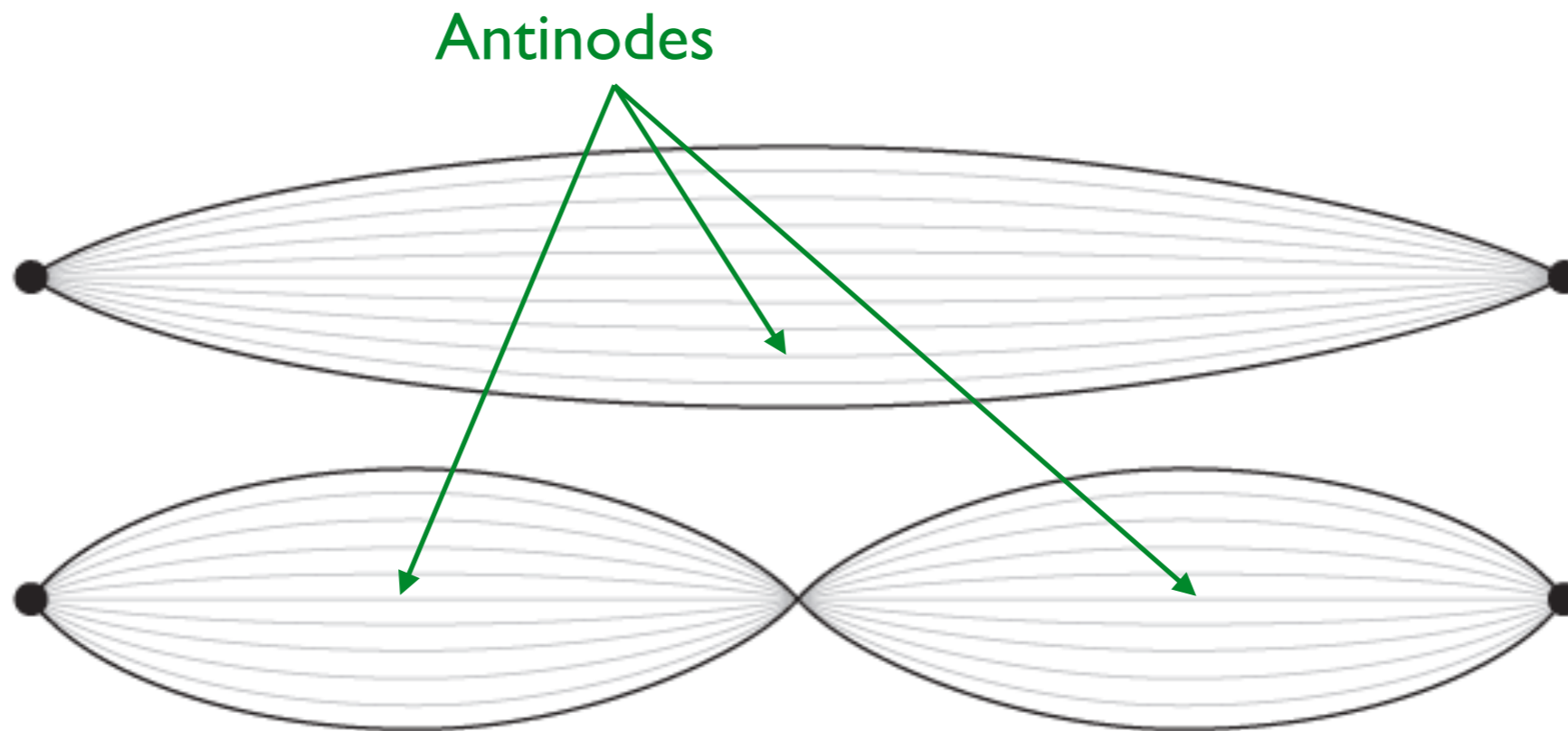
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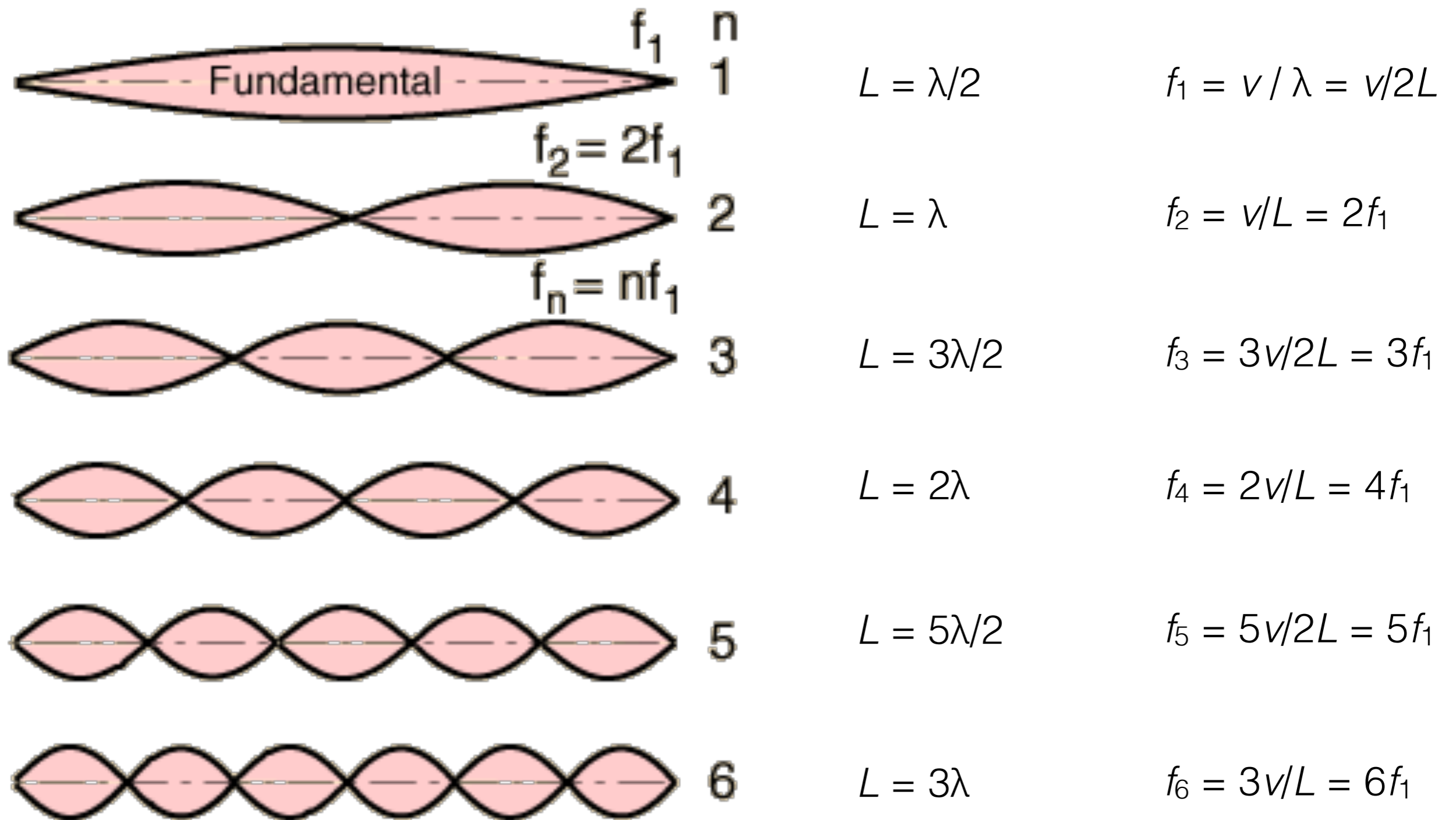


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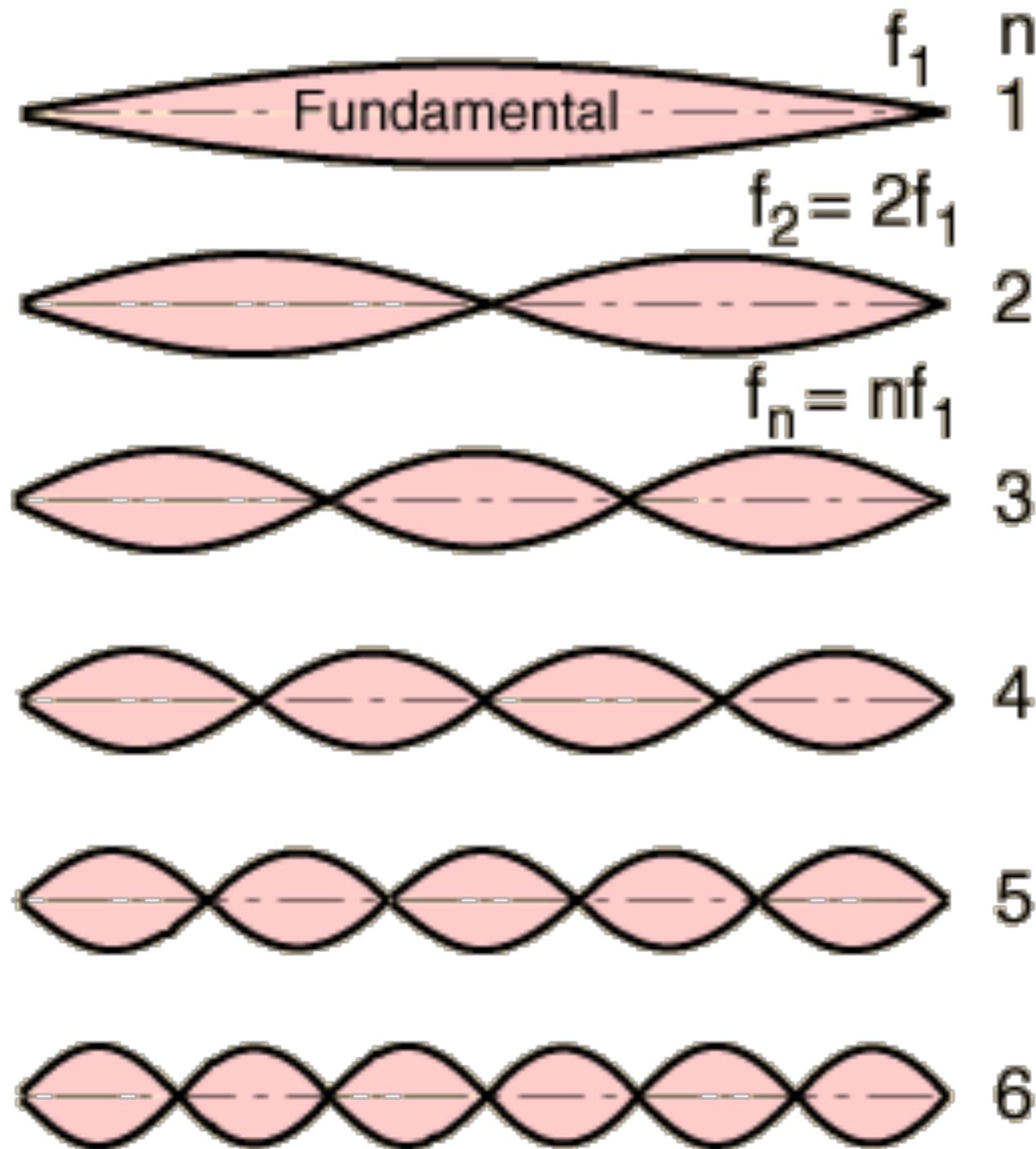
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# Harmonics/Overtones

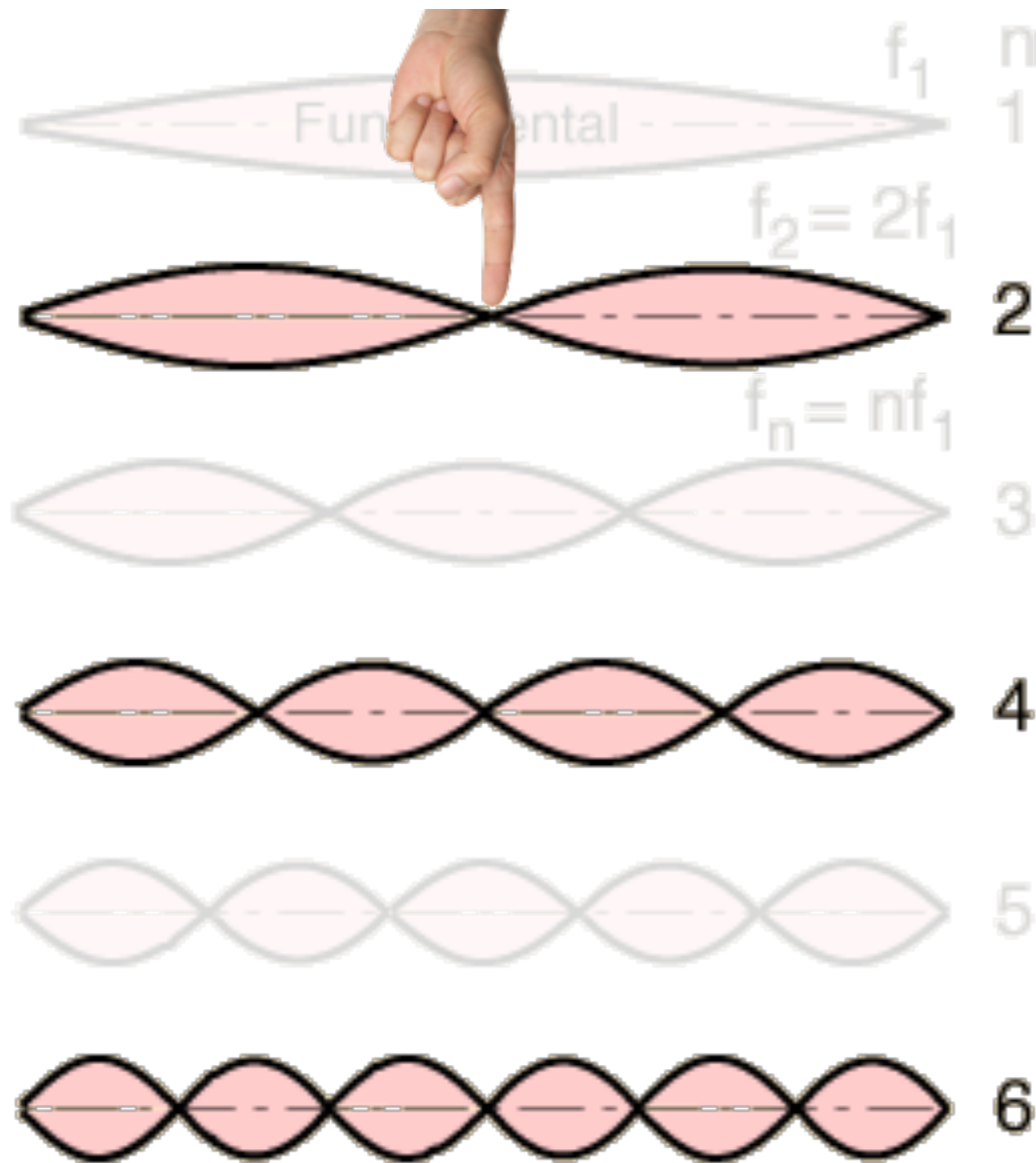


# Harmonics/Overtones



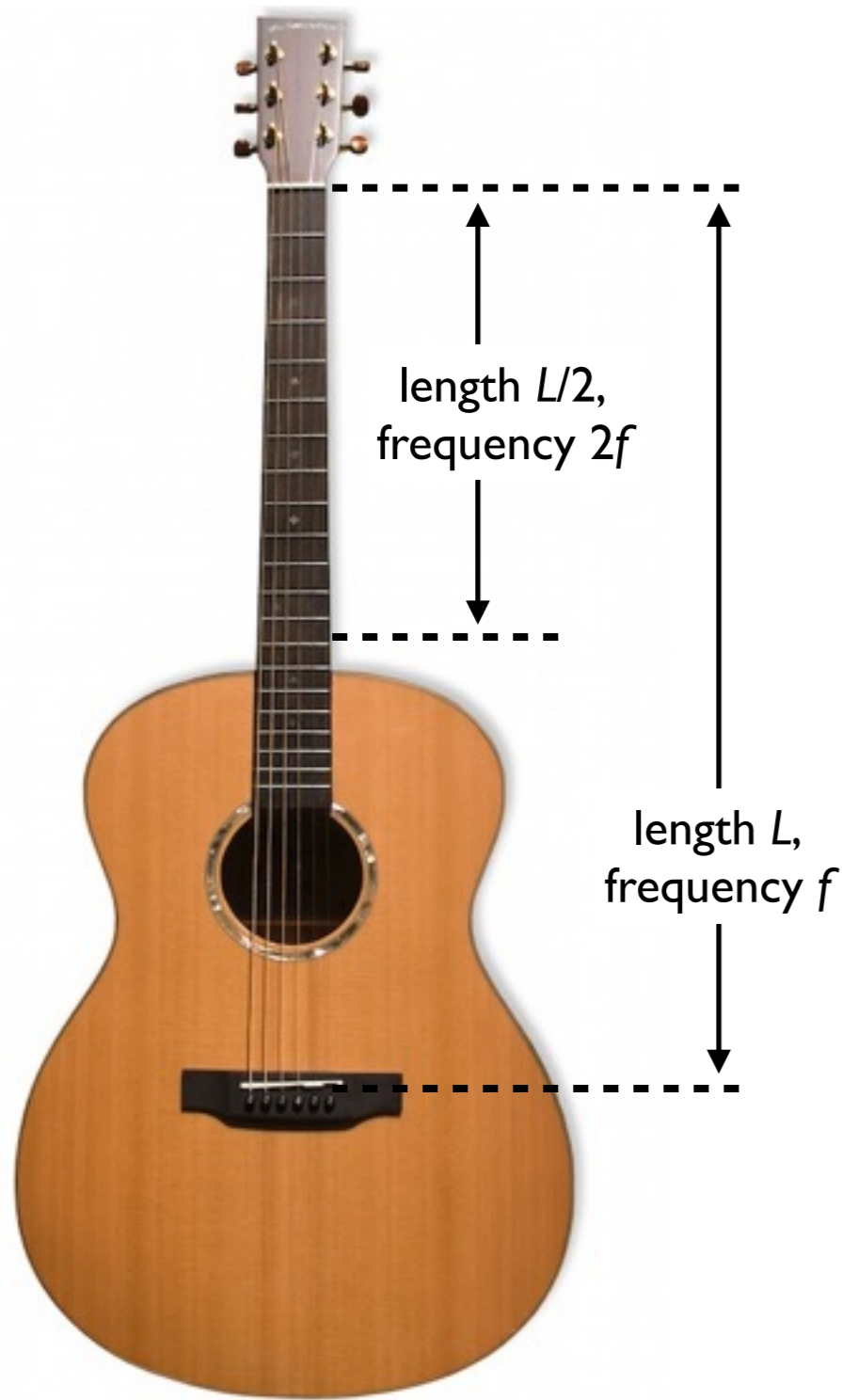
- ▶ An open string will vibrate in its fundamental mode *and* overtones **at the same time**
- ▶ True not just for strings, but all vibrating objects
- ▶ We will demonstrate the presence of overtones by making a **spectrogram** of a plucked string

# Harmonics/Overtones



- ▶ If a string is touched at its midpoint, it can only vibrate at frequencies with a node at the midpoint
- ▶ The odd-integer harmonics (including the fundamental frequency) are **suppressed**
- ▶ Question: what will the note sound like?

# Notes and String Length



- ▶ Mathematical relationship between string length and pitch
- ▶ When you halve the string, the pitch goes up by one octave
- ▶ Cutting the string in half means the frequency goes up by 2
- ▶ One **octave = doubling of the frequency** of the note
- ▶ Let's try it out with a couple of monochords...

# Simple Harp



- ▶ Music Maker “lap harp” for teaching music to children
- ▶ Very simple layout with 9 identical strings
- ▶ Question: does the string length drop by half as we go up in octaves? Let’s measure it...

# Simple Harp



- ▶ Music Maker “lap harp” for teaching music to children
- ▶ Very simple layout with 9 identical strings
- ▶ Question: does the string length drop by half as we go up in octaves? Let’s measure it...
- ▶ Remember:  $f_1 = v/\lambda_1 = \sqrt{(T/\rho)}/2L$
- ▶ String tension (and density) matter as well as length!



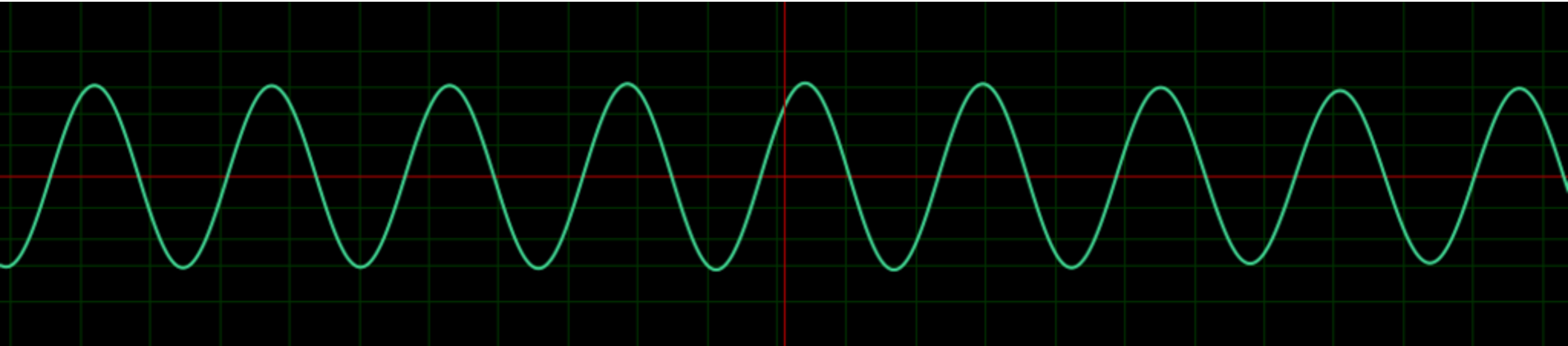
# Piano Strings



- ▶ Instrument makers take advantage of the dependence of  $f$  on  $T$  and  $\rho$  as well as  $L$
- ▶ About **20T of tension** (all strings combined) in a grand piano
- ▶ Note: the bass strings are much thicker and denser than the treble strings
- ▶ Otherwise, the frame would need to be **100s of feet long**

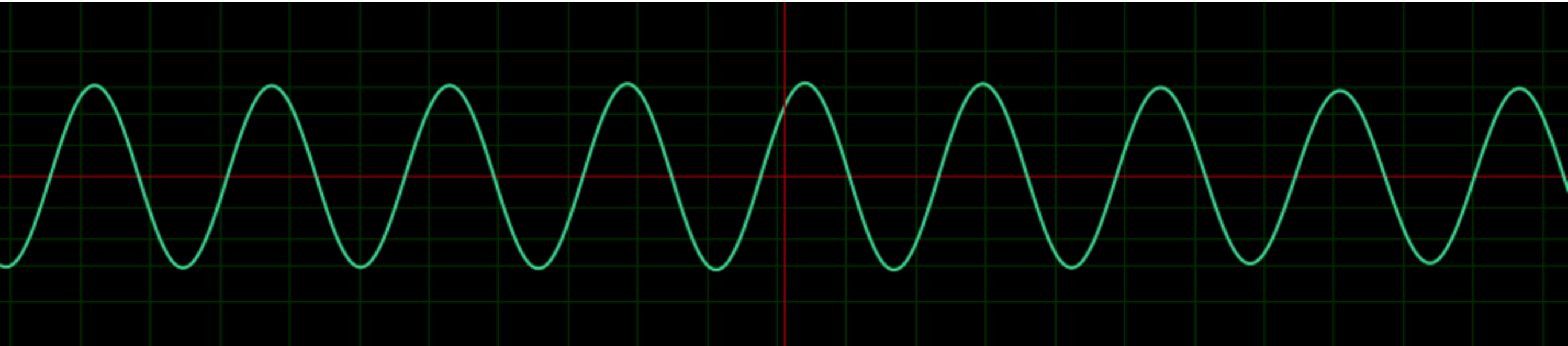
# Playing the Harp

- ▶ If we pluck **G4**, what do you expect to observe?

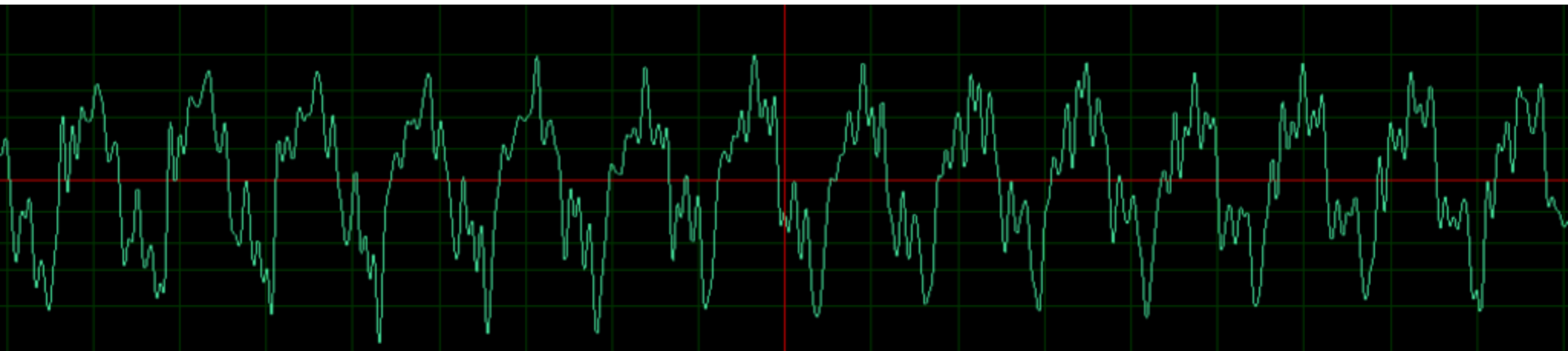


# Playing the Harp

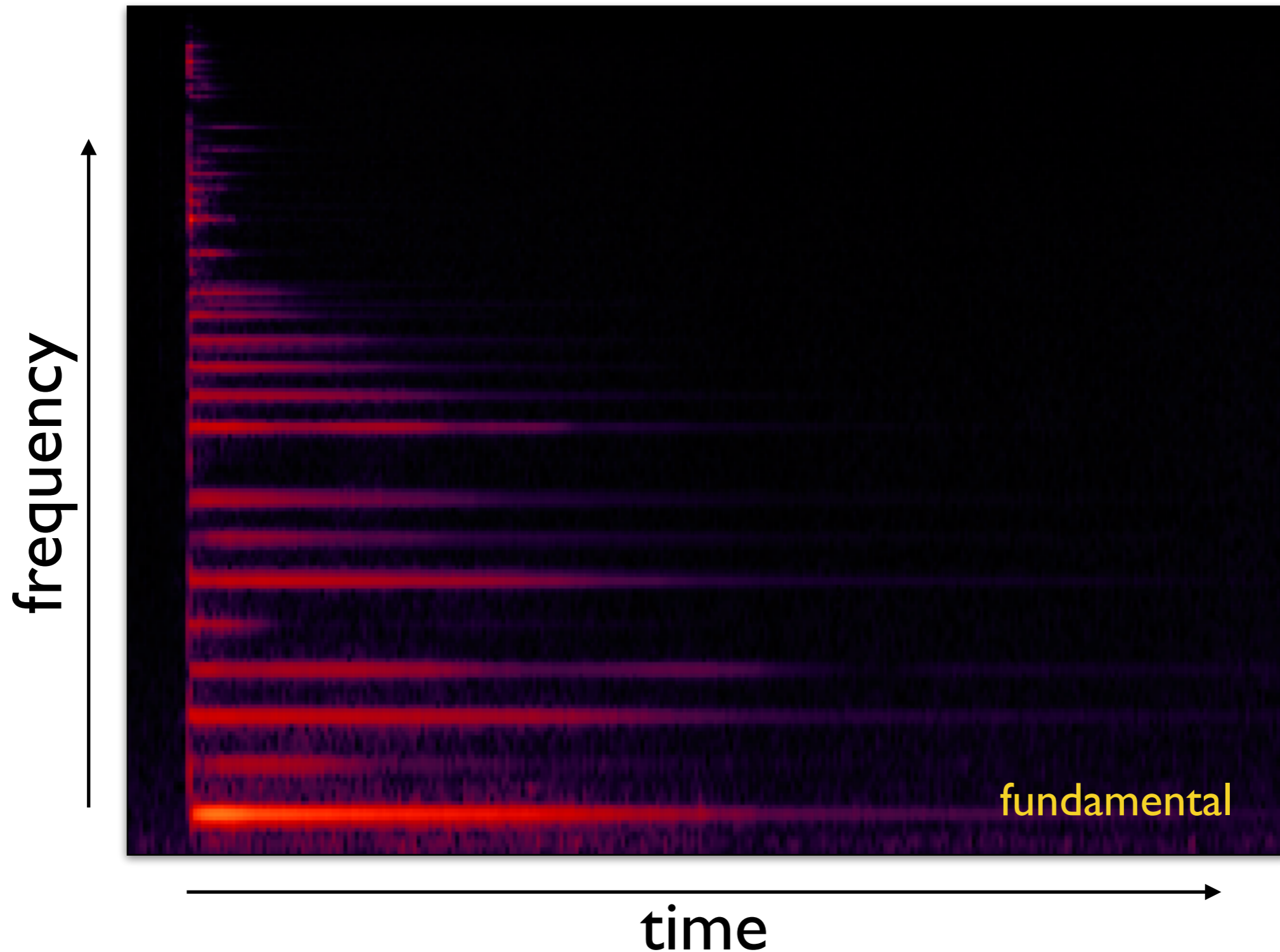
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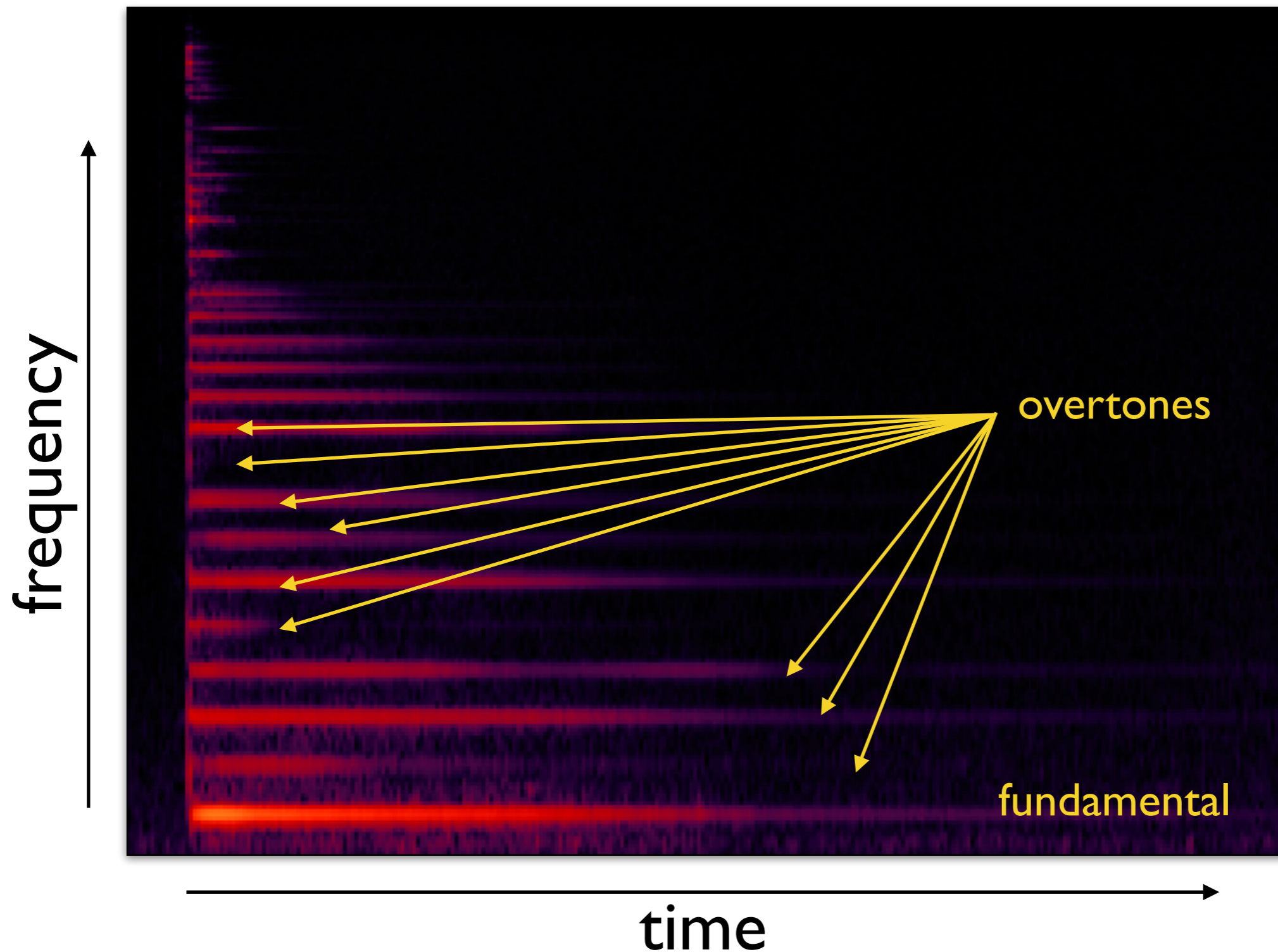
- ▶ In fact, this is the true waveform:



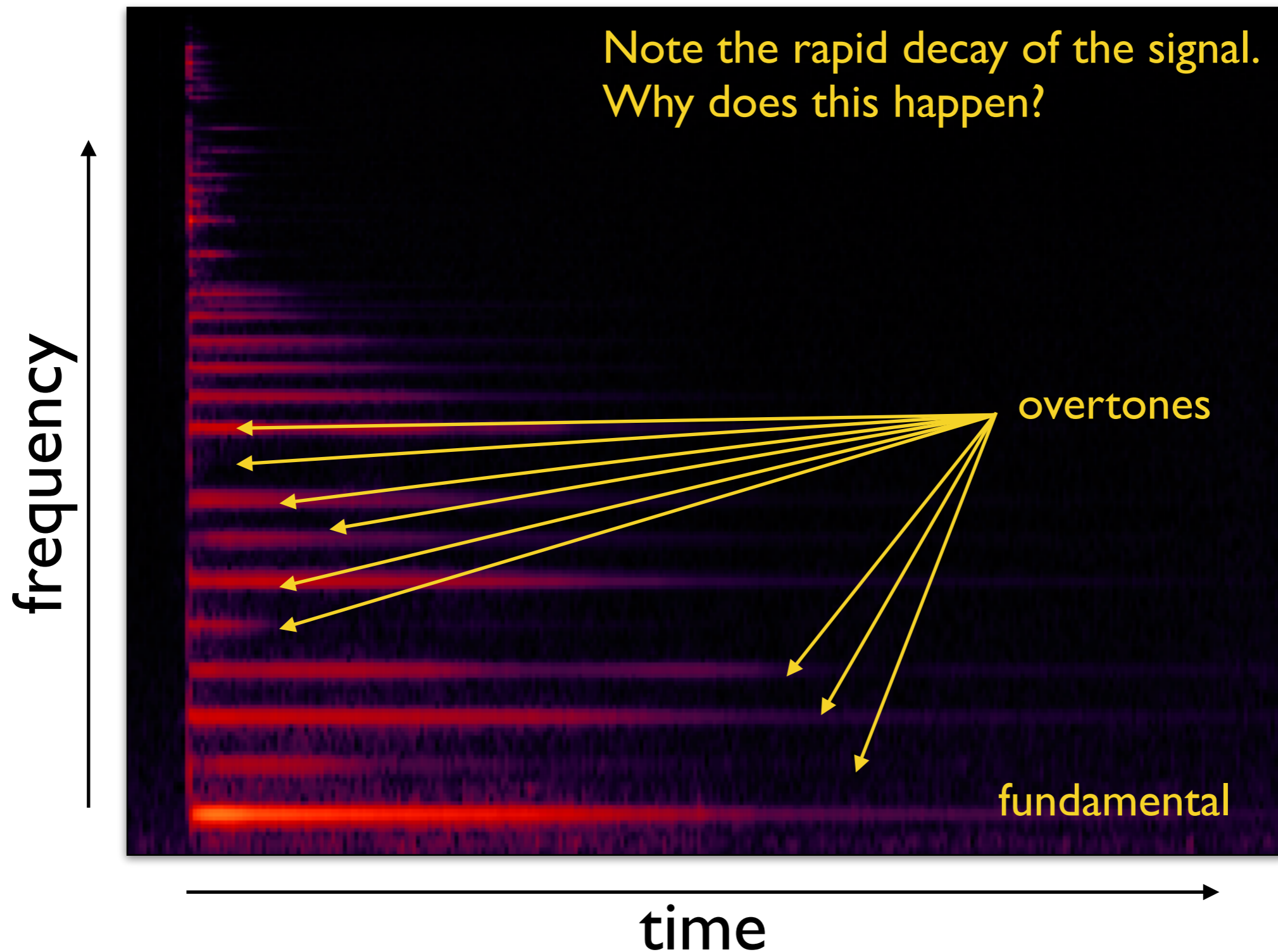
# Spectrogram of the Harp



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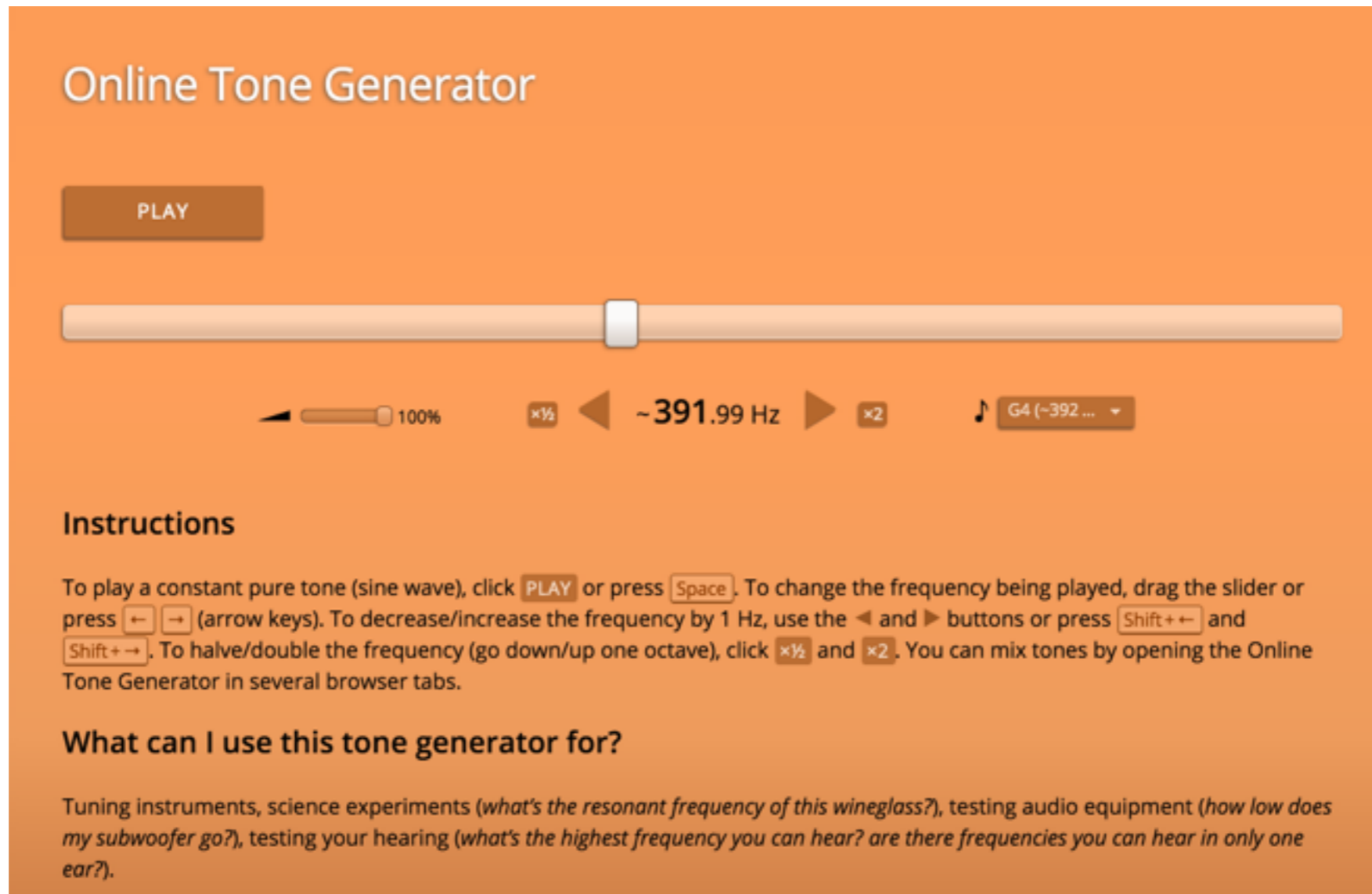


# Spectrogram of the Harp



# Making Pure Tones

- ▶ If you don't have an open speaker and function generator, you can go here:
- <http://plasticity.szynalski.com/tone-generator.htm>



The screenshot shows the 'Online Tone Generator' interface. At the top, the title 'Online Tone Generator' is displayed. Below it is a 'PLAY' button. A large horizontal slider is positioned in the center. Below the slider, there is a volume control knob set to 100%, a 'x1/2' button, a left arrow button, a frequency display showing '~391.99 Hz', a right arrow button, a 'x2' button, and a dropdown menu showing 'G4 (~392 ...)'.

**Instructions**

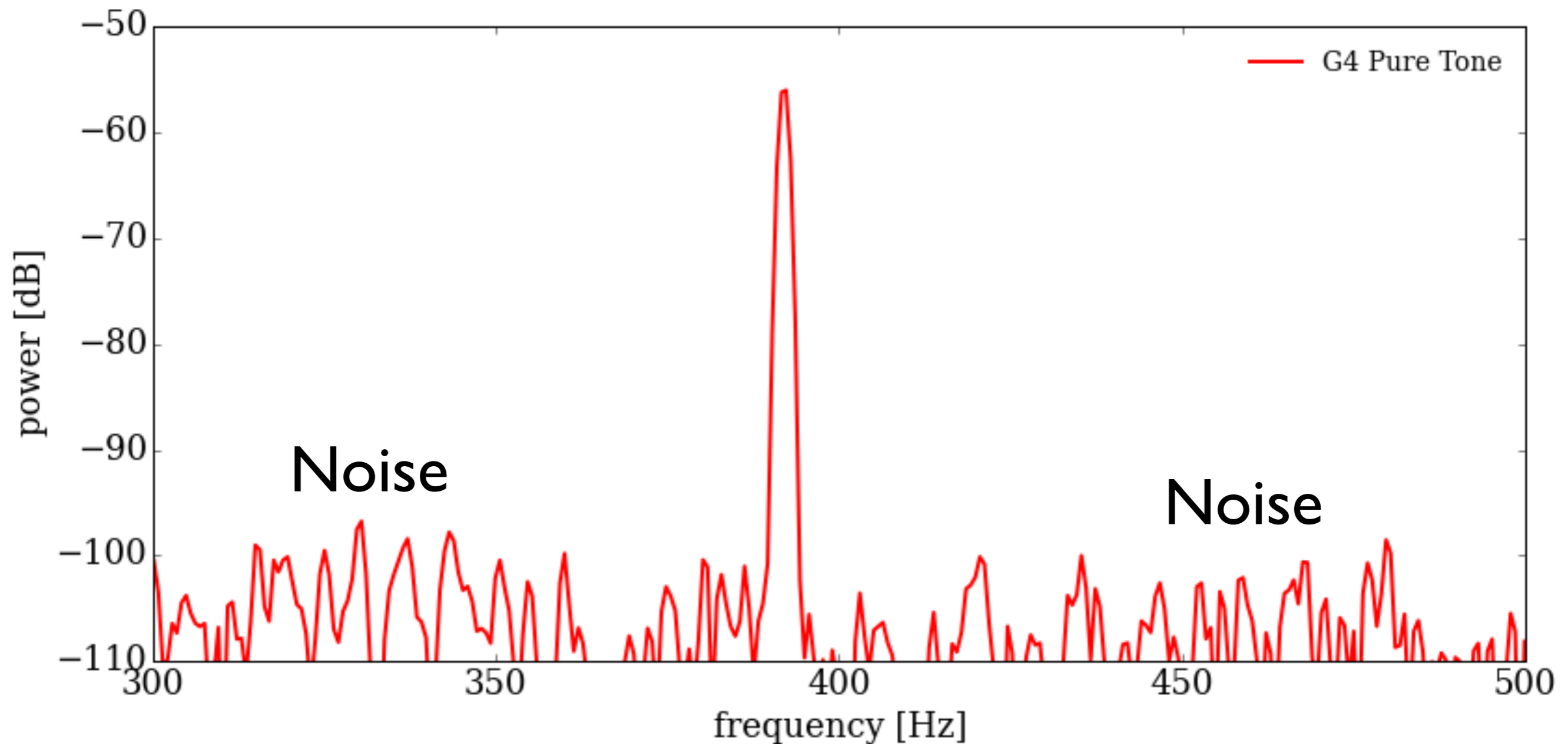
To play a constant pure tone (sine wave), click **PLAY** or press **Space**. To change the frequency being played, drag the slider or press **←** **→** (arrow keys). To decrease/increase the frequency by 1 Hz, use the **←** and **→** buttons or press **Shift+←** and **Shift+→**. To halve/double the frequency (go down/up one octave), click **x1/2** and **x2**. You can mix tones by opening the Online Tone Generator in several browser tabs.

**What can I use this tone generator for?**

Tuning instruments, science experiments (*what's the resonant frequency of this wineglass?*), testing audio equipment (*how low does my subwoofer go?*), testing your hearing (*what's the highest frequency you can hear? are there frequencies you can hear in only one ear?*).

# Spectrum of a Pure Tone

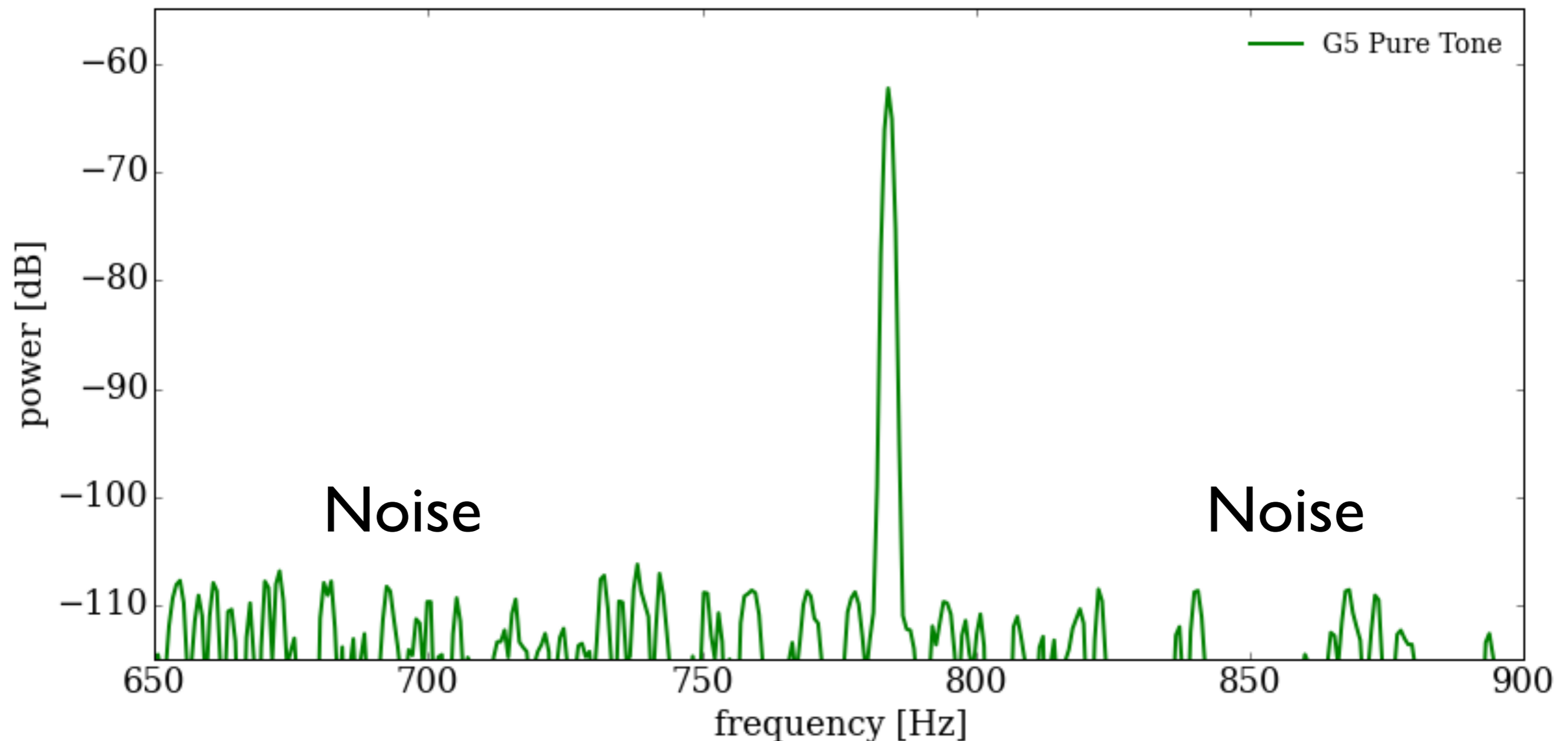
- ▶ Pure sine wave looks like a spike at one frequency





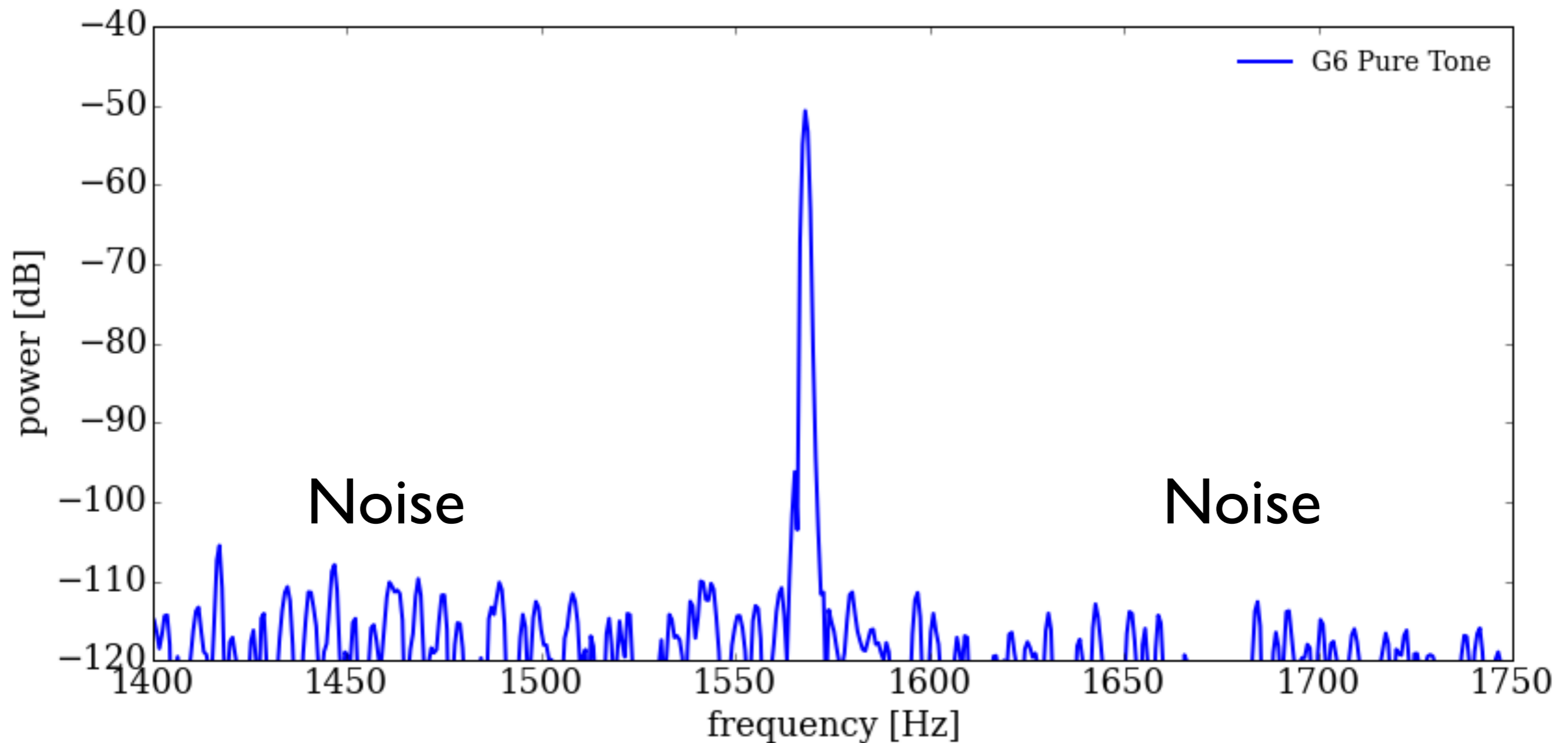
# Spectrum of Pure G5

- ▶ Pure sine wave looks like a spike at one frequency



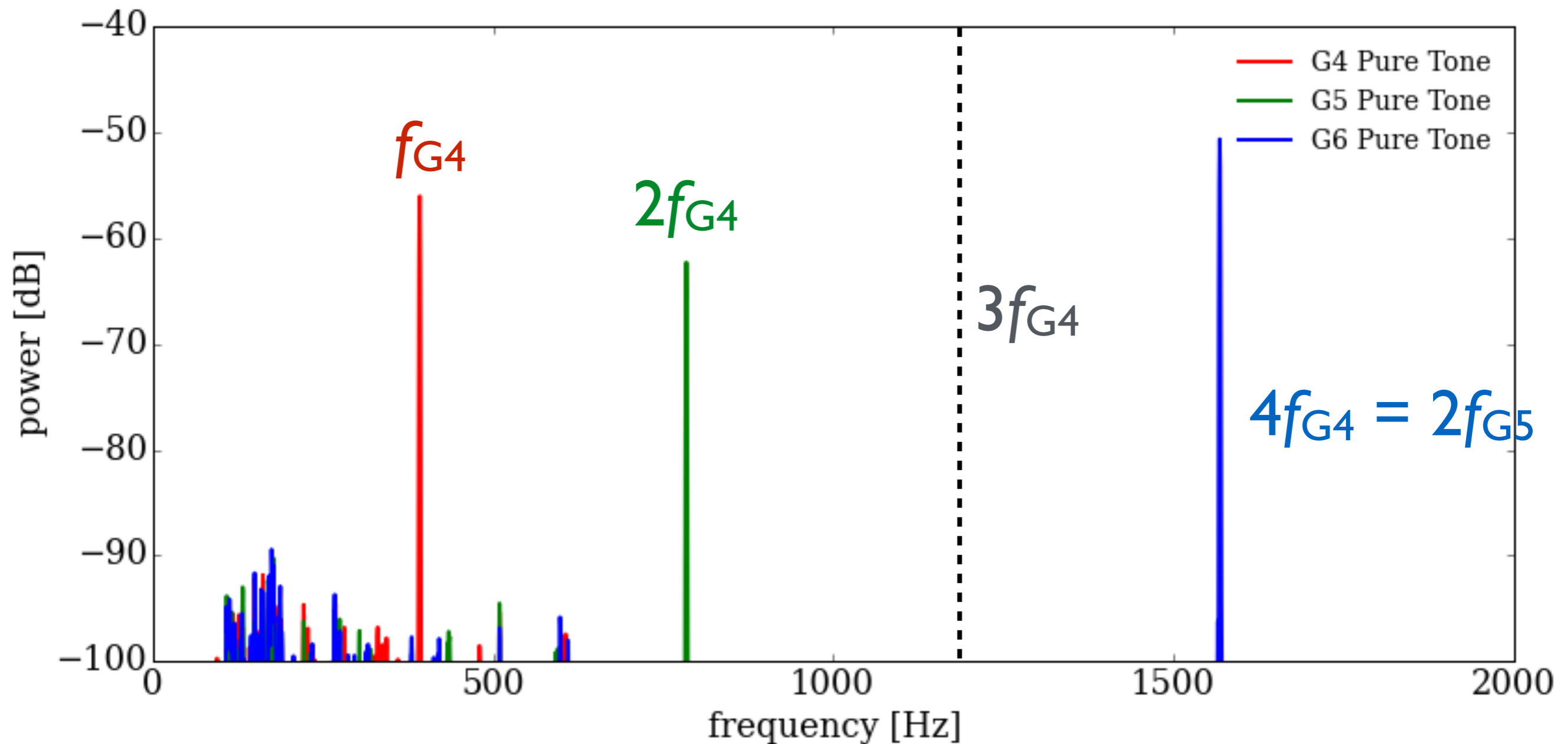
# Spectrum of Pure G6

- ▶ Pure sine wave looks like a spike at one frequency

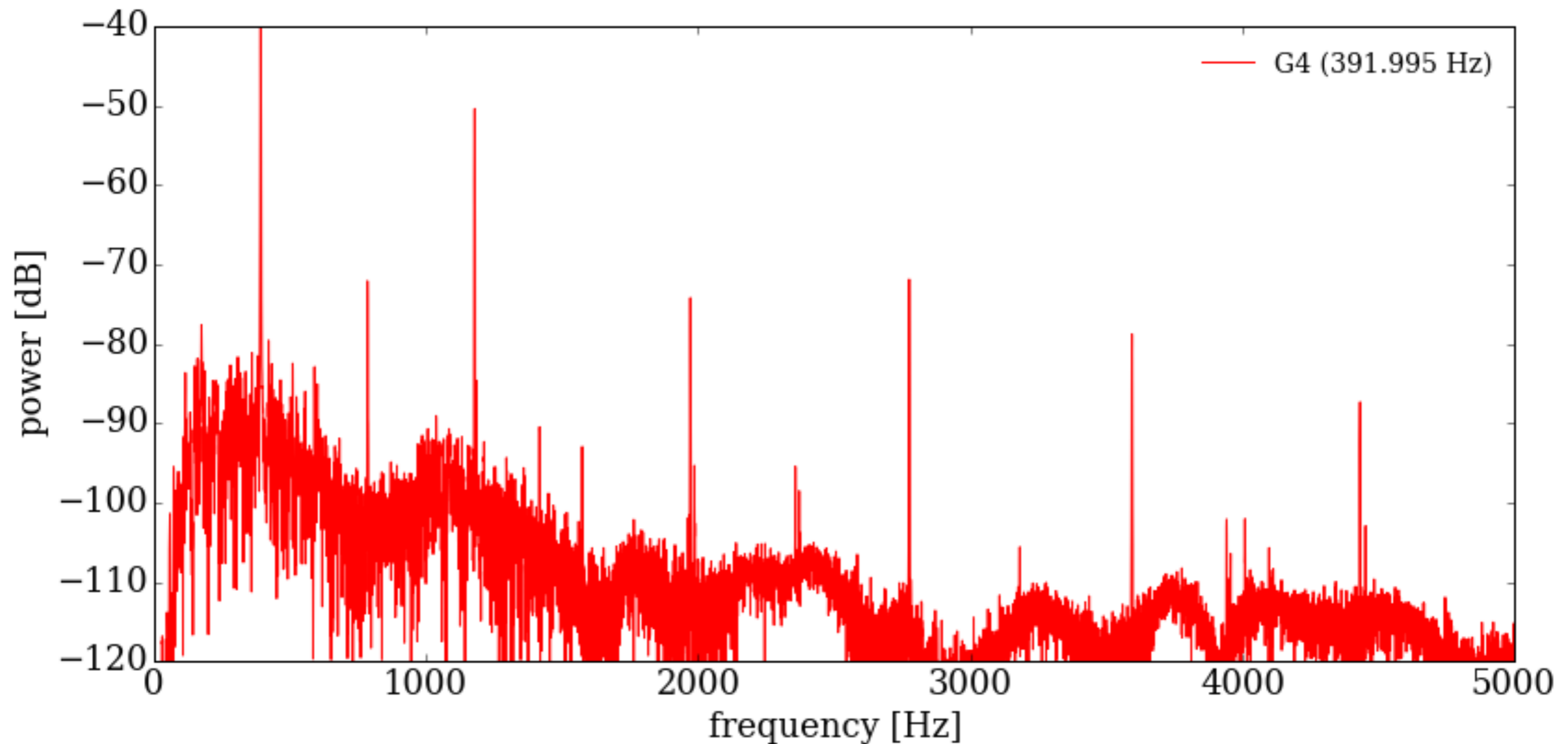


# Pure G4, G5, G6

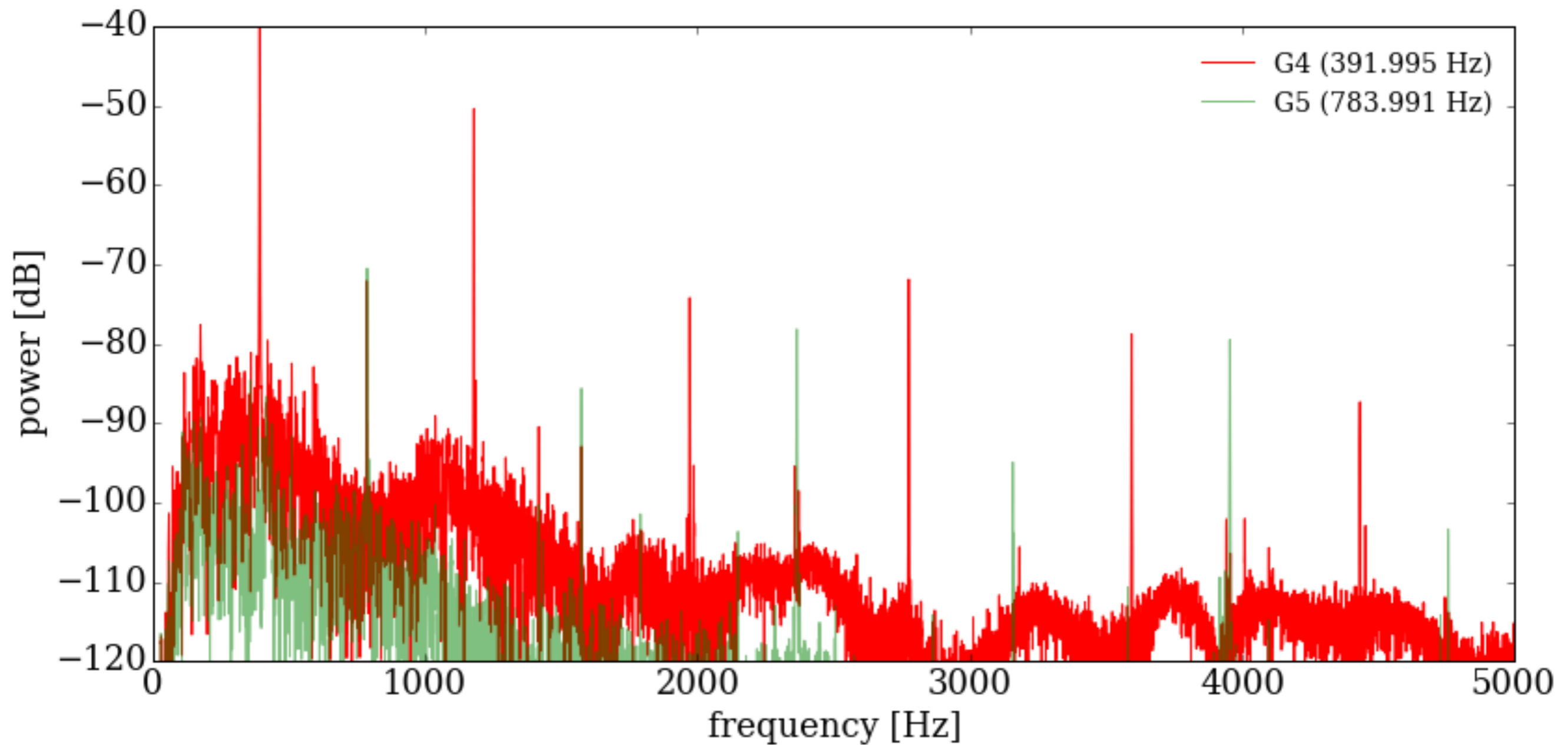
► Note the integer relationship between the pure tones



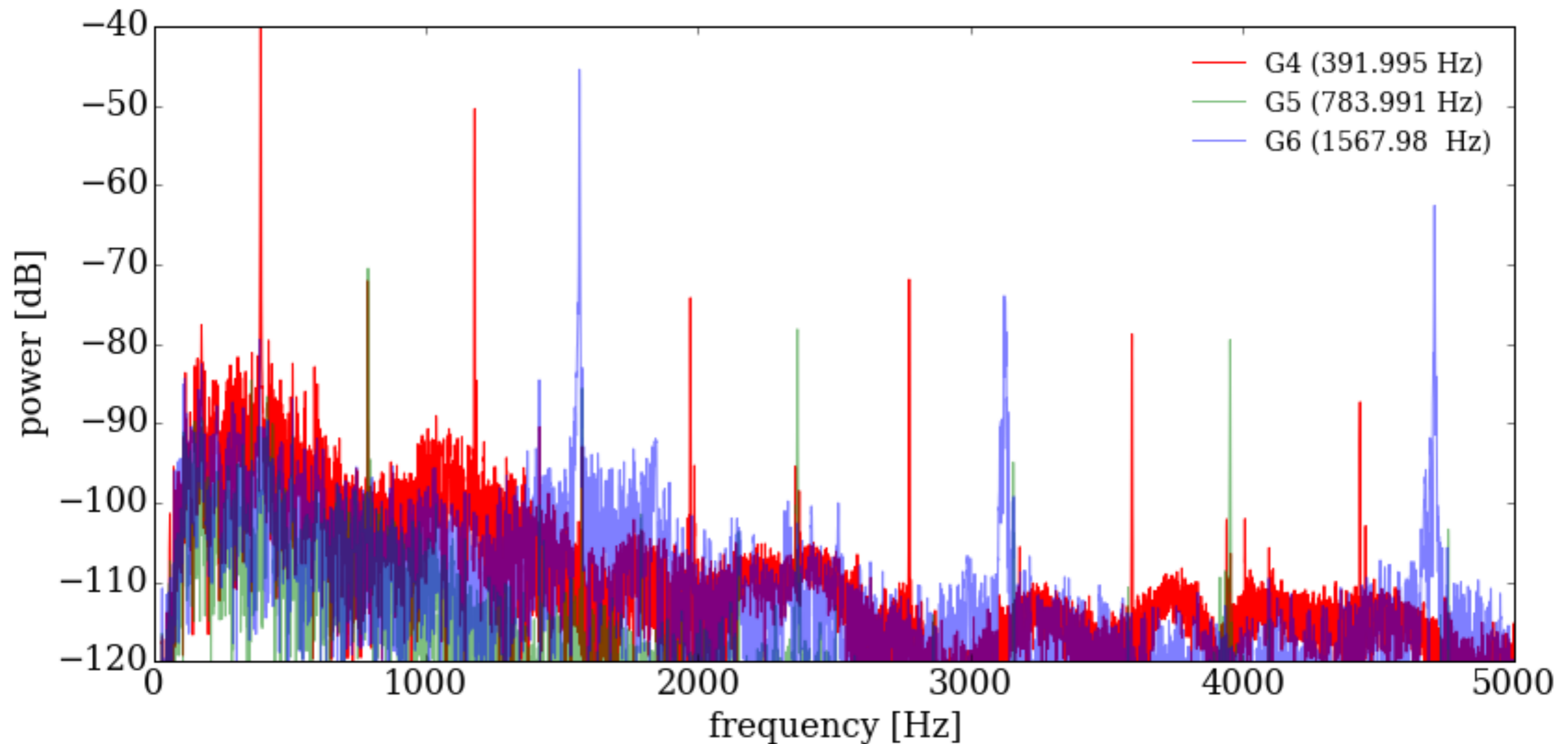
# Power Spectrum of G4



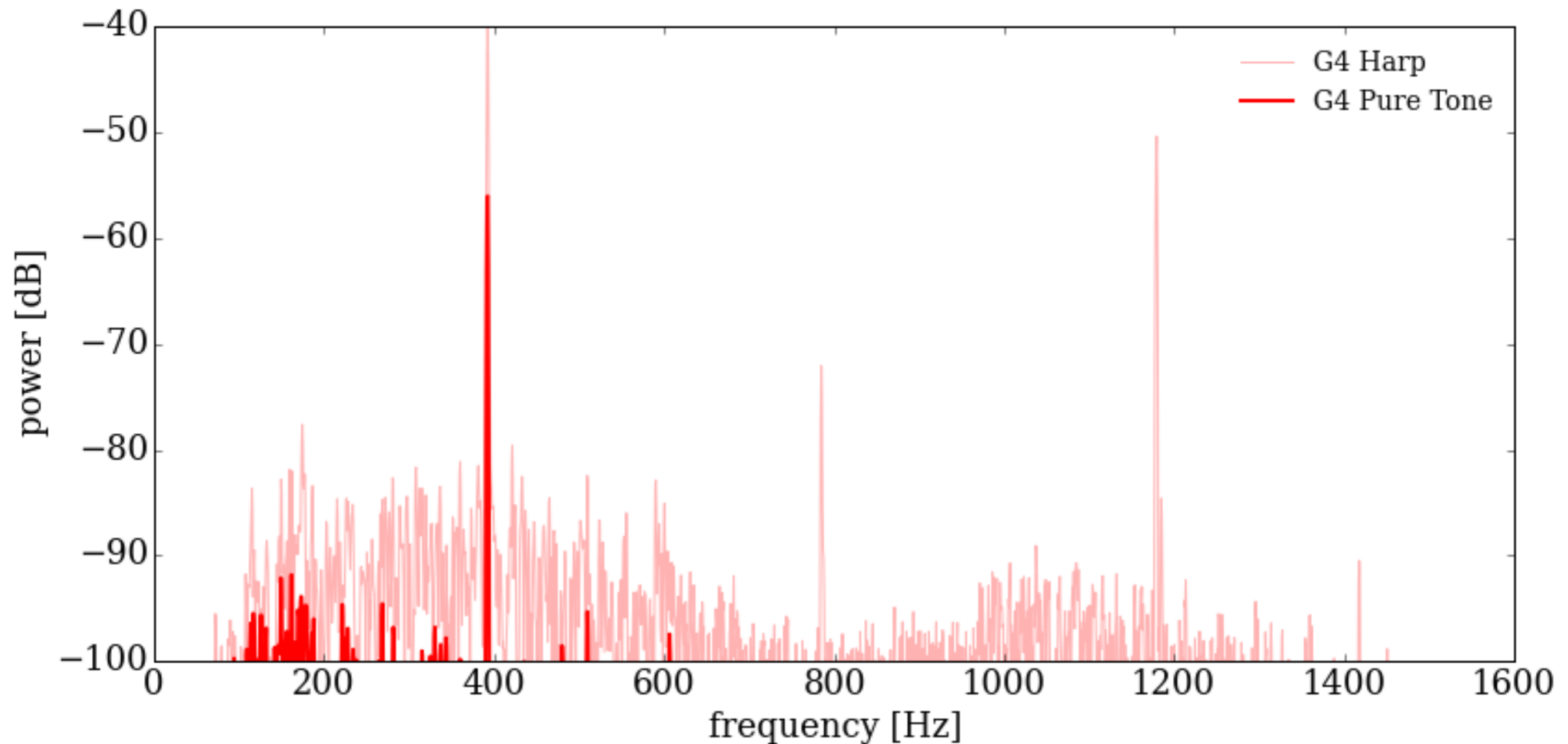
# Spectrum of G4 and G5



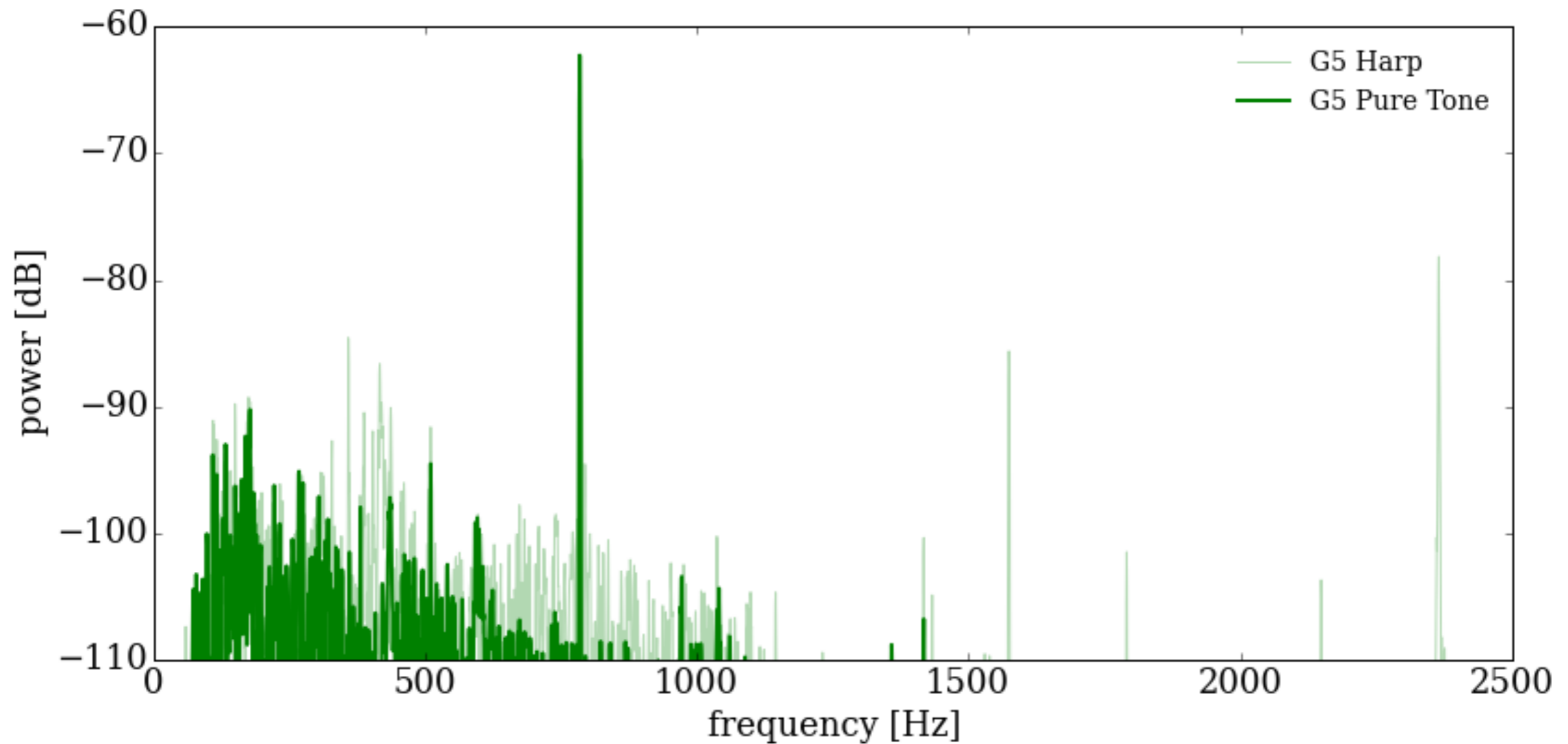
# Spectrum of G4, G5, & G6



# Harp and Pure Tone: G4

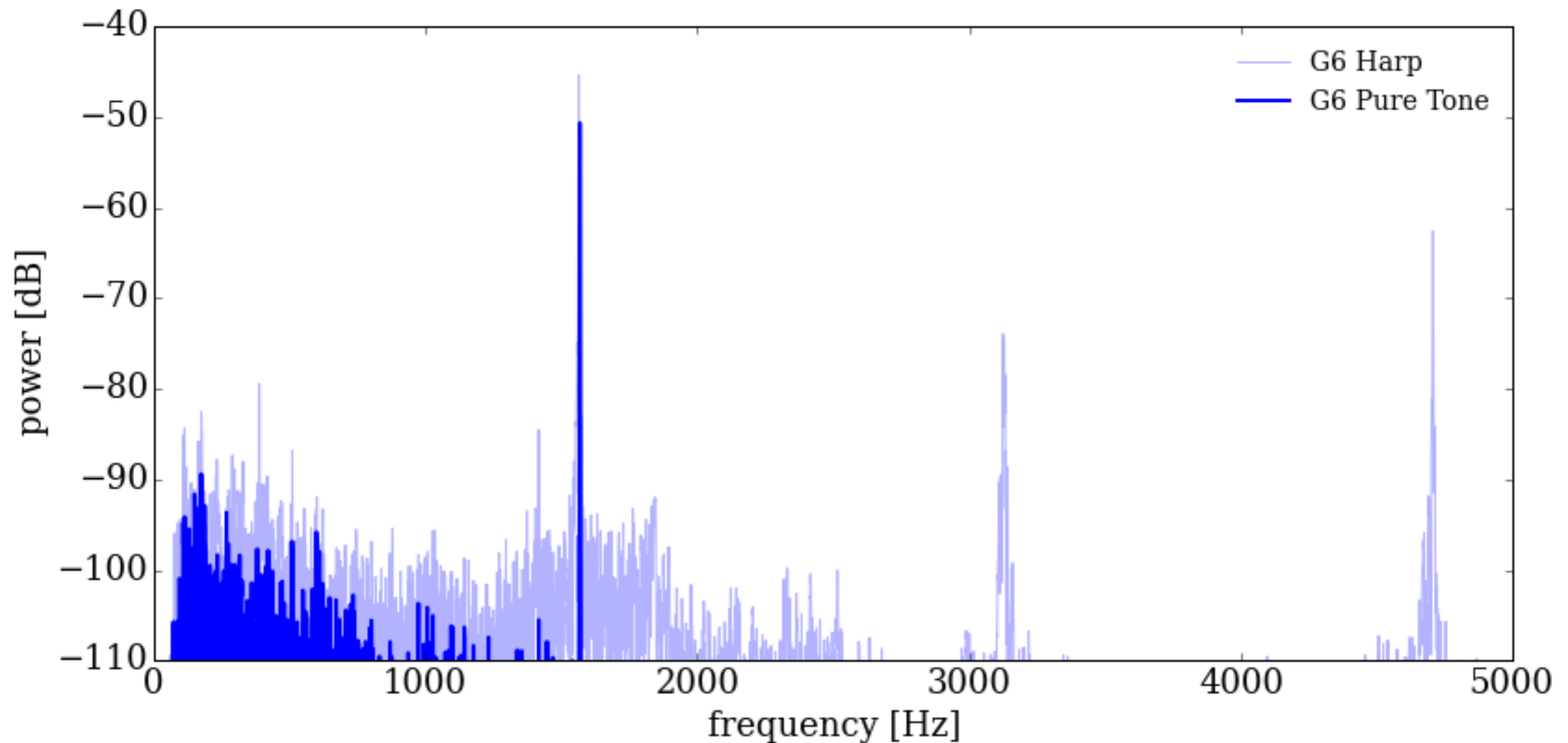


# Harp and Pure Tone: G5



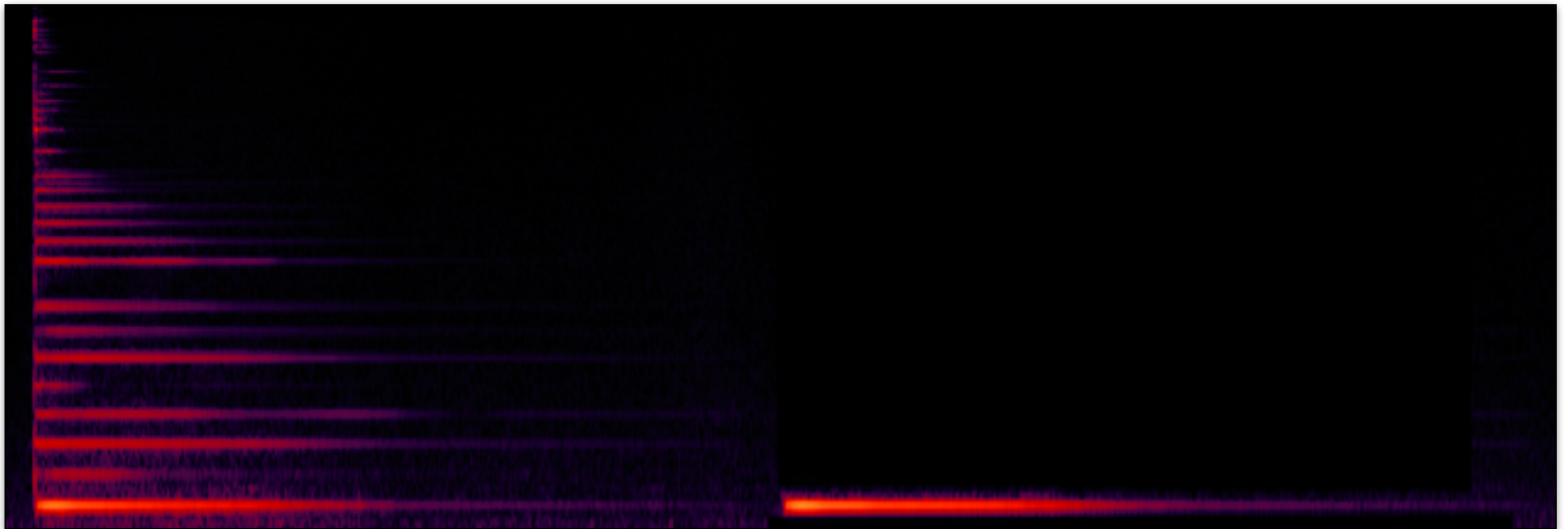


# Harp and Pure Tone: G5



# “Cleaning” the Spectrogram

- ▶ We can use Audition to remove the overtones from the second “pluck” in the spectrogram



- ▶ What do you think the second pluck will sound like after cleaning?

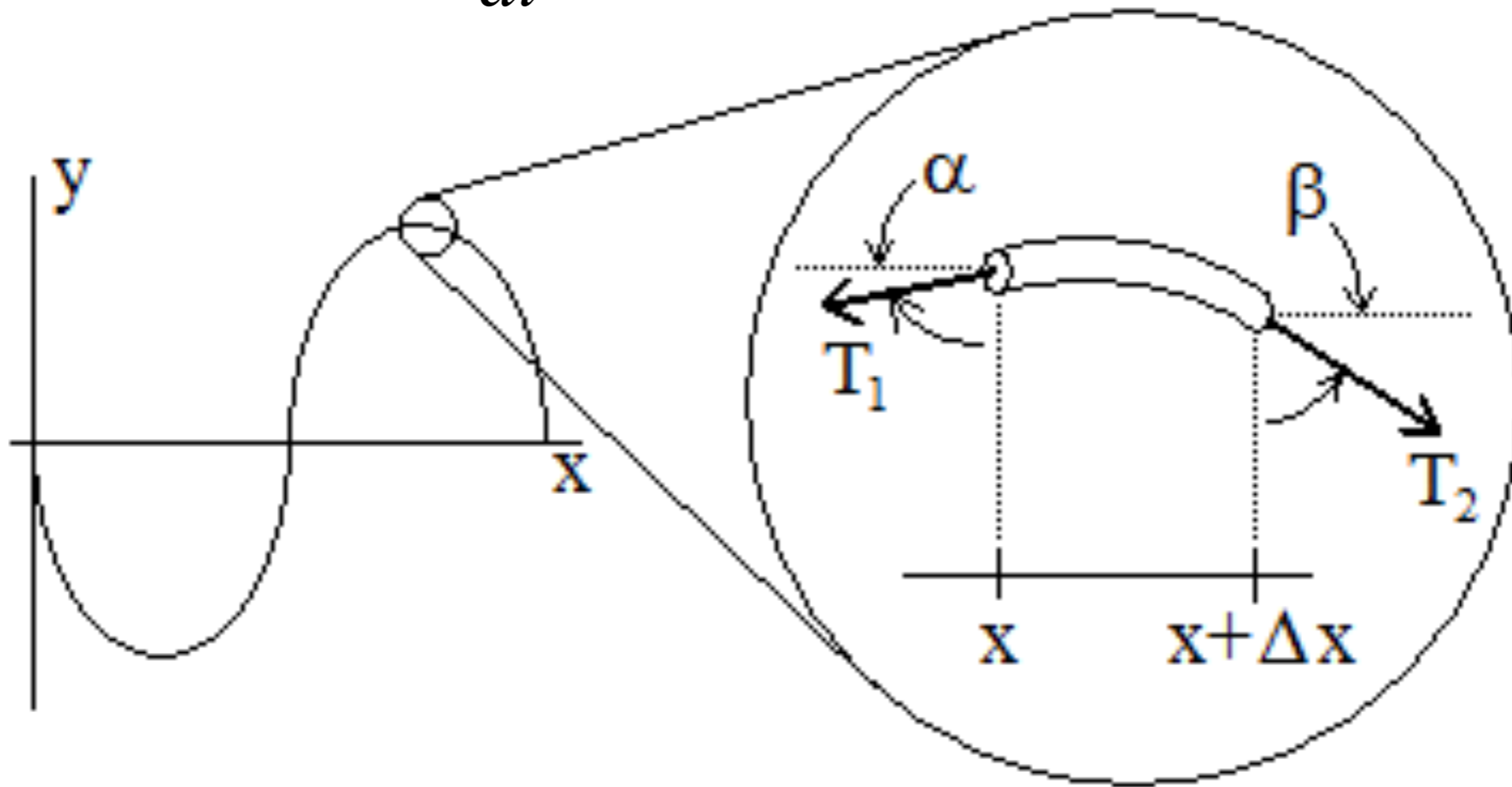
# Summary

- ▶ Waves on a string move with velocity  $v = \sqrt{T/\rho}$ 
  - $T$  is the string **tension** and  $\rho$  is the **density**
- ▶ Open strings fixed at both ends will exhibit standing waves
  - Increasing number of higher harmonics or **overtones**
  - Integer multiples of fundamental tone with  $f_i = \sqrt{(T/\rho)}/2L$
  - **Nodes**: positions where the string doesn't oscillate
  - **Antinodes**: positions of maximum oscillation
- ▶ When a string is plucked or driven, all of the overtones can be excited simultaneously. But only some are dominant and determine the timbre



# Wave on a Rope: Geometry

$$\rho \Delta x \cdot \frac{d^2 y}{dt^2} = -T_2 \sin \beta - T_1 \sin \alpha$$



$$T_{2x} = T_2 \cos \beta \approx T$$

$$T_{1x} = T_1 \cos \alpha \approx T$$

# Deriving the Wave Equation

$$\rho \Delta x \cdot \frac{d^2 y}{dt^2} = -T_2 \sin \beta - T_1 \sin \alpha$$

forces on rope segment

$$\frac{\rho \Delta x}{T} \cdot \frac{d^2 y}{dt^2} = -\frac{T_2 \sin \beta}{T} - \frac{T_1 \sin \alpha}{T}$$

divide both sides by  $T$

$$\approx -\frac{T_2 \sin \beta}{T_2 \cos \beta} - \frac{T_1 \sin \alpha}{T_1 \cos \alpha}$$

substitute expression for  $x$  components of  $T$

$$= -\tan \beta - \tan \alpha$$

$$= -\left( \left. \frac{dy}{dx} \right|_x - \left. \frac{dy}{dx} \right|_{x+\Delta x} \right)$$

Note that the tangents are equal to the slope at either end

$$\frac{\rho}{T} \cdot \frac{d^2 y}{dt^2} = \frac{1}{\Delta x} \left( \left. \frac{dy}{dx} \right|_{x+\Delta x} - \left. \frac{dy}{dx} \right|_x \right) = \frac{d^2 y}{dx^2}$$

group terms and simplify