PHY100 — The Nature of the Physical World January 13, 2010

> Lecture 1 Nature of Science, Scales in the Universe

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Observations

The human experience is very limited:

- Size: 1/10 millimeters 10,000 kilometers
- Time: millisecond (1/1000 sec) 75 years
- Mass: 1/10 gram 1000 kg
- We will be using SI units (m, kg, s)



Mars Climate Orbiter (1999)... moments before crashing

 $\begin{array}{ll} 1 \ \text{km} = 0.62 \ \text{mi} & 1 \ \text{mi} = 1.6 \ \text{km} \\ 1 \ \text{m} = 3.3 \ \text{ft} = 39 \ \text{in} & 1 \ \text{ft} = 0.30 \ \text{m} \\ 1 \ \text{cm} = 0.39 \ \text{in} & 1 \ \text{in} = 2.5 \ \text{cm} \\ 1 \ \text{kg} = 2.2 \ \text{lb} & 1 \ \text{lb} = 0.45 \ \text{kg} \end{array}$

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A little math recap

Scientific notation:

$$\frac{1}{10} \text{ millimeter} = \frac{1}{10} \frac{1}{1000} \text{ m} = \frac{1}{10000} \text{ m} = 0.0001 \text{ m} = 10^{-4} \text{ m}$$

 $10000 \text{km} = (10000)(1000) \text{m} = 10,000,000 \text{m} = 10^7 \text{m}$

... $10^{-1} = 0.1$ $10^{0} = 1$ $10^{1} = 10$...

Physical scales in the Universe

FSU "Powers of ten" applet:

http://micro.magnet.fsu.edu/primer/java/scienceopticsu/powersof10/index.html

Distance	Length (m)
Radius to visible Universe	2 x 10 ²⁶
To Andromeda Galaxy	2 x 10 ²²
To nearest star	4 x 10 ¹⁶
Earth to Sun	1.5 x 10 ¹¹
Radius of Earth	6.4×10^{6}
Sears Tower	4.5 x 10 ²
Football field	1 x 10 ²
Tall person	$2 \times 10^{\circ}$
Thickness of paper	1 x 10 ⁻⁴
Wavelength of blue light	4 x 10 ⁻⁷
Diameter of Hydrogen atom	1 x 10 ⁻¹⁰
Diameter of proton	1 x 10 ⁻¹⁵

Interval	Time (s)
Age of universe	5 x 10 ¹⁷
Age of Grand Canyon	3 x 10 ¹⁴
32 years	1 x 10 ⁹
One year	3.2 x 10 ⁷
One hour	3.6 x 10 ³
Light travel from earth to moon	1.3 x 10º
One cycle of guitar A string	2 x 10 ⁻³
One cycle of FM radio wave	6 x 10 ⁻⁸
Lifetime of neutral pi meson	1 x 10 ⁻¹⁶
Lifetime of top quark	4 x 10 ⁻²⁵

Physical scales in the Universe

Object	Mass (kg)
Milky Way Galaxy	4 x 10 ⁴¹
Sun	2 x 10 ³⁰
Earth	6 x 10 ²⁴
Boeing 747	4 x 10 ⁵
Car	1 x 10 ³
Student	7 x 10¹
Dust particle	1 x 10 ⁻⁹
Top quark	3 x 10 ⁻²⁵
Proton	2 x 10 ⁻²⁷
Electron	9 x 10 ⁻³¹
Neutrino	1 x 10 ⁻³⁸

Our senses/normal experience is a tiny fraction of the world out there!

Does this bias our opinions about what's possible and not in our view of the Universe?...

You bet!

Case example: early astronomy

- One of the most important early "physics" investigations was the night sky... across civilizations (Egyptians, Mayas, India, China)
- Our human experience/bias makes us put Earth at the center of the Universe
- With the Sun and stars moving around us
 - How do you tell a planet from a star in the sky?
- But the problem is that this model (hypothesis) is not backed up by experiment (even though many humans didn't like that!)
 - Retrograde motion of Mars: link

Search for new ideas

- Retrograde motion of the planets cannot be explained by simple spheres around the Earth
 - Ptolemy's model (100AD) using epicycles and many other refinements, accommodated the retrograde motion and was able to survive 15 centuries!



And then Copernicus (1543), based on elegance and aesthetics, proposed that the Sun was at the center of the Universe!

But both Ptolemy and Copernicus models agreed with data!

Copernicus was trying to find a "simpler model"

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Huh?

- This Copernican model raises a whole new set of issues:
 - How does the Earth (our whole world) move?
 - Why aren't people and objects left behind?
- Tycho Brahe (~1570) performed many accurate observations with new instruments: brought the error down to 0.5-2 arcminutes (1 part in 10,000 across the sky, or 10x better than before)
 Full moon ~ 30 arcminutes
- Johannes Kepler (~1600) showed that neither Copernicus nor Ptolemy fit his data, instead:

Sun-focused ellipses actually fit the data



In summary

Why should nature follow our naive and arrogant expectations?

- The process of setting up a hypothesis and comparing it to observations drives our knowledge
- Better/new observations make previously accepted hypothesis wrong

The scientific method

Science is understanding our surroundings through observation and synthesis



- A framework of scientific ideas is called a **theory**: it helps understanding and interpreting the observations
 - A good theory reduces or explains a large number of observations and consists of a **few ideas or principles**
 - Theories should be **predictive**: the theory is validated if the observations confirm the predictions
 - Theories cannot be proven. New evidence can always contradict and perhaps invalidate a theory (falsifiable).

Good science is always provisional: it can and many times evolve

What is science?

- Science tells how to understand the world around us
 - Same for religion ...
 - Same for art ...
- What's different?
 - Science bows to observation
 - Science is testable and refutable
 - Religion is irrefutable. It is a matter of faith and opinion

Limitations of science

Non-scientific theories/statements are not testable, even if they are true:

- <u>Undetectable</u> aliens are living among us
- The earth was created with apparent age
- MJ is the <u>greatest</u> basketball player to have played

Scientific method revisited

- Our job as scientists is to try to unravel new limits in Nature that our theory has to explain
 - You can do this by refining old observations
 - Making new observations that were not possible before
 - Or proposing new hypothesis
 - Actually, many of us try to discover new phenomena that we know the theory cannot explain!
 - If discovered, this means a new theory is necessary
- Scientific observations must be reproducible: you have to give enough detail about the techniques, set-up, conditions of measurement and provide accurate results
- All observations are incomplete unless provided with units and a measure/estimate of how good is the observation:

observation + **error estimate**