

Stellar Evolution, Interstellar Gas & Dust

The final stages of stellar evolution

Open and globular clusters

Composition of dust grains

Extinction, reddening, polarization of starlight

Interstellar Atoms and Molecules

Star Formation

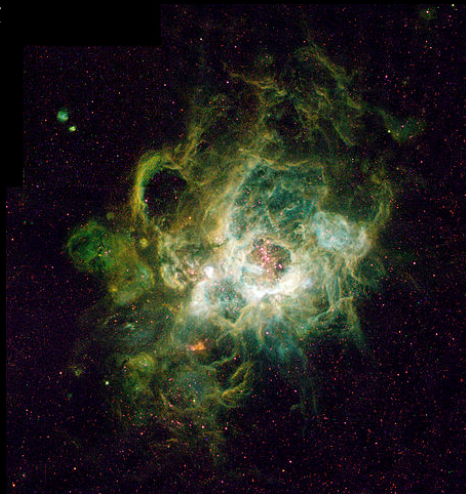
Molecular Clouds

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University of Rochester

Stellar Evolution, Interstellar Gas & Dust

- ▶ Late stellar evolution: the asymptotic giant branch
- ▶ Type II (core-collapse) supernovae
- ▶ Open and globular clusters as stellar clocks
- ▶ Dust composition, size, and origin
- ▶ Extinction and reddening of starlight
- ▶ Scattering and optical depth
- ▶ Polarization of starlight
- ▶ Refresher on spectral lines
- ▶ Interstellar atoms and molecules
- ▶ Molecular clouds and gravitational stability
- ▶ Cloud collapse and star formation



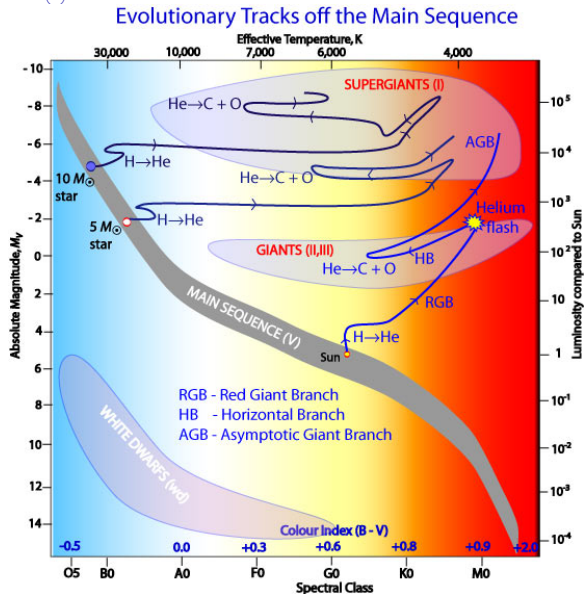
*HII region NGC 604 in Triangulum
(NASA/HST)*

Reading: Kutner Ch. 3.1–3.4 & 14.4–14.5, Ryden Ch. 5.1–5.3, 16.2–16.3, and Shu, Ch. 11

After the horizontal branch: $M > 2M_{\odot}$

- ▶ **Asymptotic giant branch** (ABG/supergiant) evolution
- ▶ Repeated core collapse after fuel exhaustion, up to Si fusion to produce Fe-peak elements.
- ▶ R and L steadily increase while T_e decreases.
- ▶ Each successive fuel is exhausted faster than the last. For a $15M_{\odot}$ star (Woosley & Janka 2006):

Fuel	H	He	C	Ne
Time	10^7 yr	10^6 yr	10^3 yr	0.7 yr
	O, Mg	Si, ...	Fe ...	
	2.6 yr	18 dy	1 s	



What happens after the nuclear fuel is exhausted?

For most $M > 2M_{\odot}$ stars:

- ▶ During burning of the heavier elements and radiative support of the stellar envelope, stars tend to be **hydrodynamically unstable**
- ▶ This leads to the loss of large fractions of the stellar mass.
- ▶ Oscillations: note that evolution takes stars across the **instability strip**, which is nearly vertical at $T_e \sim 5000$ K.
- ▶ **Stellar winds** can also remove significant amounts of material.

These processes can keep a star's core mass below the SAC limit, so the final states of the star are like those of lower-mass objects: planetary nebula phase and white dwarf remnant.

What happens after the nuclear fuel is exhausted?

For the most massive stars ($M \gtrsim 8M_{\odot}$):

- ▶ Mass loss is insufficient to keep the core in the white dwarf phase; maximum mass of Fe white dwarf is $1.26M_{\odot}$.
- ▶ Result: further collapse and neutronization (and creation of significant number of neutrinos).
- ▶ When the collapsing core reaches tens of km in size, neutron degeneracy pressure sets in, which can stop or slow the collapse.
- ▶ However, since the collapse has been from white-dwarf to neutron-star dimensions, infalling material from the stellar envelope is going **very fast** (a large fraction of c).
- ▶ Result: envelope rebounds off the stiff neutron-degenerate material and blows up the rest of the star.

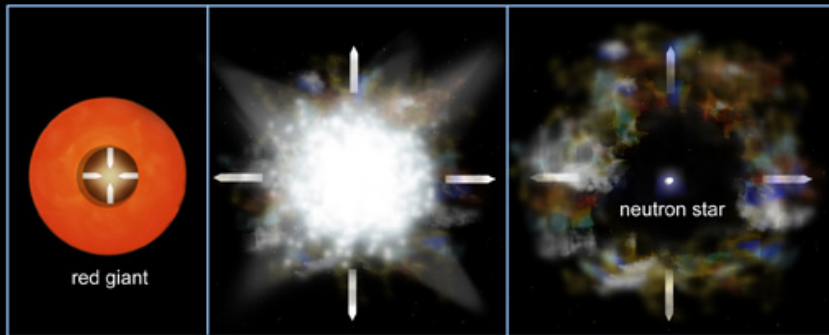
This is called a **core collapse** or Type II supernova.

Core-collapse (Type II) supernova

Nomenclature: **Type II** or **CCSN**. Remnant is a NS or more rarely a BH, depending on core mass ($M = 1.3 - 2.2M_{\odot}$).

Birth of a Neutron Star and Supernova Remnant

(not to scale)

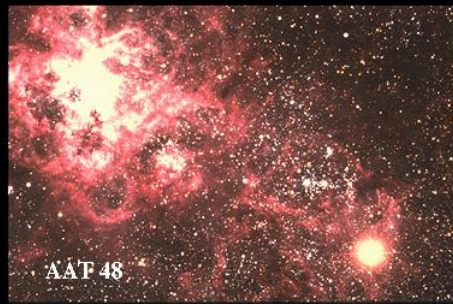


Core Implosion → Supernova Explosion → Supernova Remnant

Image from NASA/CXC

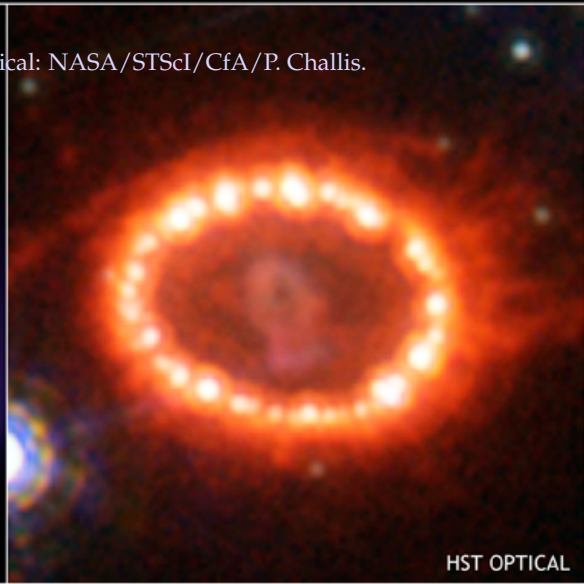
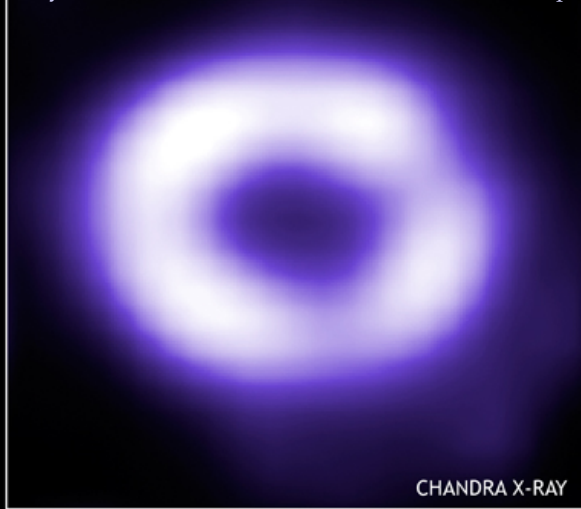
SN1987A: A recent nearby supernova

- ▶ The last “naked eye” supernova occurred in the Large Magellanic Cloud, a Milky Way satellite galaxy.
- ▶ SN1987A (Feb. 23, 1987): a Type II
- ▶ Output luminosity temporarily exceeded luminosity of the entire galaxy!
- ▶ First supernova for which we knew the progenitor star.
- ▶ Neutrino burst observed by three detectors (Kamiokande II, IMB, Baksan).

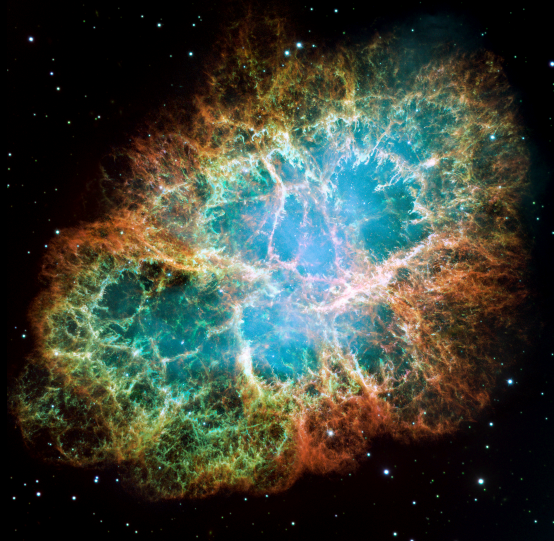


SN1987A after a few decades

X-ray: NASA/CXC/U. Colorado/S. Zhekov et al. Optical: NASA/STScI/CfA/P. Challis.



A Type II supernova after 1000 years

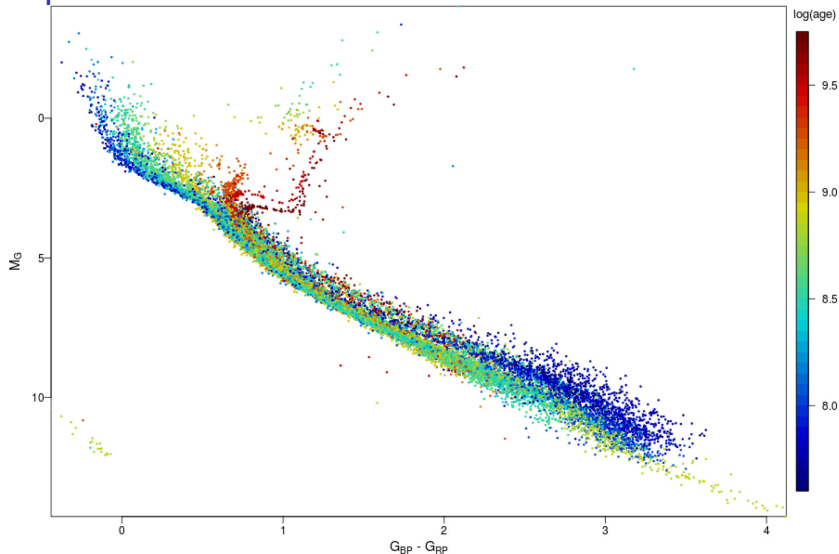


NASA/HST mosaic.

Observation of stellar evolution: Star clusters

- ▶ Stars tend to form in **clusters** at about the same age (within 1 – 2 Myr of each other) and are nearly the same distance from us.
- ▶ H-R color-magnitude diagrams for stars in the cluster make it very easy to infer the stars' location on the main sequence.
- ▶ If we make an H-R diagram of a cluster we tend to see a **turnoff point**.
- ▶ The turnoff is caused by stars exhausting their H supply and moving along the horizontal branch.
- ▶ Higher-mass stars move off the MS first, so the turn off starts on the high-mass/high- T_e end of the H-R diagram (upper left) and moves down as lower-mass stars age and exit the MS.
- ▶ In other words, **the turnoff point acts like a clock**, telling us the age of stars in the cluster with very good accuracy.

The turnoff point



H-R diagram for 32 open clusters, colored by age (Gaia Collaboration 2018).

Open and globular clusters

Stars are classified into **open** (young) or **globular** (old) clusters.

Properties of **open clusters**:

- ▶ Low density, irregular, lots of blue stars
- ▶ Low random velocities (few km/s)
- ▶ Hundreds of thousands of stars, not always gravitationally bound

Archetypes: Pleiades (M45), Hyades, δ and χ Persei

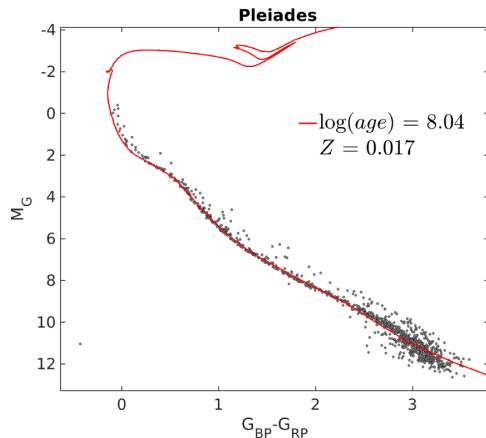
Properties of **globular clusters**:

- ▶ High density, spherical, few blue stars
- ▶ Higher random velocities (tens of km/s)
- ▶ Millions of stars, gravitationally bound

Archetypes: ω Centauri, M3, M13, 47 Tucanae

Open clusters: the Pleiades (M45)

The Pleiades are about 136 pc away and are roughly 110 Myr old.

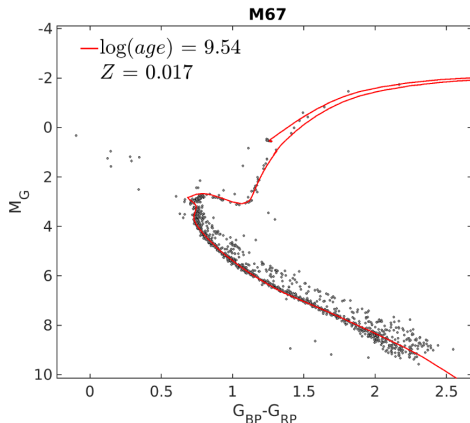


Left: Optical image of the Pleiades cluster (Palomar Observatory).

Right: H-R diagram of optical sources in the cluster (Gaia Collaboration 2018).

Open clusters: M67

M67 is 900 pc away and is the oldest known open cluster: 4 Gyr, the same age as the Sun.

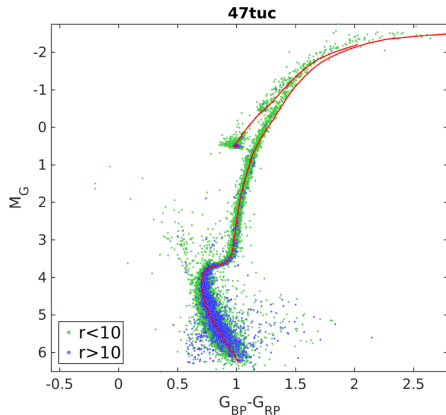
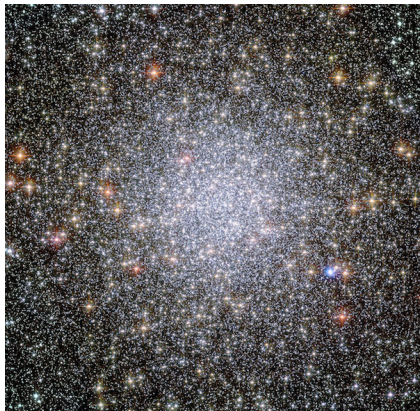


Left: M67, from [N. Sharp and M. Hanna, NAO/AURA/NSF](#).

Right: H-R diagram of optical sources in the cluster ([Gaia Collaboration 2018](#)).

Globular clusters: 47 Tuc

47 Tuc is about 13 Gyr old, like all Galactic globular clusters, and it is 4.0 kpc away. RR Lyrae stars are not plotted (note gap in HB).



Left: 47 Tucanae ([NASA/ESA/HST](#)).

Right: H-R diagram the Gaia Collaboration (2018).

Size and composition of interstellar dust

Size More like cigarette smoke than household dust: $< 0.1 \mu\text{m}$ in most dark clouds, ranging from 10 nm (50-100 atoms) in diffuse and UV-illuminated clouds to $\sim 1 \mu\text{m}$ in the darkest molecular clouds.

Amount About 1% by mass of the interstellar medium.

Composition Silicates (“rock”), carbon, and probably metallic iron, just like terrestrial planets.

Temperature $T = 10 - 100 \text{ K}$

- ▶ Heated by UV starlight
- ▶ Cooled by blackbody emission; radiation from interstellar grains can be seen at IR wavelengths.

Origin and life of interstellar dust grains

Grains are born primarily in the winds of late type (giant, AGB) stars, condensing as the wind material cools; and perhaps secondarily in the interstellar medium (ISM), condensed from cold gas and perhaps conglomerated with other grains.

- ▶ Dust is often seen to be crystalline in giant stars, yet it is not crystalline in the interstellar medium.
- ▶ But the average dust grain lives billions of years in the ISM, enough time for originally crystalline grains to become shattered and amorphotized by UV photons and cosmic rays.
- ▶ Cold-gas condensation and conglomeration naturally produce amorphous grains.

See, e.g., [Draine \(2006\)](#).

Evidence for interstellar dust

How do we know that there is interstellar dust?

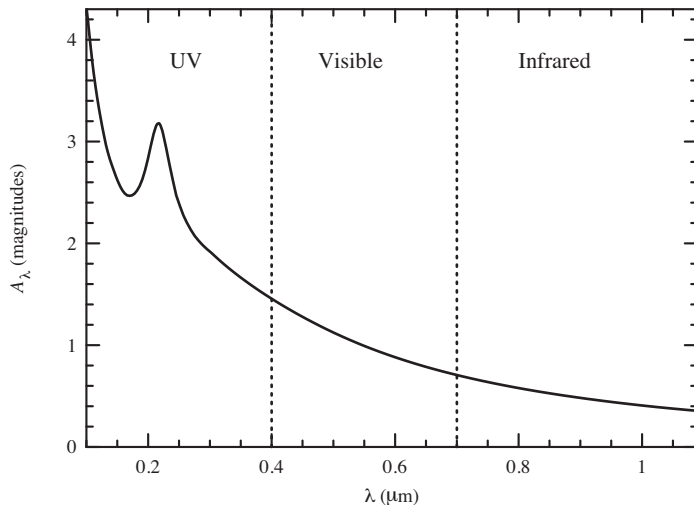
Extinction Dark markings on the Milky Way (dark clouds) are generally caused by absorption and/or scattering of background starlight rather than holes in the stellar distribution.

Reddening Stars associated with dark markings are much redder in color in their continuum emission than one would infer from their spectral type (classified by line emission). This **selective extinction** is naturally explained by the wavelength dependence of scattering and absorption of light by sub- μm particles.

Polarization of originally unpolarized starlight is naturally explained by selective absorption by nonspherical, aligned, sub- μm solid particles.

Extinction vs. wavelength

Dust extinction as a function of wavelength, normalized to $A_V = 1$. The bump at $0.22\ \mu\text{m}$ is likely caused by grains of graphite (e.g., soot).



Dark clouds

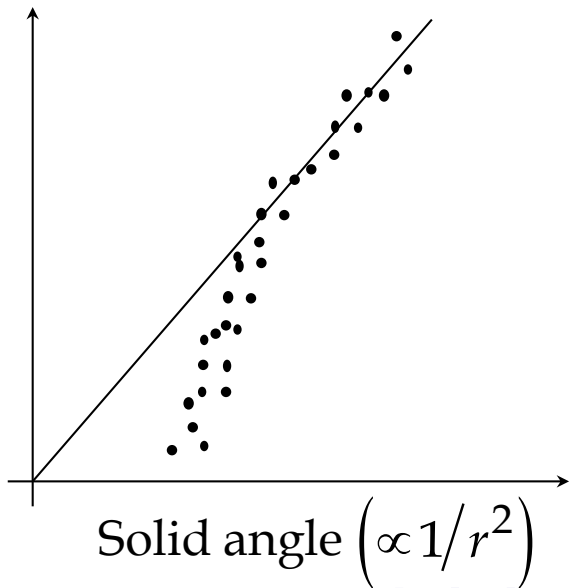
Trifid Nebula (M 20)

Good modern images reveal filamentary cloudlike structures in the dark markings. This makes it more plausible that they are **dark absorbing clouds** rather than holes in the distribution of stars.

Proof of the existence of extinction

Trumpler's experiment on open clusters (Trumpler 1930): plot sum of fluxes from all stars in cluster versus solid angle occupied by the cluster.

- ▶ If all open clusters had the same diameter D then $\Omega = \pi \left(\frac{D}{2r}\right)^2 \propto r^{-2}$.
- ▶ Since flux scales like r^{-2} one should get a straight line through the origin.
- ▶ **Scatter:** clusters do not all have the same D .
- ▶ **Curve does not pass through origin:** flux falls faster than r^{-2} ; implies **extinction**.



Rayleigh scattering

Scattering by non-absorbing dielectric spheres with number density N , index of refraction n and radius $a \ll \lambda$. If f_0 is the flux without extinction, then the observed flux f is given by the **Beer-Lambert Law**:

$$f = f_0 e^{-\alpha x} = f_0 e^{-\tau_s}$$

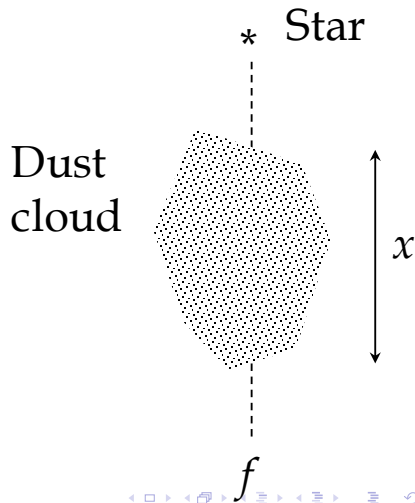
where

$$\alpha = \left(\frac{32\pi^3(n-1)^2}{3N} \right) \frac{1}{\lambda^4} = \frac{1}{\ell}$$

is the **volume scattering coefficient** and

$$\tau_s = \alpha x = \int_0^x \alpha(x') dx'$$

is the **optical depth** in scattering.



Rayleigh scattering and the “blue sky effect”

- ▶ You will derive these expressions in an intermediate E&M course. The point to remember is the very strong wavelength dependence $\tau_s \sim \lambda^{-4}$.
- ▶ Large τ_s means more light is scattered out of the line of sight, and therefore less light is transmitted to you.
- ▶ Note that **short-wavelength light** is scattered more effectively than **long-wavelength light** because of the λ^{-4} dependence.
- ▶ Thus the **sky is blue**, as are reflection nebulae like NGC 1999, because blue light is side-scattered efficiently.
- ▶ By the same token, what gets transmitted is more red because the blue light is scattered out of the direct line of sight. Thus, **sunsets are red**, as is extinguished starlight.
- ▶ Note that long-wavelength light (IR, radio) can penetrate dust.

Rayleigh scattering

- ▶ The Trifid Nebula (M20) exhibits significant effects of scattering (Malin 2017).
- ▶ Dark lanes in upper, *ionized*, nebula: extinction
- ▶ Blue color of lower, *reflection*, nebula: scattering
- ▶ Many bright red stars in field: reddening



Scattering Regimes

$$a \ll \lambda \quad \tau \sim \lambda^{-4}$$

$$a \sim \lambda \quad \tau \sim \lambda^{-1}$$

$$a \gg \lambda \quad \tau \sim C$$

