

LAST Time

Center-of-Mass coordinates

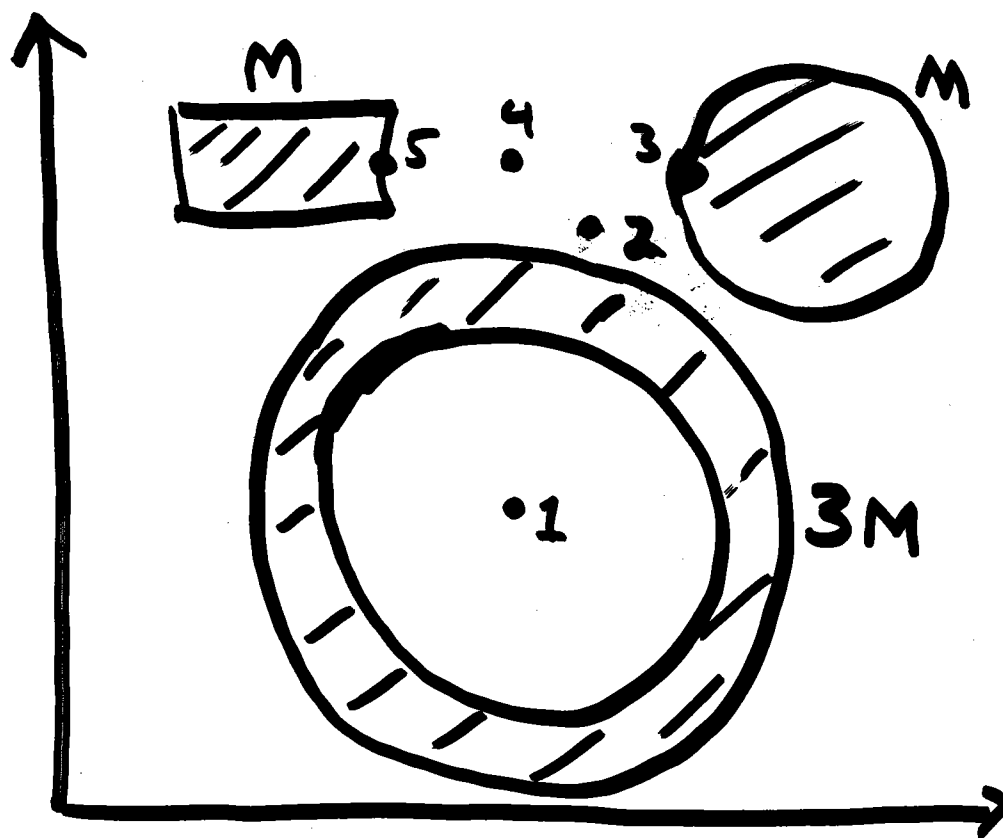
↳ mass weighted Average coordinates

$$\vec{R}_{cm} = \frac{\sum m_i \vec{r}_i}{\sum m_i} \quad \left\{ \begin{array}{l} x_{cm} = \frac{\sum m_i x_i}{\sum m_i} \\ y_{cm} = \frac{\sum m_i y_i}{\sum m_i} \\ z_{cm} = \frac{\sum m_i z_i}{\sum m_i} \end{array} \right.$$

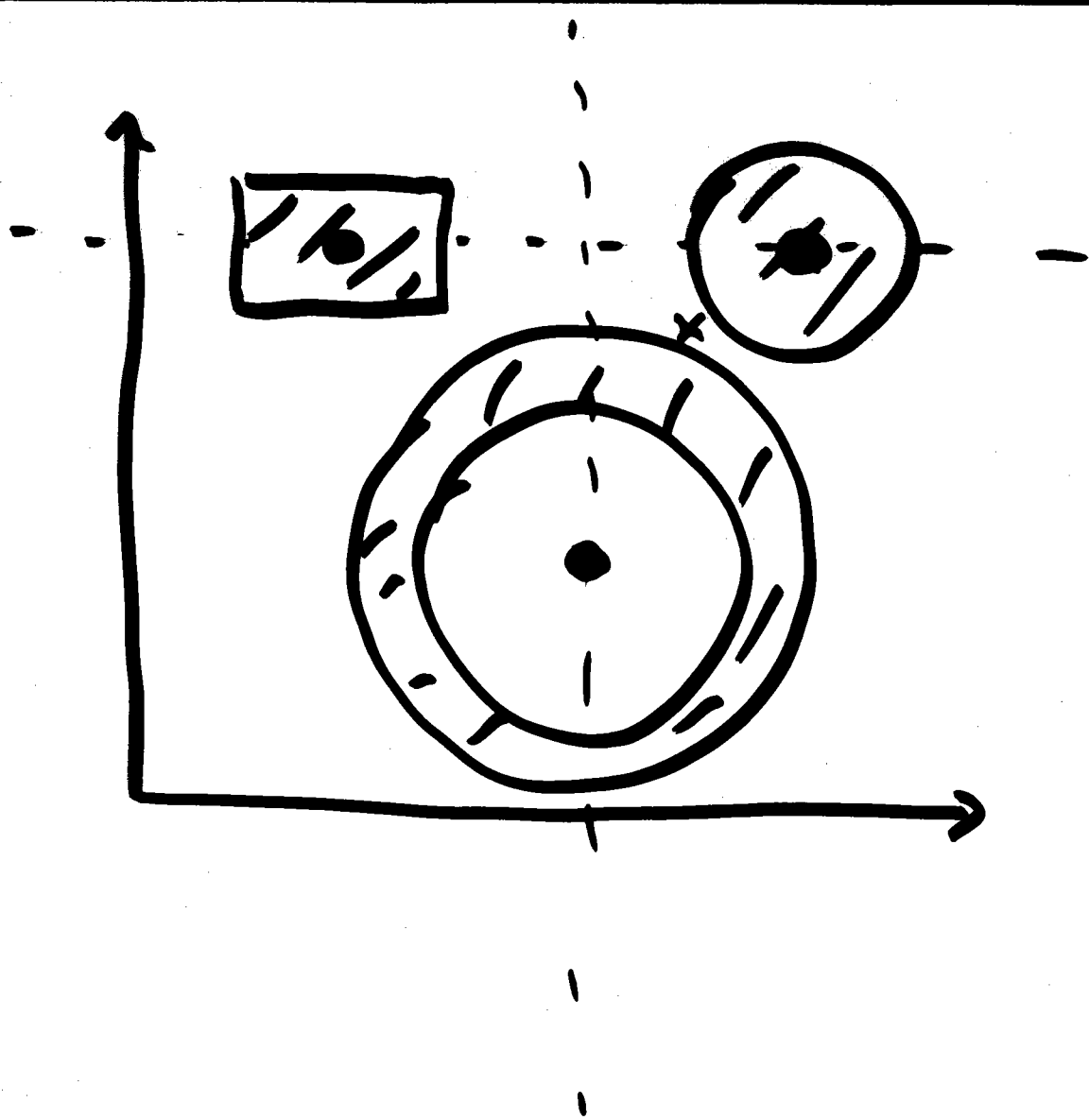
Why do you care?

The motion of an extended body or system of bodies acted on by an external force can be described as the motion of the C.M. superimposed w/ Motion About the center of Mass
-AND-

The center-of-mass moves as if all Mass were concentrated at that point and acted on by a net force equal to the (vector) sum of external forces!



The center of Mass of system most likely located at which point?





2 kids in a boat (glides frictionlessly on water) exchange places.
The boat moves ...

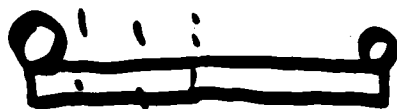
- ① To the right
- ② To the left
- ③ The boat does NOT move

Before



C.M.

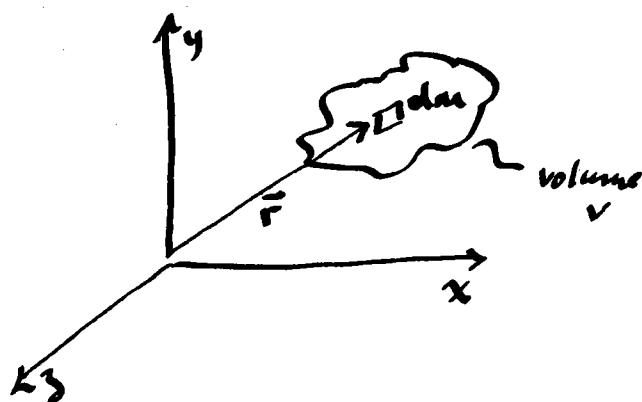
C.M. does NOT
Move



Boat moves
To Right

$\Rightarrow$ (2)

Suppose we go to the continuous limit



$$x_{c.m.} = \frac{\int_V x dV}{\int dV} = \frac{\int_V x dV}{V}$$

$$y_{c.m.} = \frac{\int_V y dV}{V}$$

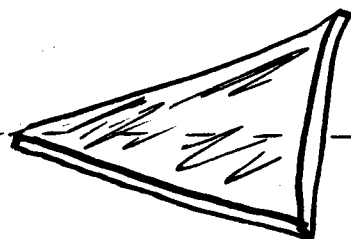
$$z_{c.m.} = \frac{\int_V z dV}{V}$$

- or -

$$\vec{r}_{c.m.} = \frac{\int_V \vec{r} dV}{M}$$

What do I mean by center-of-mass?

What do I mean by center-of-weight?



Suppose I had a triangular
piece of metal (heavy)

You had to hold it up

in this orientation w/

- or -



baseball bat

one finger ... where
would you put your finger?

Discuss how "Mass weighting" allows one to find
such a position

Example

$a/16^L$

do demos

Mp-2

Mp-3



Suppose a bat has a length L and a mass/unit length λ

$$\lambda \equiv \lambda_0 \left(1 + \frac{x^2}{L^2}\right) \quad 0 \leq x \leq L$$

(λ larger by factor of two at the thick end of the bat)

Find the c.o.m. of the bat as a fn of L .

by symmetry ... lay bat along x ... can ignore y, z

$$\begin{aligned} y_{c.m.} &= 0 \\ z_{c.m.} &= 0 \end{aligned}$$

$$M = \int dm = \int_{x=0}^{x=L} \lambda dx$$

$$M = \int_0^L \lambda_0 \left(1 + \frac{x^2}{L^2}\right) dx = \lambda_0 \left(x + \frac{x^3}{3L^2}\right) \Big|_0^L$$

$$M = \lambda_0 \left(L + \frac{L}{3}\right) = \frac{4L}{3} \lambda_0$$

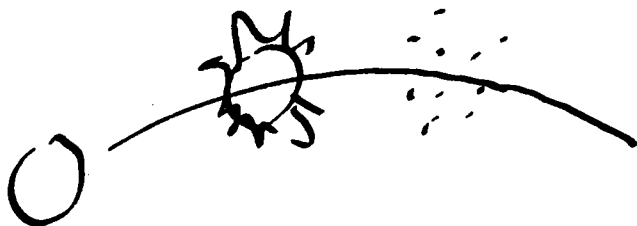
$$x_{c.m.} = \frac{\int x dm}{\int M} = \frac{1}{M} \int x dm = \frac{1}{M} \int_0^L \lambda x dx$$

$$x_{c.m.} = \frac{\lambda_0}{M} \left(\frac{x^2}{2} + \frac{x^4}{4L^2}\right) \Big|_0^L = \frac{\lambda_0}{M} \left(\frac{L^2}{2} + \frac{L^2}{4}\right) = \frac{\lambda_0}{M} \frac{3}{4} L^2$$

$$x_{c.m.} = \lambda_0 \frac{3}{4} L^2 \frac{3}{4L} \frac{1}{\lambda_0} = \frac{9}{16} L$$

back to a discrete system of Particles

$$M \vec{v}_{c.m.} = m_1 \vec{v}_1 + m_2 \vec{v}_2 + \dots + m_n \vec{v}_n$$

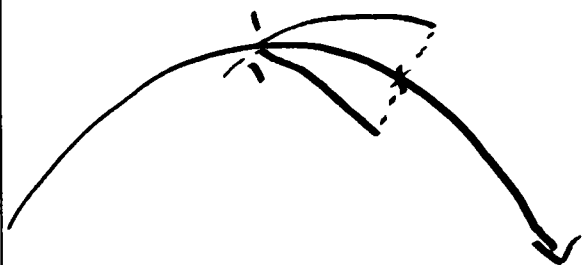


$$M \frac{d\vec{v}}{dt} = m_1 \frac{d\vec{v}_1}{dt} + m_2 \frac{d\vec{v}_2}{dt} + \dots + m_n \frac{d\vec{v}_n}{dt}$$

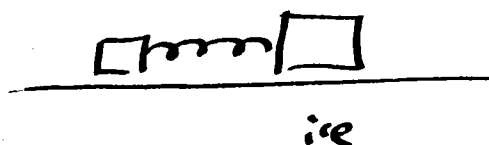
$$M \vec{a}_{c.m.} = m_1 \vec{a}_1 + m_2 \vec{a}_2 + \dots + m_n \vec{a}_n$$

$$\begin{aligned} \parallel \\ \Sigma \vec{F} &= \Sigma \vec{F}_{ext} + \Sigma \vec{F}_{int} \\ &\parallel \\ &0 \end{aligned}$$

When a body or collection of particles is acted on by external forces, the center of mass moves just as though all the masses were concentrated at that point and it were acted on by a net force equal to the sum of external forces



Exploding projectile
Example



Masses on ice Example

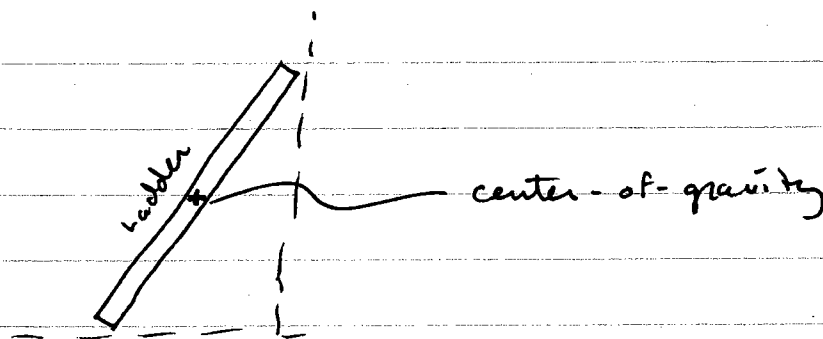
Center-of-Mass is a concept valid
under any circumstance

Center-of-gravity - Point on a body where

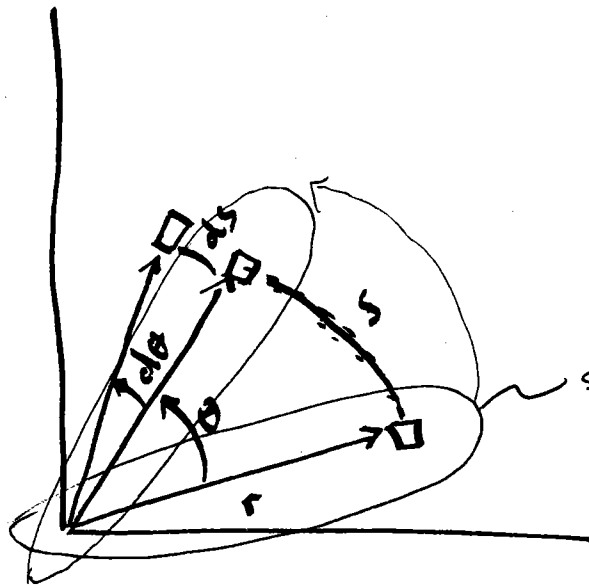
one can assume all Mass is concentrated ~~for~~
~~considering to~~ in considering how the force
of gravity acts on a body

These points are one and the same.

→ Critical for rotational equilibrium



Rotational Motion



Some rigid body
ROTATES thru
angle θ

$$s = r\theta$$

Arclength = (radius) $\times$ (θ in radians)

$$ds = r d\theta$$

$$\frac{ds}{dt} = r \frac{d\theta}{dt}$$

$$v = r\omega$$

Translational
velocity
(m/s)

Angular
velocity (radians/s)

All you need remember

$$s = r\theta$$

$$\left. \begin{array}{l} v = r\omega \\ a_t = r\alpha \end{array} \right\} \text{follow}$$

$$\frac{d^2s}{dt^2} = \frac{dv}{dt} = r \frac{d\omega}{dt} = r \frac{d\alpha}{dt}$$

Translational
Acceleration

Angular
Acceleration
 α

$$\frac{d\theta}{dt} = \omega$$

$$\frac{d\omega}{dt} = \alpha$$

$$d\theta = \omega dt$$

$$d\omega = \alpha dt$$

$$\int_{\theta_0}^{\theta} d\theta = \int_{t_0}^t \omega dt$$

$$\int_{\omega_0}^{\omega} d\omega = \int_{t_0}^t \alpha dt$$

$$\boxed{\theta - \theta_0 = \int_{t_0}^t \omega dt}$$

$$\boxed{\omega - \omega_0 = \int_{t_0}^t \alpha dt}$$

if α is constant

$$\omega - \omega_0 = \alpha(t - t_0)$$

$$t_0 = 0 \quad \Rightarrow \quad \omega = \omega_0 + \alpha t$$

Does all this look familiar??

$$x, v, a, t \quad \longleftrightarrow \quad \theta, \omega, \alpha, t$$

The differential eqns that relate the variables are the same. $\therefore$ The eqns that relate them will be the same.

For $a = \text{constant}$

For $\alpha = \text{constant}$

Linear variables

Angular variables

$$\left. \begin{aligned} v &= v_0 + at \\ x &= x_0 + v_0 t + \frac{1}{2} at^2 \\ v^2 &= v_0^2 + 2a(x - x_0) \\ x - x_0 &= \frac{1}{2}(v + v_0)t \end{aligned} \right\} \Rightarrow$$

$$\left\{ \begin{aligned} \omega &= \omega_0 + \alpha t \\ \theta &= \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2 \\ \omega^2 &= \omega_0^2 + 2\alpha(\theta - \theta_0) \\ \theta - \theta_0 &= \frac{1}{2}(\omega + \omega_0)t \end{aligned} \right.$$