

Lattice Vibrations, phonons, and the speed of sound

Assume Hamiltonian of some degrees of freedom looks like

$$H = \sum_{\vec{R}_i} \frac{\vec{P}_i^2}{2M} + U_{\text{ion}}(\{\vec{R}_i\})$$

kinetic

potential due to ion-ion interactions

ions at positions $\vec{R}_i$, momentum $\vec{P}_i$, mass M

$$\text{Write } \vec{R}_i = \vec{R}_i^0 + \vec{u}_i$$

↑
position in periodic BL

← small displacement due to elastic distortions

If $\vec{u}_i$ is small, expand U_{ion} about the BL positions $\vec{R}_i^0$. Since the positions $\vec{R}_i^0$ are assumed to be positions of mechanical equilibrium, the linear term in the expansion must vanish, and the quadratic term is the leading order term.

$$U_{\text{ion}}(\{\vec{u}_i\}) = U_{\text{ion}}^0 + \frac{1}{2} \sum_{i,j} \sum_{\alpha,\beta} u_{i\alpha} D_{ij}^{\alpha\beta} u_{j\beta}$$

i, j label BL sites

α, β label components x, y, z of the displacement

$$D_{ij}^{\alpha\beta} = \left. \frac{\partial^2 U_{\text{ion}}}{\partial u_{i\alpha} \partial u_{j\beta}} \right|_{\{\vec{R}_i^0\}} \quad \text{is the } \underline{\text{dynamical matrix}}$$

The classical equations of motion for the ions are then

$$M \ddot{\vec{u}}_i = - \frac{\partial U_{ion}}{\partial \vec{u}_i} \Rightarrow M \ddot{u}_{i\alpha} = - \sum_{j\beta} D_{ij}^{\alpha\beta} u_{j\beta}$$

Now by translational invariance of the Bravais Lattice $D_{ij}^{\alpha\beta}$ depends only on $\vec{R}_i^0 - \vec{R}_j^0$.

We can define the Fourier transforms

$$\vec{u}_i(t) = \int d^3q \int_{-\infty}^{\infty} d\omega e^{i\vec{q} \cdot \vec{R}_i^0} e^{-i\omega t} \vec{u}(\vec{q}, \omega)$$

$\vec{q} \in 1^{st} \text{ BZ}$

$$D_{ij}^{\alpha\beta} = \int d^3q e^{i\vec{q} \cdot (\vec{R}_i^0 - \vec{R}_j^0)} D^{\alpha\beta}(\vec{q})$$

$\vec{q} \in 1^{st} \text{ BZ}$

Note: in defining Fourier transform of a function that exists only on the discrete sites of a B.L., the only wave vectors we need to consider are those $\vec{q}$ in the 1st BZ. This is because any wavevector $\vec{k}$ can always be written as $\vec{k} = \vec{q} + \vec{K}$ with $\vec{K}$ a unique R.L. vector and $\vec{q}$ in the 1st BZ. Then the plane wave factor would be

$$e^{i\vec{k} \cdot \vec{R}_i^0} = e^{i(\vec{q} + \vec{K}) \cdot \vec{R}_i^0} = e^{i\vec{q} \cdot \vec{R}_i^0} \quad \text{since } e^{i\vec{K} \cdot \vec{R}_i^0} = 1$$

so we still only get oscillations at $\vec{q}$ in 1st BZ

Substitute these into the equation of motion

$$\int_{\vec{q} \in 1^{st} BZ} d^3 \vec{q} \int_{-\infty}^{\infty} d\omega e^{i \vec{q} \cdot \vec{R}_i^0} e^{-i\omega t} (-\omega^2) M \vec{u}(\vec{q}, \omega)$$

$$= - \int_{\vec{q} \in 1^{st} BZ} d^3 \vec{q} \int_{\vec{q}' \in 1^{st} BZ} d^3 \vec{q}' \int_{-\infty}^{\infty} d\omega \sum_j e^{i \vec{q} \cdot (\vec{R}_i^0 - \vec{R}_j^0)} e^{i \vec{q}' \cdot \vec{R}_j^0} e^{-i\omega t}$$

$\overleftrightarrow{D}(\vec{q}) \cdot \vec{u}(\vec{q}', \omega)$
 $\uparrow$
 matrix product over coordinates

Do the integral summation

$$\sum_j e^{i (\vec{q}' - \vec{q}) \cdot \vec{R}_j^0} = \delta(\vec{q} - \vec{q}')$$

Follows since $\{\vec{R}_j^0 + \vec{R}_0^0\} = \{\vec{R}_j^0\}$ since BL is closed under translation by any BL vector $\vec{R}_0^0$

$$\Rightarrow \sum_{\vec{R}_j^0} e^{i (\vec{q}' - \vec{q}) \cdot \vec{R}_j^0} = \sum_{\vec{R}_j^0} e^{i (\vec{q}' - \vec{q}) \cdot (\vec{R}_j^0 + \vec{R}_0^0)}$$

$$= e^{i (\vec{q}' - \vec{q}) \cdot \vec{R}_0^0} \sum_{\vec{R}_j^0} e^{i (\vec{q}' - \vec{q}) \cdot \vec{R}_j^0}$$

$$\Rightarrow e^{i (\vec{q}' - \vec{q}) \cdot \vec{R}_0^0} = 1 \text{ for any } \vec{R}_0^0 \text{ in BL}$$

$$\Rightarrow \vec{q}' - \vec{q} = \vec{k} \text{ in R.L.}$$

But since $\vec{q}, \vec{q}'$ both in 1st BZ $\Rightarrow \vec{k} = 0$
 and

$\vec{q} = \vec{q}'$ or the sum must vanish

$$\begin{aligned}
 & \int_{1st\ 62} d^3q \int d\omega e^{i(\vec{q} \cdot \vec{R}_i^0 - \omega t)} (-\omega^2) M \vec{u}(\vec{q}, \omega) \\
 & = - \int_{1st\ 62} d^3q d\omega e^{i(\vec{q} \cdot \vec{R}_i^0 - \omega t)} \overleftrightarrow{D}(\vec{q}) \cdot \vec{u}(\vec{q}, \omega)
 \end{aligned}$$

equate Fourier amplitudes to get

$$+\omega^2 M \vec{u}(\vec{q}, \omega) = \overleftrightarrow{D}(\vec{q}) \cdot \vec{u}(\vec{q}, \omega)$$

If the eigenvectors and eigenvalues of $\overleftrightarrow{D}(\vec{q})$ are $\vec{E}_1(\vec{q}), \vec{E}_2(\vec{q}), \vec{E}_3(\vec{q})$ and $\lambda_1(\vec{q}), \lambda_2(\vec{q}), \lambda_3(\vec{q})$

Then

$$+\omega_s^2 M = \lambda_s(\vec{q}) \quad s=1, 2, 3$$

$$\omega_s = \sqrt{\frac{\lambda_s(\vec{q})}{M}}$$

dispersion relation for elastic vibrations at wave vector $\vec{q}$, polarization $\vec{E}_s(\vec{q})$

We expect that in the long wave length limit we can expand

$$\overleftrightarrow{D}(\vec{q}) = \sum_i e^{-i\vec{q} \cdot \vec{R}_i} \overleftrightarrow{D}(\vec{R}_i)$$

$$\approx \sum_i \left\{ 1 - i\vec{q} \cdot \vec{R}_i - \frac{1}{2}(\vec{q} \cdot \vec{R}_i)^2 \right\} \overleftrightarrow{D}(\vec{R}_i)$$

$$\sum_i \vec{D}(\vec{R}_i) = 0$$

because at all $\vec{u}_i = \vec{u}_0$
a uniform displacement, then
net force on con is must vanish

$$\sum_i \vec{R}_i \vec{D}(\vec{R}_i) = 0$$

by inversion symmetry $\vec{R}_i \rightarrow -\vec{R}_i$
 $\vec{D}(\vec{R}_i) = \vec{D}(-\vec{R}_i)$

so

$$\vec{D}(\vec{q}) \approx -\frac{q^2}{2} \sum_{\vec{R}_i} (\hat{q} \cdot \vec{R}_i)^2 \vec{D}(\vec{R}_i)$$

$$\Rightarrow \vec{D}(\vec{q}) \propto q^2$$

↑ we assume this
sum converges

$$\text{so } \lambda_s(\vec{q}) \propto q^2 \quad \text{or} \quad \lambda_s(\vec{q}) = \frac{A_s}{2} q^2$$

for small $\vec{q}$

$$\Rightarrow \omega_s = \sqrt{\frac{A_s}{M}} |\vec{q}| \quad \text{with}$$

$$c_s = \sqrt{A_s/M} \quad \text{the speed of sound}$$

for polarization s.

$$\omega_s = c_s q \quad \text{for small } \vec{q}$$

Also at small $\vec{q}$ we expect the spatial orientation
of the B.C. to get "averaged over" and so the
only directions of $\vec{q}$ and $\perp$ to $\vec{q}$. We then
expect the polarization vectors to become as $\vec{q} \rightarrow 0$

$$\vec{e}_1(\vec{q}) = \hat{q}$$

$$\left. \begin{matrix} \vec{e}_2(\vec{q}) \\ \vec{e}_3(\vec{q}) \end{matrix} \right\} \perp \hat{q}$$

longitudinal sound mode, speed c_l
transverse sound modes, speed c_{t1}, c_{t2}