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Last Time: The Odds Ratio

To select between two models, it is useful to calculate the ratio of the posterior probabilities of the models. This is called the odds ratio:

$$O_{ij} = \frac{p(D|M_i, I)}{p(D|M_j, I)} \frac{p(M_i|I)}{p(M_j|I)}$$
$$= B_{ij} \frac{p(M_i|I)}{p(M_j|I)}$$

The first term is called the Bayes Factor [1, 2] and the second is called the prior odds ratio. Interpration:

- Prior odds: the amount by which you favor M_i over M_j before taking data. There is no analog in frequentist statistics.
- Bayes Factor: the amount that the data D causes you favor M_i over M_j. Frequentist analog: *likelihood ratio* (but frequentists can't marginalize nuisance parameters)

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Last Time: Occam Factors

We can express any likelihood of data D given a model M as the maximum value of its likelihood times an Occam factor:

$$p(D|M,I) = \mathcal{L}_{\max}\Omega_{\theta}$$

- The Occam factor corrects the likelihood for the statistical trials incurred by scanning the parameter space for θ̂.
- Occam's Razor: when selecting from among competing models, generally prefer the simpler model
- Statistical Trials: it becomes harder to reject the "null hypothesis" when the number of hypotheses in a test becomes large.

Example

You have a histogram and look for a spike in any one bin. The look-elsewhere effect: any bin could be a background fluctuation.

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Last Time: Systematic Uncertainties

There are two types of experimental uncertainties:

- 1. Random: uncertainties which can be reduced by acquiring and averaging more data (details on this next class)
- 2. **Systematic**: uncertainties which are fixed and tend to affect all measurements equally

Example

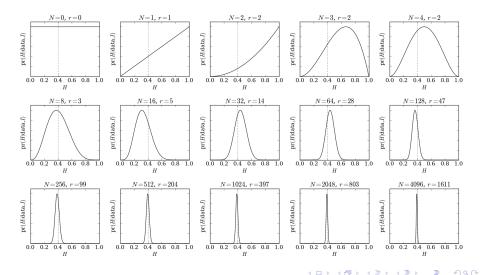
Calibrations of meters and rulers are a classic example of systematic uncertainties.

- Wooden meter sticks may shrink by several mm over time
- Energy scales in detectors may be uncertain due to other experimental or theoretical uncertainties
- ► Astronomical "rulers" have lots of systematic uncertainties, e.g., Hubble's constant H₀

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Effect of Priors

Uniform "Ignorance" Prior Coin flip example from [3]. We start with no preferred value for *h*:



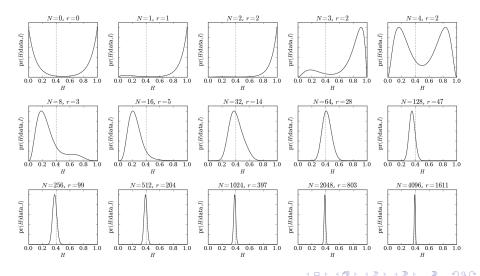
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PHY 403

Effect of Priors

Unfair Coin Prior

We assume the coin is very unfair, but don't know the bias.



Segev BenZvi (UR)

PHY 403

Effect of Priors Zeros

- Ultimately the choice of priors will not really matter once you've taken enough data, unless your prior is really pathological
- Pathology: if your prior is zero somewhere in the range of interest, no amount of data will budge the posterior PDF off that zero
- This is doing the "right" thing: your zero prior is explicitly a statement that no amount of data will ever move you to accept some model or part of the parameter space
- ▶ OK, the system works... but usually you don't intend this behavior.
- ▶ Hang on, here comes a counterexample: you limit a quantity like m^2 to a physical region, so your prior is 0 for $m^2 < 0$.

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Caution: Parameterization Matters

From Oser: two theorists predict the mass of a new particle:

- 1. A: There should be a new particle whose mass is between 0 and 1 in rationalized uints. I have no other knowledge about the mass, so I'll assume it has equal chance of being between 0 and 1. I.e., p(m|I) = 1.
- 2. B: There is a particle described by a free parameter $y = m^2$. The true value of y must lie between 0 and 1, but otherwise I have no knowledge about it, so I choose p(y|I) = 1.

Both statements express ignorance about the same theory, but with different parameterizations.

$$p(y|I) = p(m|I) \left| \frac{dm}{dy} \right| \sim \frac{1}{\sqrt{y}}$$

Uh oh: transformation of variables makes a uniform prior non-uniform.

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Principle of Indifference

As a general rule, we want priors that do not inadvertently push us toward a result. We want non-informative priors. Principle of Indifference: given n > 1 mutually exclusive and exhaustive possibilities, each should be assigned a probability equal to 1/n.

Example

Drawing from a deck of cards, we apply the principle of indifference and assume the probability of selecting a given card is 1/52.

Example

Rolling dice with *n* faces, we assume the die lands on one face (exclusive possibility) with probability 1/6.

Example

Statistical mechanics: any two microstates of a system with the same energy are equally probable at equilibrium.

Principle of Indifference

Continuous Location Parameter

- Consider an event that we locate with respect to some origin (a "location parameter"
- ► Example: we are interested in p(X|I), where X = "the tallest tree in the woods is between x and x + dx."
- ▶ In the problem, x is measured with respect to some origin. What if we change the origin so that $x \rightarrow x' = x + c$?
- In the limit of complete ignorance, our choice of prior must be completely indifferent to shifts in location. This implies

$$p(X|I) dX = p(X'|I) dX' = p(X'|I) d(X + c) = p(X'|I)dX$$

If we represent the PDF by f(x), then clearly

$$f(x) = f(x') = f(x+c) \implies f(x) = \text{constant}$$

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Uniform Prior

Continuous Location Parameter

- Since f(x)=constant, we must also have p(X|I) = constant.
- If we have upper and lower bounds on x (we know the dimensions of the woods), then

$$p(X|I) = \text{constant} = \frac{1}{x_{\max} - x_{\min}},$$

the uniform prior we have already used a few times.

- ► If the bounds x_{min} and x_{max} are not known, then technically p(X|I) is not normalized. It is called an improper prior.
- Note: improper priors can be used in parameter estimation problems, as long as the posterior distribution is normalized.
- Note: improper priors cannot be used in model selection problems, because the Occam factors depend on knowing the prior range for each model parameter.

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Principle of Indifference

Continuous Scale Parameter

- Consider a problem where we are interested in the mean lifetime of a particle. Lifetime is a scale parameter because it can only have positive values.
- We are interested in $p(\mathcal{T}|I)$, where $\mathcal{T}=$ "the "mean lifetime is between τ and $\tau + d\tau$."
- In the limit of complete ignorance, our prior must be indifferent to changes in scale β, e.g., if we change our time units τ → τ' = βτ:

$$p(\mathcal{T}|I) \ d\mathcal{T} = p(\mathcal{T}'|I) \ d\mathcal{T}' = p(\mathcal{T}'|I) \ d(\beta \mathcal{T}) = \beta p(\mathcal{T}'|I) \ d\mathcal{T}$$

If we represent the PDF by $g(\tau)$, then

$$g(au) = eta g(au') = eta g(eta au) \implies g(au) = ext{constant}/ au$$

Jeffreys Prior Continuous Scale Parameter

Since $g(\tau)$ =constant, we must also have

$$p(\mathcal{T}|I) = rac{ ext{constant}}{ au}$$

- This form of the prior is called the Jeffreys prior [1].
- If we have upper and lower bounds on au then

$$p(\mathcal{T}|I) = rac{1}{ au \ln \left(au_{\mathsf{max}} / au_{\mathsf{min}}
ight)}$$

- The Jeffreys prior is very convenient for problems in which we are ignorant about scale. It provides logarithmic uniformity via equal probability per decade.
- Note: using a uniform prior on a scale parameter will cause you to dramatically weight your PDF toward the highest decade.

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Modified Jeffreys Prior



- The Jeffreys prior is not normalizable if a scale parameter like \(\tau\) can be zero.
- Alternative: modified Jeffreys prior, which becomes uniform for τ < a:

$$p(\mathcal{T}|I) = rac{1}{(au+a)\ln{((a+ au_{\max})/a)}}$$

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Principle of Maximum Entropy

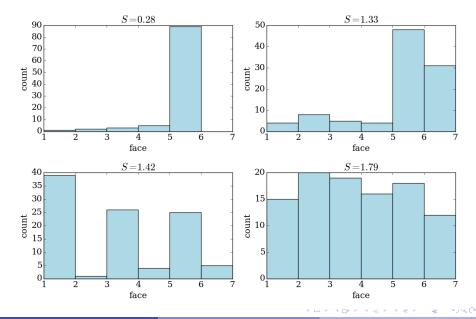
- The Principle of Indifference, first developed by Bernoulli and Laplace, has a more quantitative form in the Principle of Maximum Entropy
- The probability distribution which bests represents the current state of knowledge is the one with the greatest entropy
- For a discrete probability distribution with values p_i, the uncertainty of the distribution is given by [4]

$$S(p_1,p_2,\ldots,p_n)=-\sum_{i=1}^n p_i \ln (p_i)$$

- ► *S* measures the information content of the distribution
- If we want to assign a prior that reflects our ignorance about a parameter, then we should assign a prior probability distribution that maximizes S

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Intuition: Throwing Dice



PHY 403

Intuition: Weighted Die

Suppose we have a weighted die with unknown outcomes p_i, but we are told that

mean number of dots
$$=\sum_{i=1}^{6}i p_i = 4.$$

(Note: for a fair die, the mean is 3.5.)

► The probability of a given set of outcomes n = (n₁,..., n₆) is given by the multinomial distribution:

$$p(n_1,...,n_6|N,p_1,...,p_6) = \frac{N!}{n_1!...n_6!}p_1^{n_1} \times ... \times p_6^{n_6}$$

The quantity W = N!/(n₁!...n₆!), or multiplicity, represents the number of states available to any given outcome n.

▶ *n* with the largest multiplicity *W* is the most probable.

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Maximizing the Multiplicity

Let's maximize ln W and use Stirling's approximation (ln $N! \approx N \ln N - N$):

$$\ln W = N \ln N - N - \sum_{i=1}^{6} Np_i \ln Np_i + \sum_{i=1}^{6} Np_i, \text{ where } n_i = Np_i$$
$$= N \ln N - N - \sum_{i=1}^{6} Np_i \ln (Np_i) + \sum_{i=1}^{6} Np_i$$
$$= N \ln N - N - N \left(\sum_{i=1}^{6} p_i \ln p_i + \ln N \right) + N$$
$$= -N \sum_{i=1}^{6} p_i \ln p_i$$
$$= NS$$
$$\therefore W = \exp(NS)$$

N is the number of throws, and *S* is the entropy. Maximizing entropy maximizes W.

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Shannon-Jaynes Entropy

Up to now we have claimed total ignorance of the p_i , but what if there is some prior estimate m_i on the p_i ? Then

$$p(n_1, ..., n_M | N, p_1, ..., p_M) = \frac{N!}{n_1! \dots n_M!} m_1^{n_1} \times ... \times m_M^{n_M}$$

$$\ln p(n_1, ..., n_M | N, p_1, ..., p_M) = \sum_{i=1}^M n_i \ln m_i + \ln N! - \sum_{i=1}^M \ln n_i!$$

$$= \sum_{i=1}^M n_i \ln m_i - N \sum_{i=1}^M p_i \ln p_i$$

$$= N \left(\sum_{i=1}^M p_i \ln m_i - \sum_{i=1}^M p_i \ln p_i \right)$$

$$= -N \sum_{i=1}^M p_i \ln (p_i/m_i) = NS$$

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Shannon-Jaynes Entropy

We are left with the generalized Shannon-Jaynes entropy

$$S = -\sum_{i=1}^{M} p_i \ln \left(p_i / m_i
ight)$$

For the continuous case,

$$S = -\int p(x) \ln\left(\frac{p(x)}{m(x)}\right) dx$$

The quantity m(x) is called the Lebesgue measure and ensures that S is invariant under the change of variables $x \to x' = f(x)$ since m(x) and p(x) transform in the same way.

OK, now we're ready to explore the maximum entropy principle.

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MaxEnt and the Principle of Indifference

• We want to find a set of probabilities p_1, \ldots, p_n that maximizes

$$S(p_1,\ldots,p_n)=-\sum_{i=1}^n p_i \ln p_i.$$

▶ If all of the *p_i* are independent, this implies

$$dS = \frac{\partial S}{\partial p_1} dp_1 + \ldots + \frac{\partial S}{\partial p_n} dp_n = 0$$

- But if the p_i are independent, then all of the coefficients are individually equal to 0.
- Conclusion: all of the p_i are equal; i.e., we need a uniform prior.
- Hence, the principle of maximum entropy is just a formal statement of the principle of ignorance.

MaxEnt and Constraints

Lagrange Undetermined Multipliers

Suppose we impose a constraint on the p_i of the general form
 C(p₁,..., p_n) = 0. Then

$$dC = \frac{\partial C}{\partial p_1} dp_1 + \ldots + \frac{\partial C}{\partial p_n} dp_n = 0$$

▶ We can combine dS and the constraint dC using a Lagrange multiplier:

$$dS - \lambda dC = 0$$

and therefore

$$dS - \lambda dC = \left(\frac{\partial S}{\partial p_1} - \lambda \frac{\partial C}{\partial p_1}\right) dp_1 + \ldots + \left(\frac{\partial S}{\partial p_n} - \lambda \frac{\partial C}{\partial p_n}\right) dp_n = 0$$

We set the first coefficient to zero, letting us solve for λ and giving M simultaneous equations for the p_i .

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Normalization Constraint

• We can always start from the normalization constraint (sum rule):

$$C=\sum_{i=1}^n p_i=1$$

• Therefore, from $dS - \lambda dC = 0$ we have

$$d\left[-\sum_{i=1}^{M} p_{i} \ln \left(p_{i}/m_{i}\right) - \lambda \left(\sum_{i=1}^{M} p_{i} - 1\right)\right] = 0$$
$$d\left[-\sum_{i=1}^{M} p_{i} \ln p_{i} + \sum_{i=1}^{M} p_{i} \ln m_{i} - \lambda \left(\sum_{i=1}^{M} p_{i} - 1\right)\right] = 0$$
$$\sum_{i=1}^{M} \left(-\ln p_{i} - p_{i} \frac{\partial \ln p_{i}}{\partial p_{i}} + \ln m_{i} - \lambda \frac{\partial p_{i}}{\partial p_{i}}\right) dp_{i} = 0$$
$$\sum_{i=1}^{M} \left(-\ln \left(p_{i}/m_{i}\right) - 1 - \lambda\right) dp_{i} = 0$$

Normalization Constraint Derivation of Uniform Distribution

 Allowing the p_i to vary independently implies that all of the coefficients must vanish, so that

$$-\ln(p_i/m_i) - 1 - \lambda = 0 \implies p_i = m_i e^{-(1+\lambda)}$$

• Since $\sum p_i = 1$ and $\sum m_i = 1$,

$$\sum_{i=1}^{M} m_i e^{-(1+\lambda)} = 1 = e^{-(1+\lambda)} \sum_{i=1}^{M} m_i$$

Thus, $\lambda = -1$ and

$$p_i = m_i$$

If our prior information tells us that m_i = constant, then p_i describe a uniform distribution.

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Gaussian: Known Mean and Variance

Suppose you have a continous variable x and you constrain the mean to be μ and the variance to be σ²:

$$\int_{x_L}^{x_H} p(x) \, dx = 1$$
$$\int_{x_L}^{x_H} x \, p(x) \, dx = \mu$$
$$\int_{x_L}^{x_H} (x - \mu)^2 \, p(x) \, dx = \sigma^2$$

In the limit that the variance is small compared to the range of the parameter, i.e.,

$$rac{x_H-\mu}{\sigma}\gg 1$$
 and $rac{\mu-x_L}{\sigma}\gg 1$

then it turns out the maximum entropy distribution with this variance is Gaussian:

$$p(x) = rac{1}{\sqrt{2\pi}\sigma}e^{-(x-\mu)^2/2\sigma^2}$$

Utility of the Gaussian

- Suppose your data are scattered around your model with an unknown error distribution.
- It turns out that the most conservative thing you can assume (in a maximum entropy sense) is the Gaussian distribution.
- By "conservative" we mean that the Gaussian will give a greater uncertainty than what you would get from a more appropriate distribution based on more information.
- Wait, isn't that bad?
- No: for model fitting, a Gaussian model of the uncertainties is a safe choice. Other distributions may give you artificially tight constraints unless you have appropriate prior information.

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Summary

- We like to identify uniform priors for inference in physics problems
- We have to be careful about transforming variables because uniform priors may not stay uniform under changes of variables
 - Uniform Prior: appropriate for a location parameter
 - Jeffreys Prior: appropriate for a scale parameter
- We have intuitively been picking uninformative priors using the Principle of Indifference
- This principle can be made quantitative using the Principle of Maximum Entropy, which tells us that the least informative prior is the one which maximizes

$$S = -\sum_{i=1}^{N} p_i \ln \left(p_i / m_i \right)$$

By maximizing S under different constraints we can derive the PDFs used earlier in the course.

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